

MAS.S60

How to Wirelessly Sense Almost Anything

Lecture 4: Fundamentals of Wireless Communications

Lecturers

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TA

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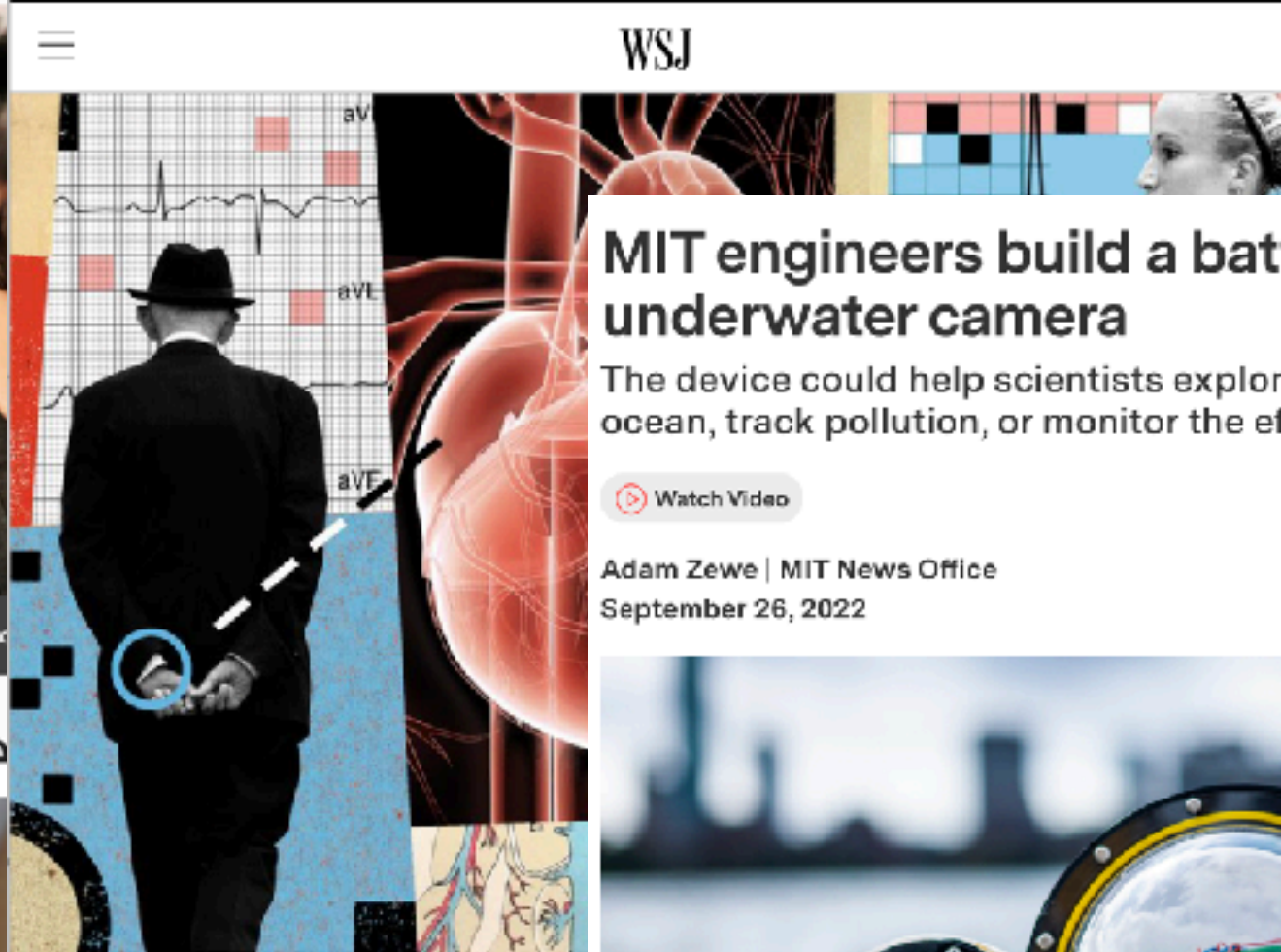


October 1, 2022 7:54am Comment Tim Cantisano

The Magic Lean 2 make at \$3,299



The new iterati computer.



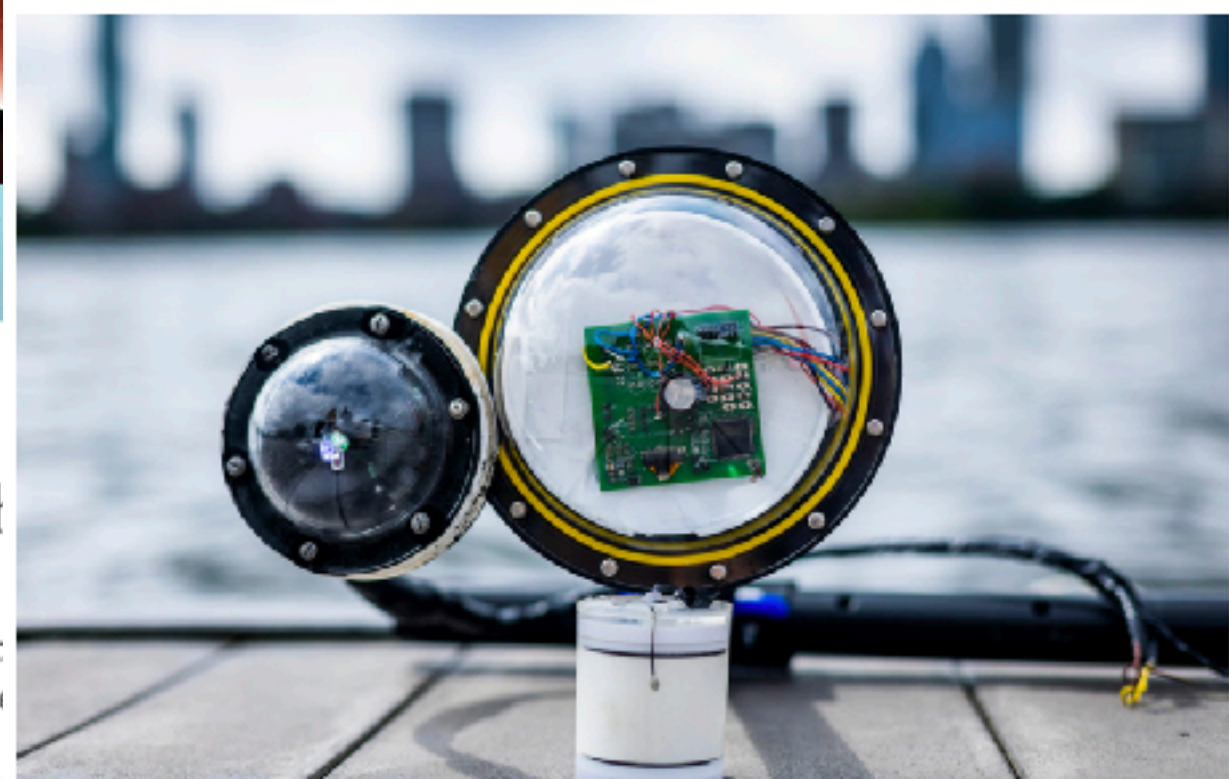
WSJ

MIT engineers build a battery-free, wireless underwater camera

The device could help scientists explore unknown regions of the ocean, track pollution, or monitor the effects of climate change.

Watch Video

Adam Zewe | MIT News Office
September 26, 2022



TIM ROBINSON

TECH | FAMILY & TECH: JULIE JARGON

Your Apple Watch Heart Condition.

Doctors warn of atrial-fibrillatio Apple, Fitbit and others. Yes, th do when you get the alert?

How to Wirelessly Sense Almost Anything

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graph TD; Title[How to Wirelessly Sense Almost Anything] --> Left[sensing the physical world & transmitting data wirelessly]; Title --> Right(sensing via the wireless signals themselves);
```

sensing the physical world &
transmitting data wirelessly

sensing via the wireless
signals themselves

So far

How to Wirelessly Sense Almost Anything

```
graph TD; A[How to Wirelessly Sense Almost Anything] --> B[sensing the physical world & transmitting data wirelessly]; A --> C[sensing via the wireless signals themselves];
```

sensing the physical world &
transmitting data wirelessly

this lecture

sensing via the wireless
signals themselves

Objectives of Today's Lecture

Learn the **fundamentals** of communications and **emerging technologies** for underwater-to-air comms

1. What are the fundamentals of end-to-end wireless communications?
 - The physical, mathematical, engineering, and design fundamentals
 - Why are these systems designed the way they are
2. How can we use wireless sensing *for* communications? (converse of last 2 lectures)
3. How do underwater-to-air communication systems work?

How can we send sensed information from
underwater to outside the ocean?

Underwater-to-Air Comm Applications

Submarine-Airplane
Communication



Finding Missing
Airplanes



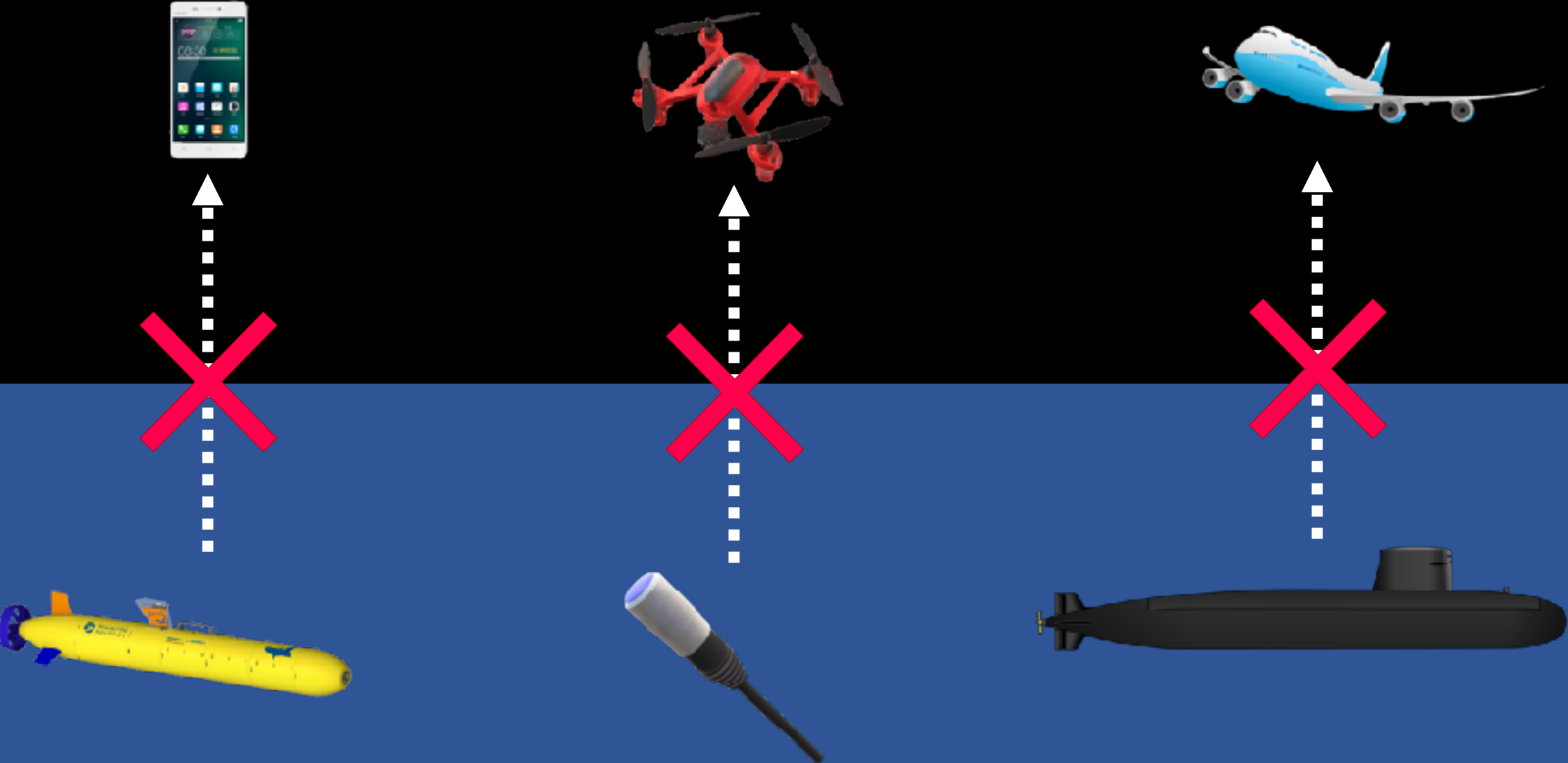
Ocean Scientific
Exploration



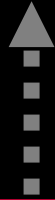
Underwater-to-Air Comm Applications

Why is it difficult?

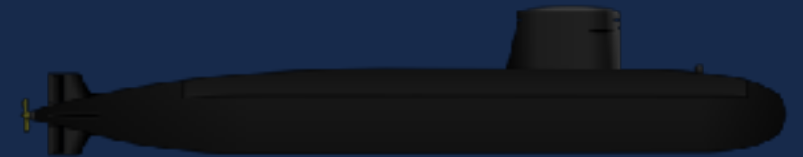
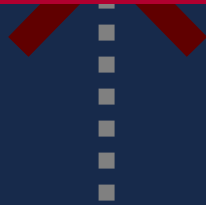
Direct Underwater-Air Communication is Infeasible



Direct Underwater-Air Communication is Infeasible



Wireless signals work well only in a single medium



Wireless Signals Work Well Only in a Single Medium



Acoustic
or SONAR



Wireless Signals Work Well Only in a Single Medium



Radio



Acoustic
or SONAR

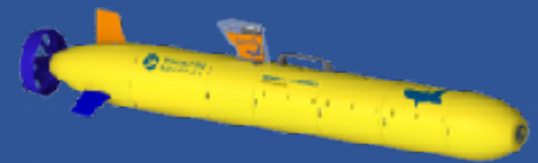


Use Acoustic signals?

Reflects off
the Surface

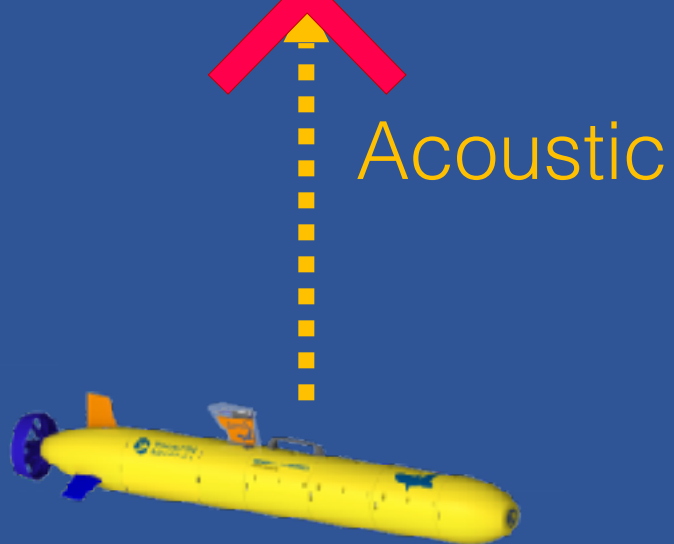


Acoustic



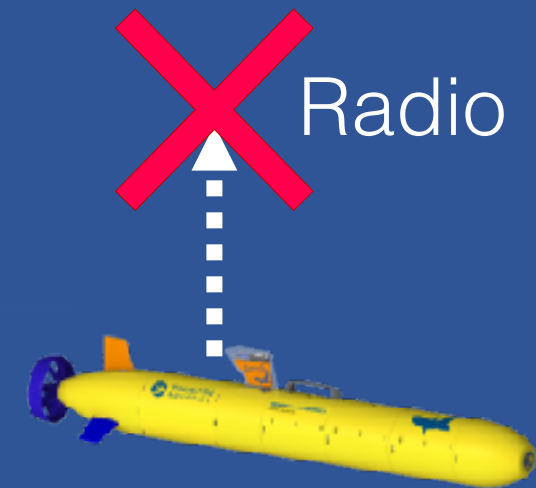
Use Acoustic signals?

Reflects off
the Surface



Use Radio Signals?

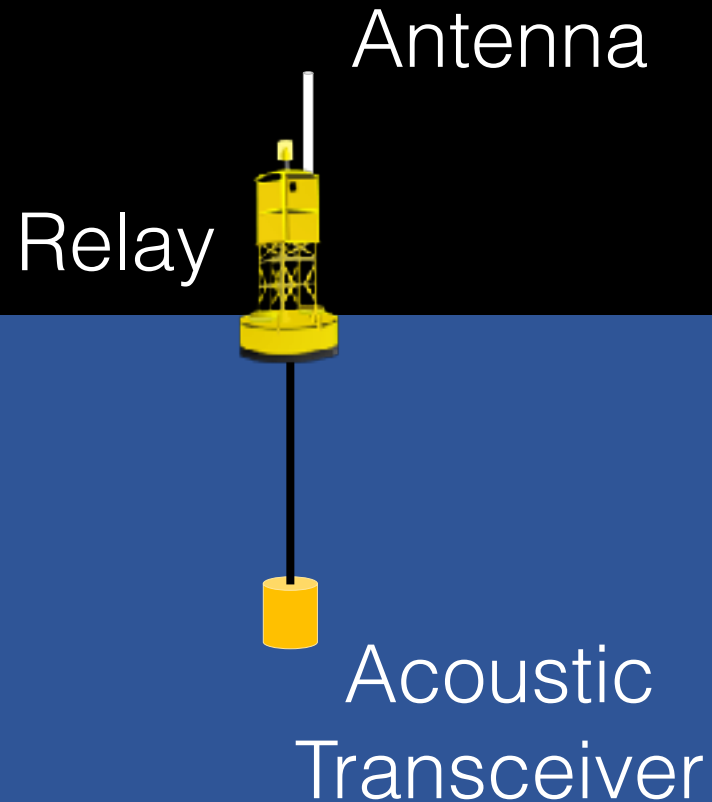
Radio Signals
Die in Water



What are today's approaches for solving
this problem?

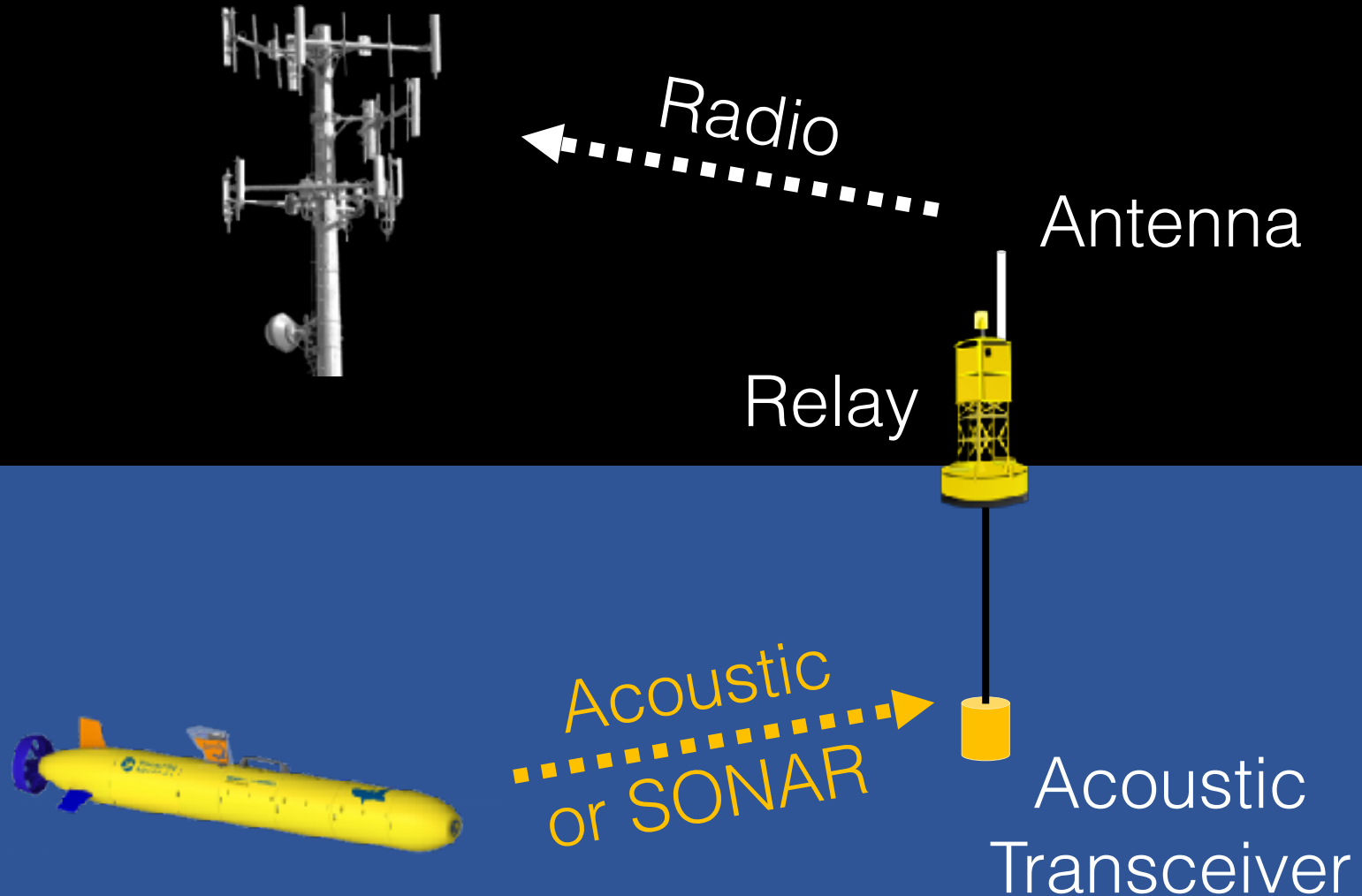
Approach #1: Relay Nodes

[OCEANS'07, ICC'11, ICC'14, Sensors'14]



Approach #1: Relay Nodes

[OCEANS'07, ICC'11, ICC'14, Sensors'14]



Approach #2: Surfacing

[ICRA'06, MOBICOM'07, OCEANS'10, ICRA'12]



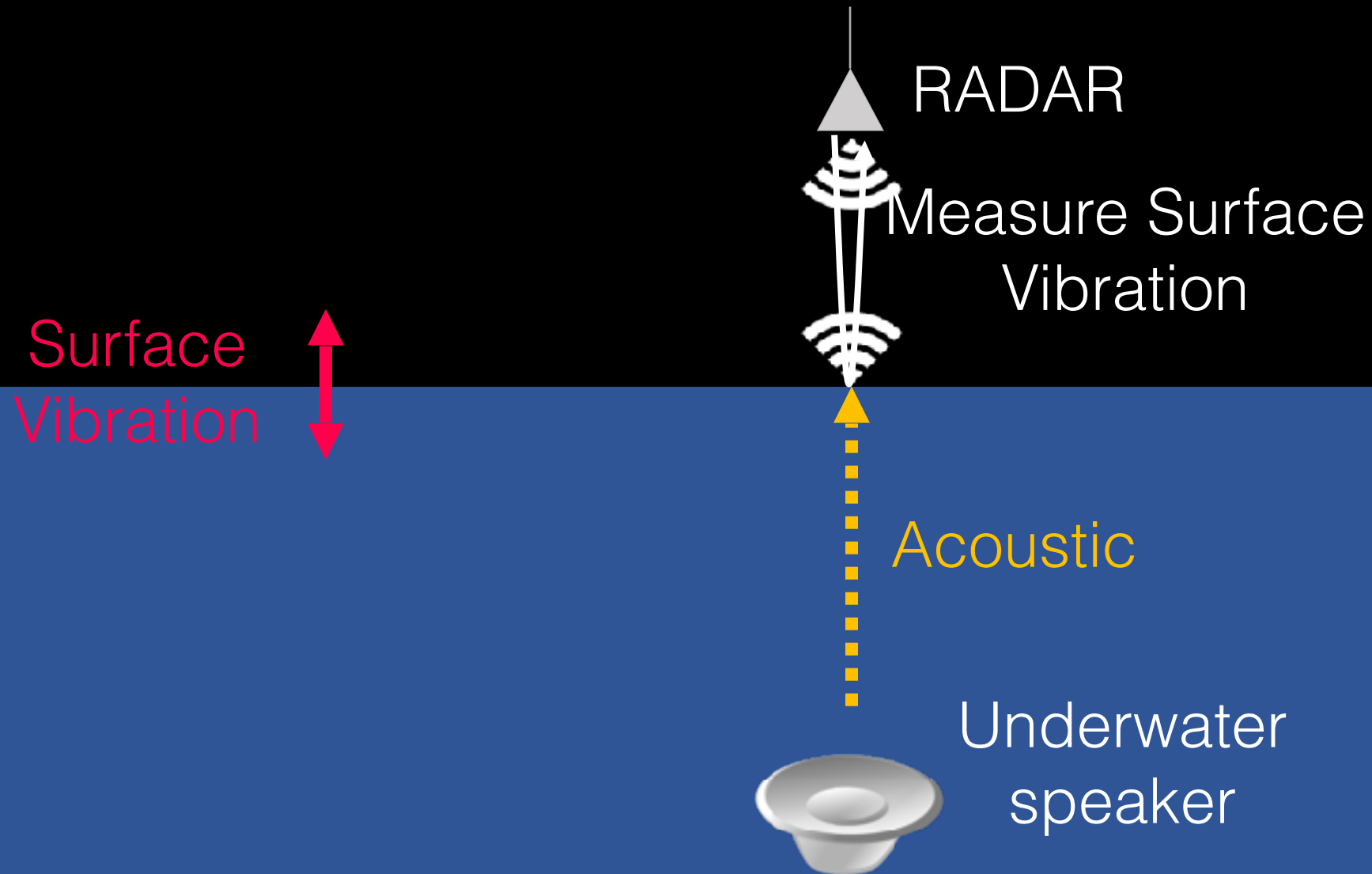
Radio



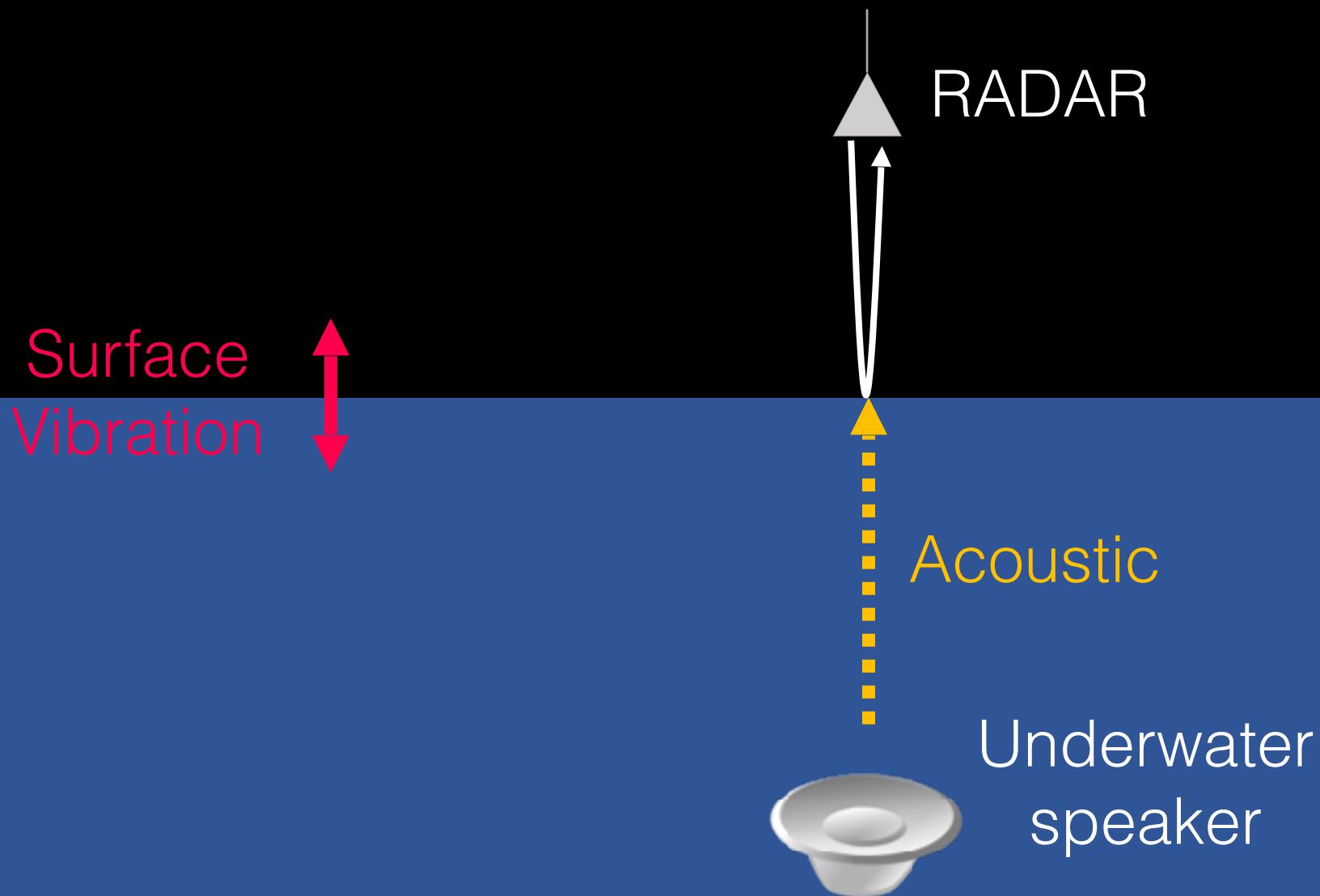
Technology that Enables Compact Sensors to Wirelessly Communicate Across the Water-Air Boundary

How does it work?

Technology that Enables Compact Sensors to Wirelessly Communicate Across the Water-Air Boundary



Translational Acoustic RF Communication (TARF)



Translational Acoustic RF Communication

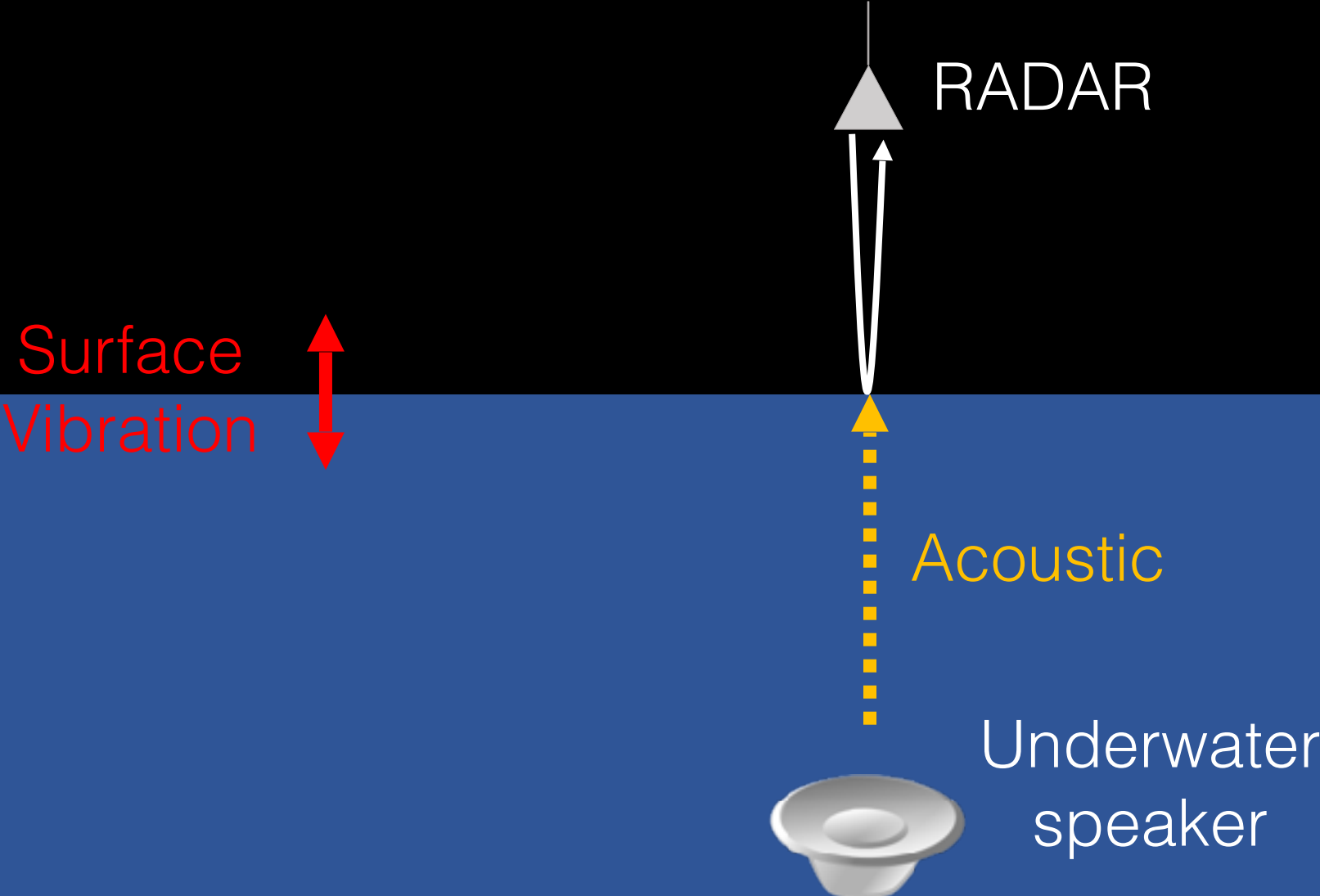
First technology that enables wireless communication across water-air interface

Theoretically achieves the best of both RF and acoustic signals in their respective media

Deals with practical challenges of communicating across water-air interface including natural surface waves

Implemented and tested in practical environments

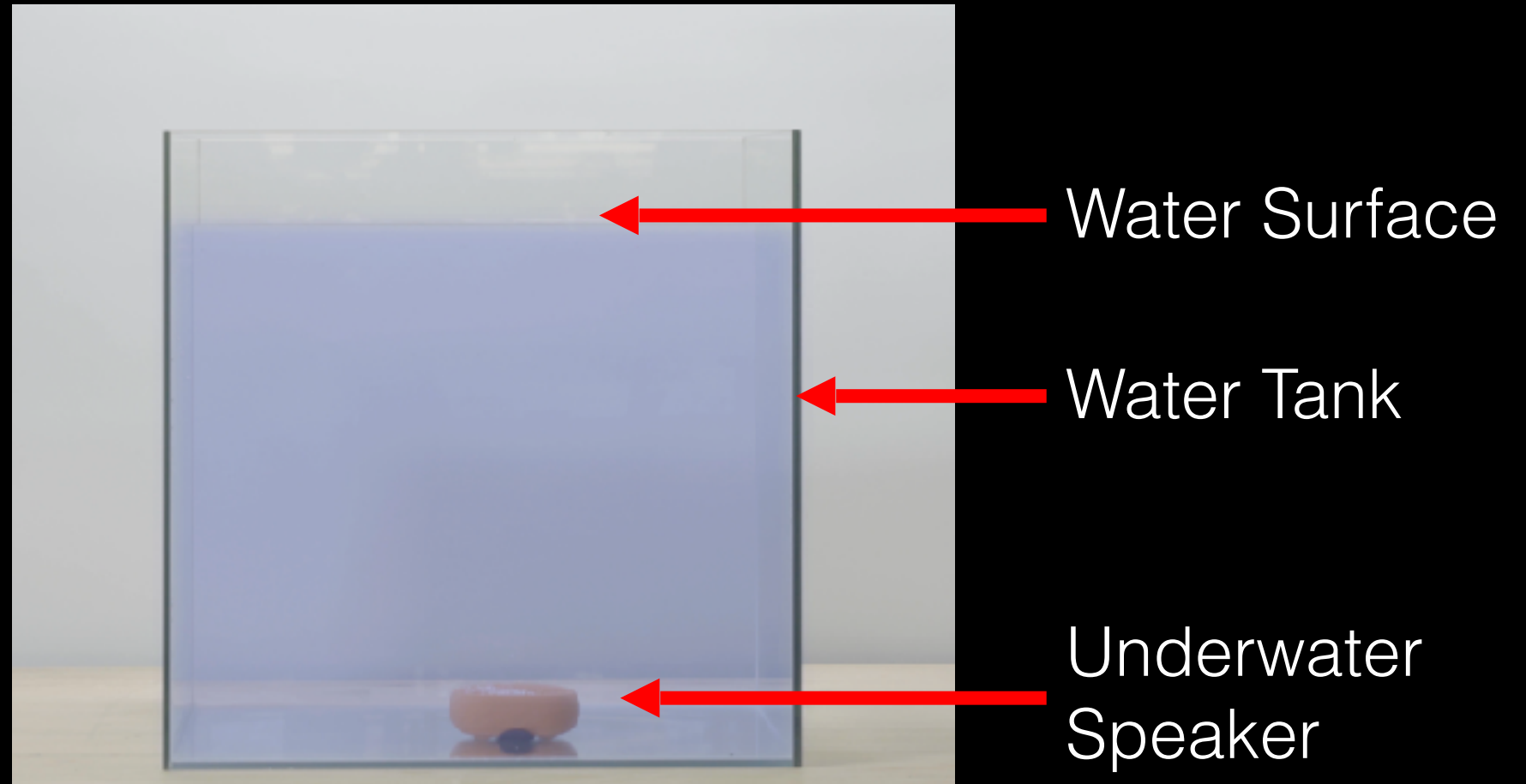
Key Idea



Can We Sense the Surface Vibration Caused by the Transmitted Underwater Acoustic Signal?

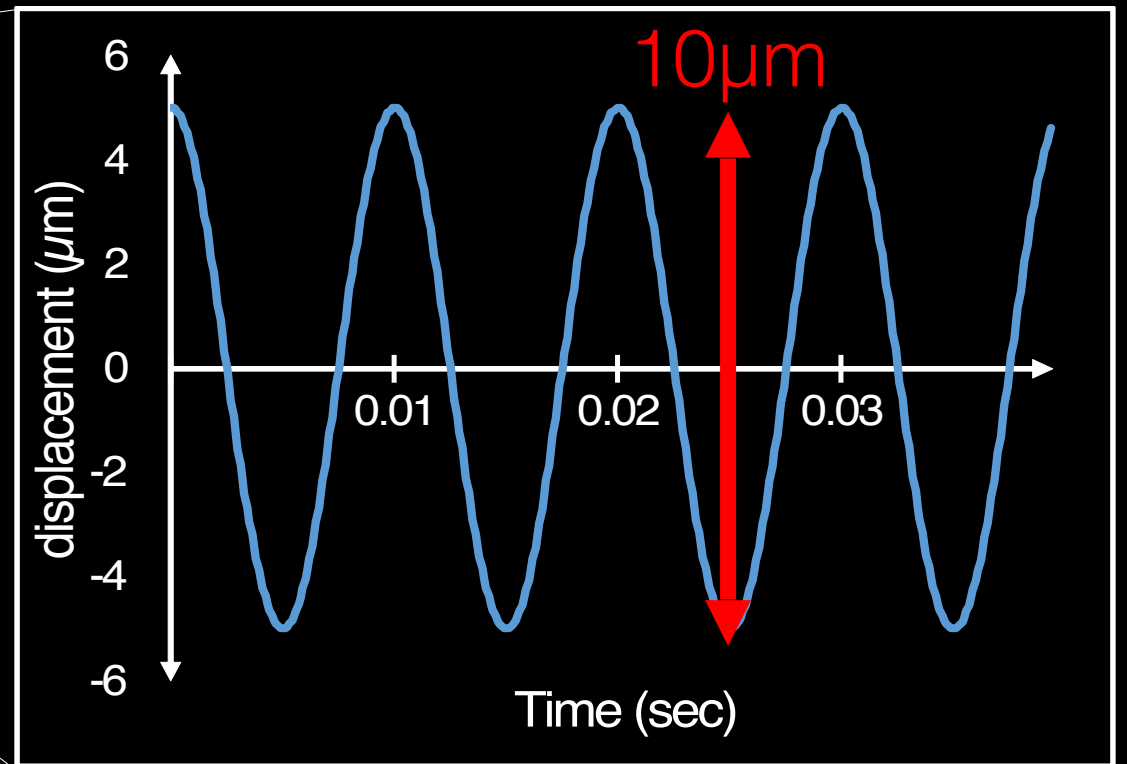
Recording the Surface Vibration

Experiment: Transmit Acoustic Signals at 100Hz



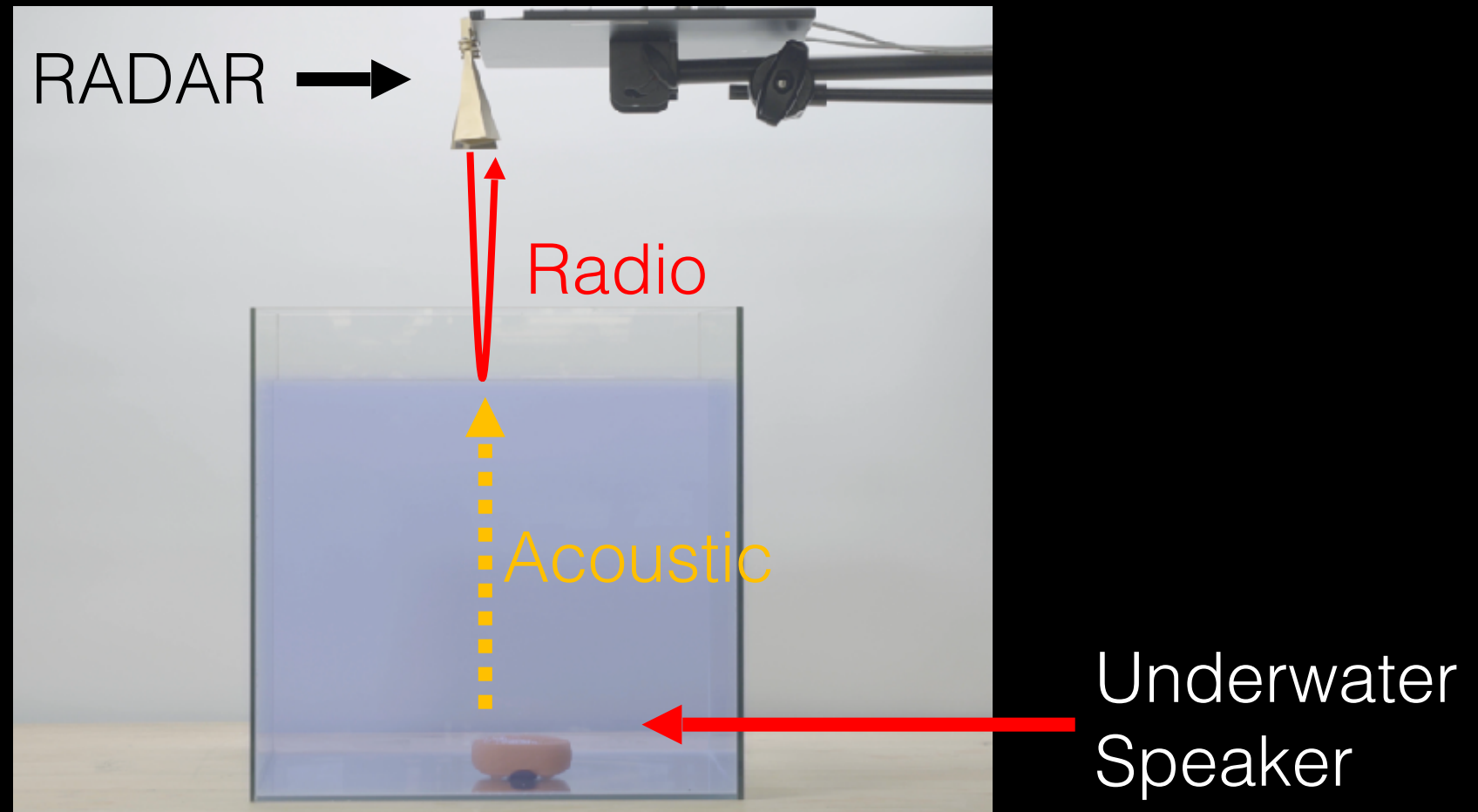
Recording the Surface Vibration

Experiment: Transmit Acoustic Signals at 100Hz



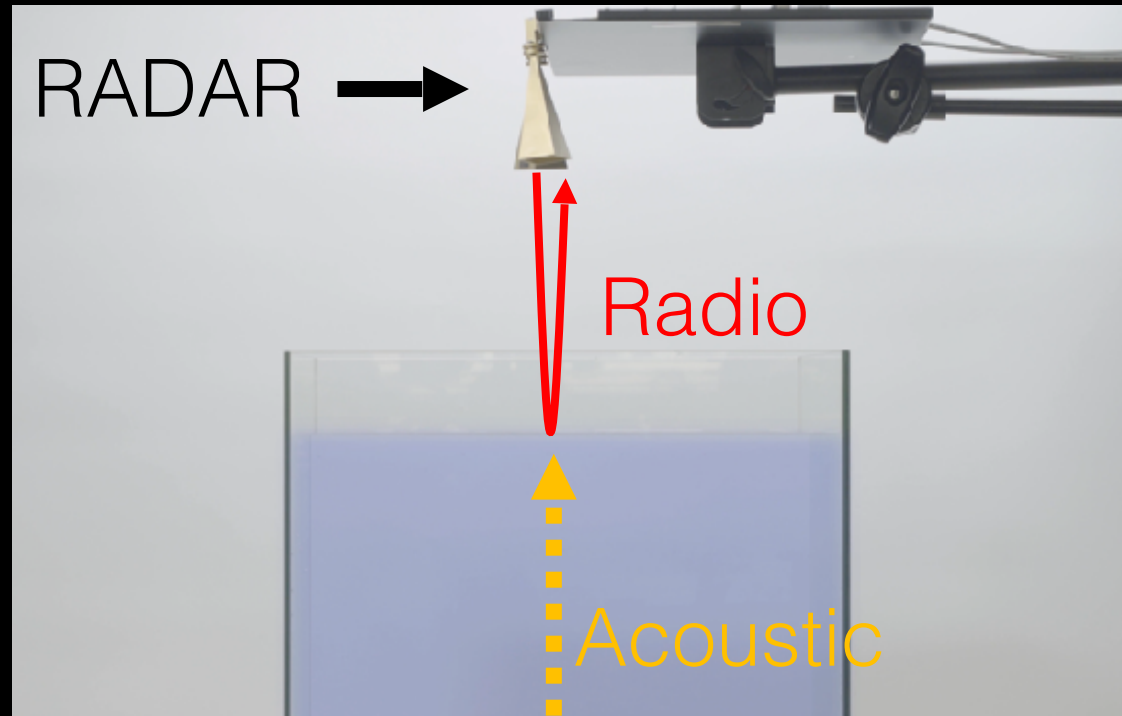
How Can We Sense Microscale Vibration?

Idea: Use RADAR to measure the surface vibration



How Can We Sense Microscale Vibration?

Idea: Use RADAR to measure the surface vibration

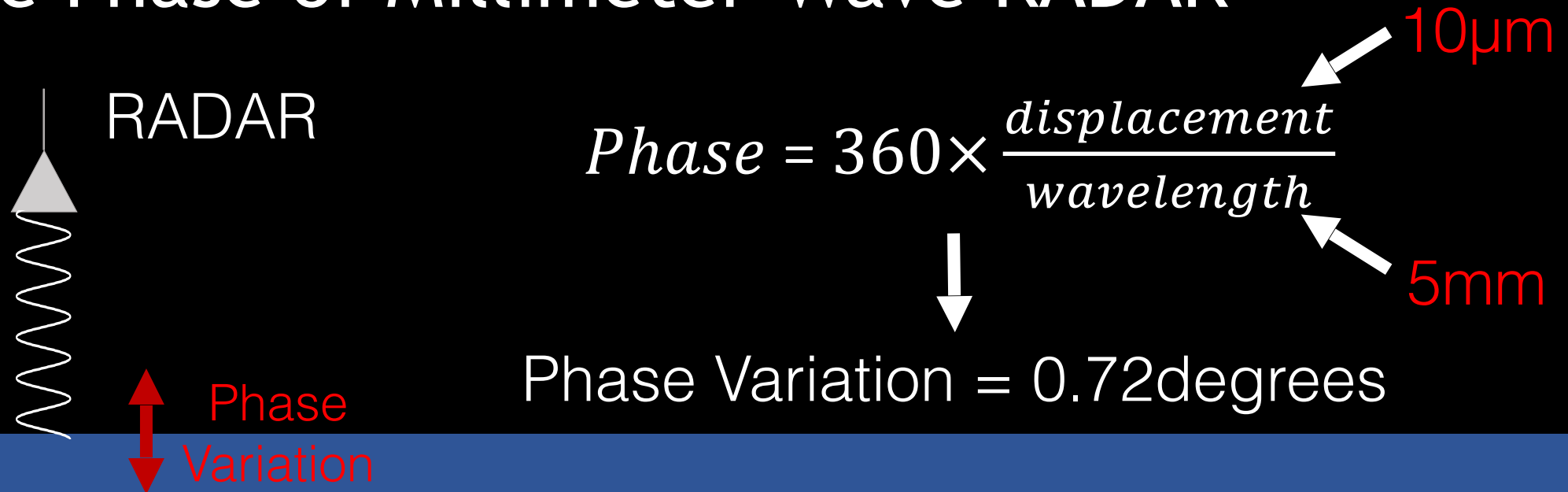


Problem: Measuring micrometer vibrations requires 100s of THz of bandwidth → Impractical & Costly

Solution: Measure Changes in Displacement Using the Phase of Millimeter-Wave RADAR



Solution: Measure Changes in Displacement Using the Phase of Millimeter-Wave RADAR



The phase of the millimeter-wave RADAR encodes transmitted information from underwater

Natural Surface Waves Mask the Signal

On Calm Days, Ocean Surface Ripples (Capillary Waves)
Have 2cm Peak-to-Peak Amplitude



1,000 Times Larger than Surface Vibration
Caused by the Acoustic Signal (μm)

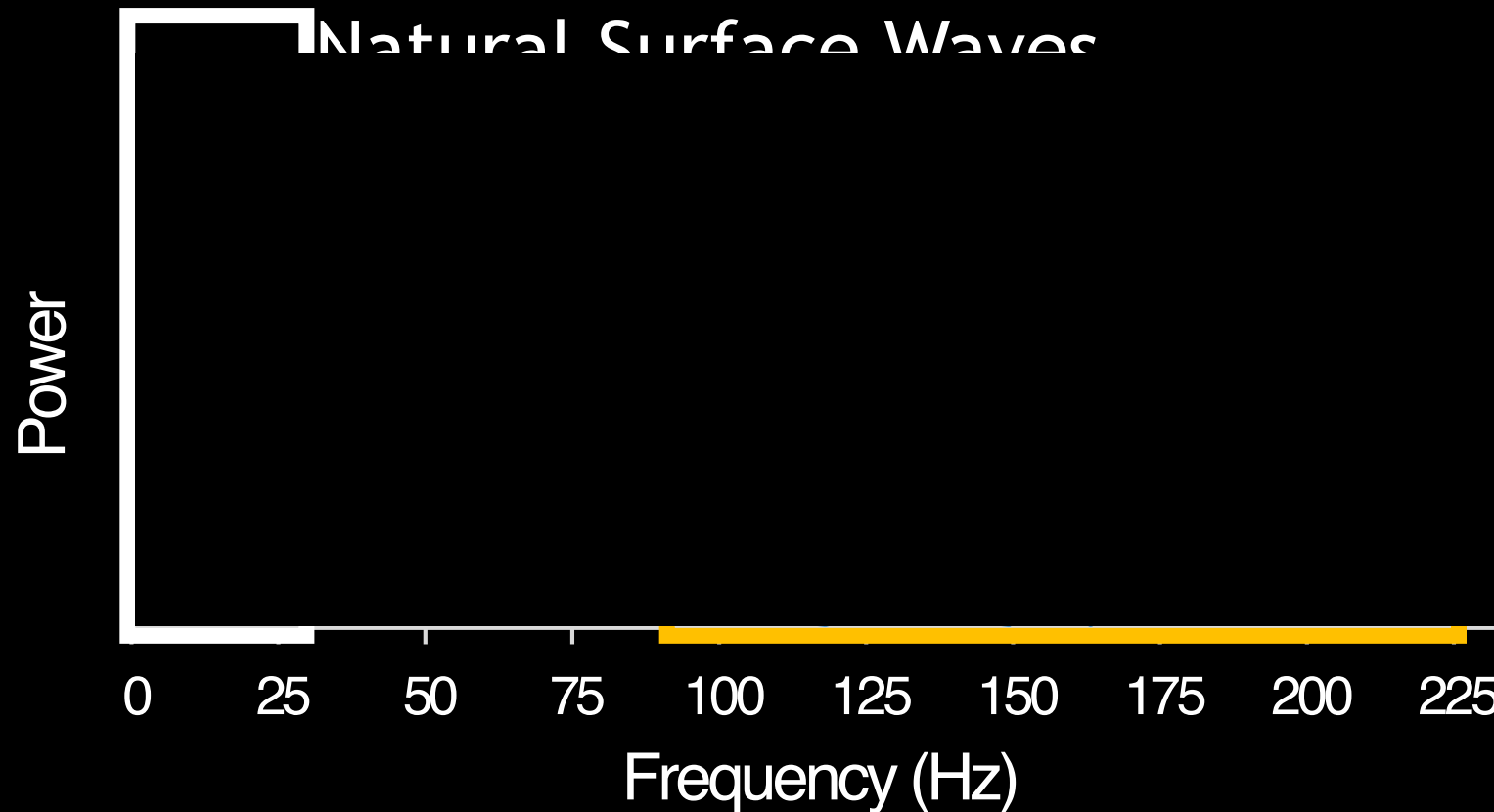
Natural Surface Waves Can Be Treated as Structured Interference and Filtered Out

Frequency

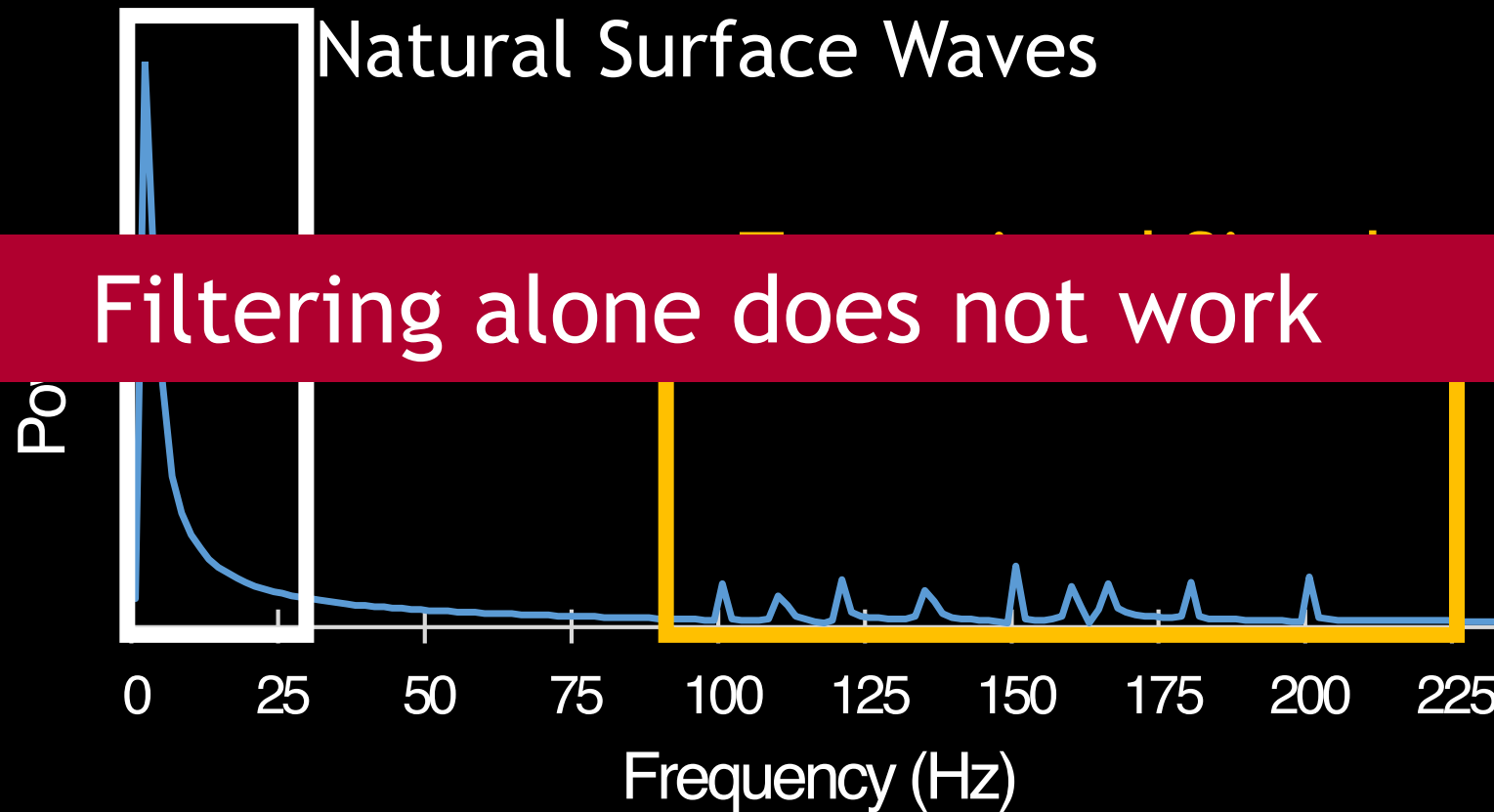
Naturally occurring waves
(e.g., ocean waves) are relatively slow  1 – 2Hz

Acoustic signals
are transmitted at higher frequencies  100 – 200Hz

Natural Surface Waves Can Be Treated as Structured Interference and Filtered Out



Natural Surface Waves Can Be Treated as Structured Interference and Filtered Out



Dealing with Waves

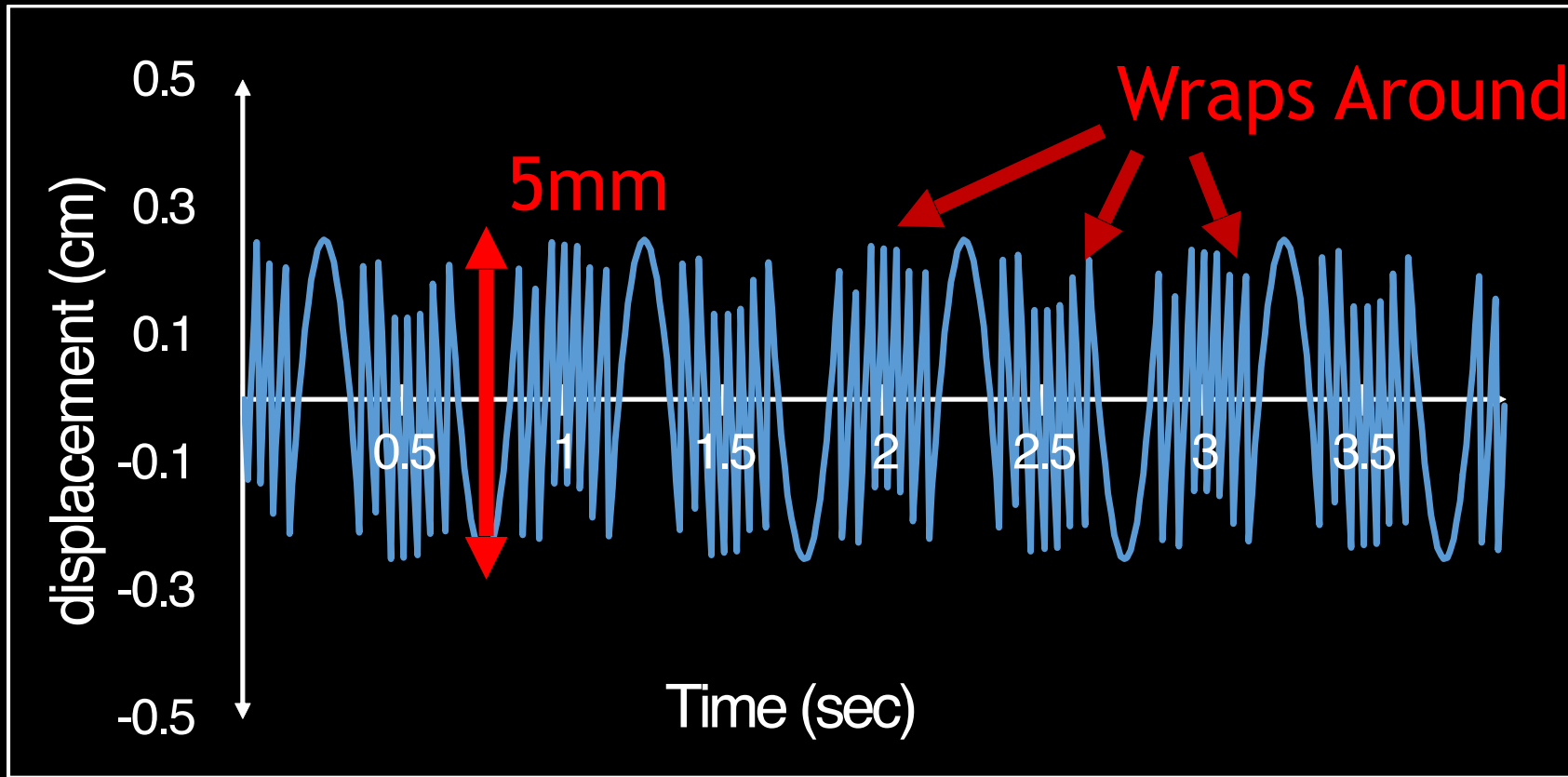
$$\textit{Angle} = 360 \times \frac{\textit{displacement}}{\textit{wavelength}}$$

Dealing with Waves

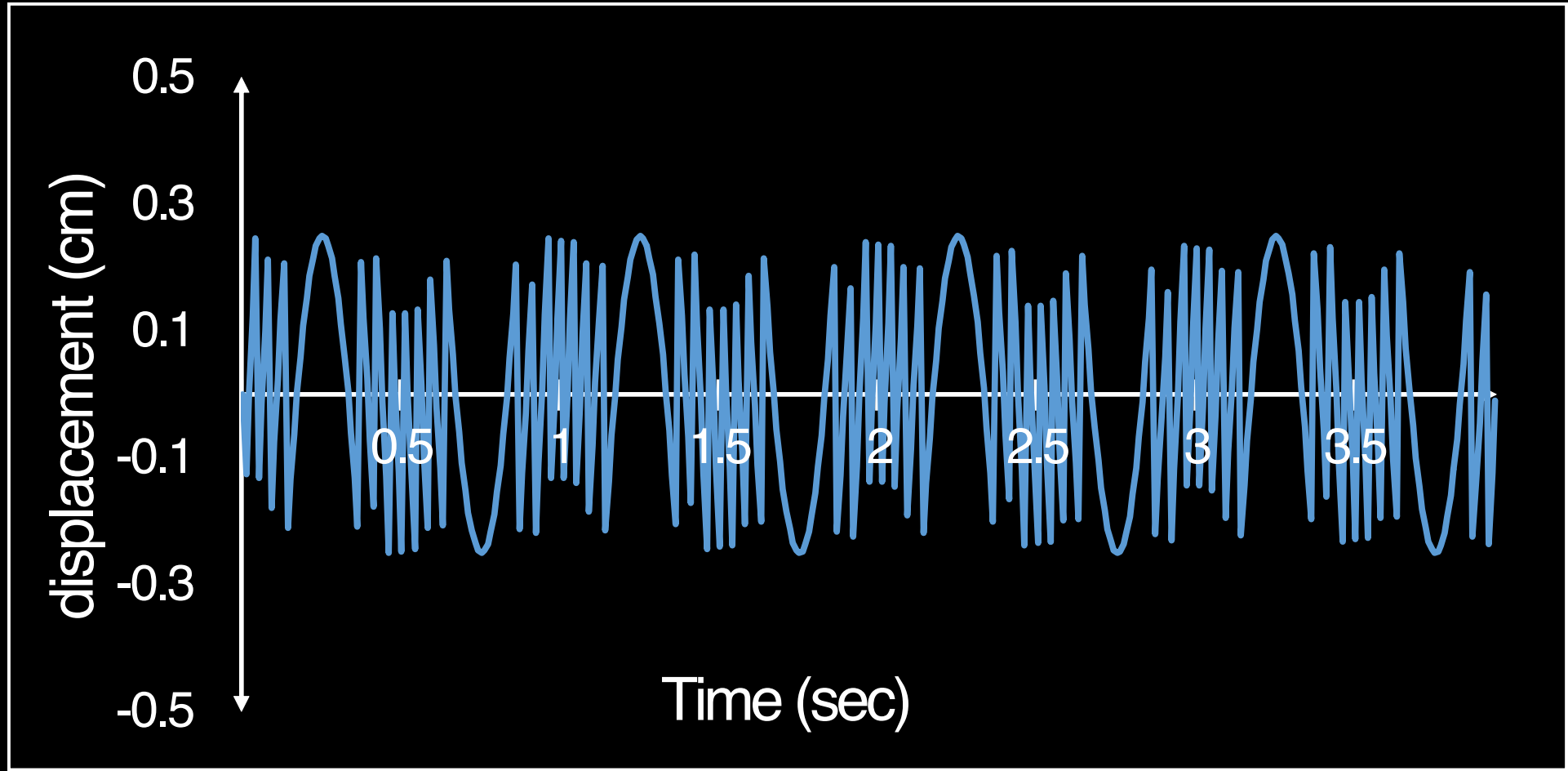
$$\textit{Angle} = 360 \times \frac{\textit{displacement}}{\textit{wavelength}} \textit{ mod } 360$$

Dealing with Waves

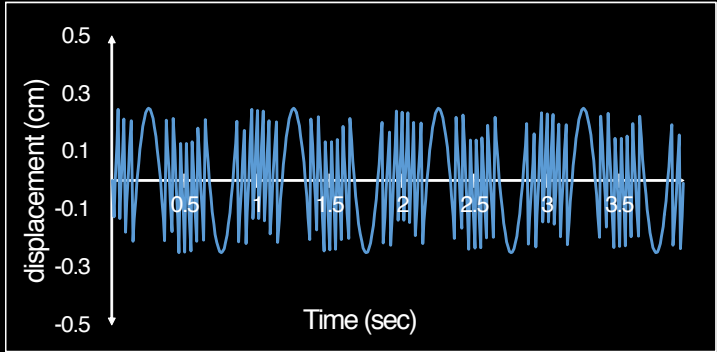
$$Angle = 360 \times \frac{displacement}{wavelength} \text{ mod } 360$$



Dealing with Waves

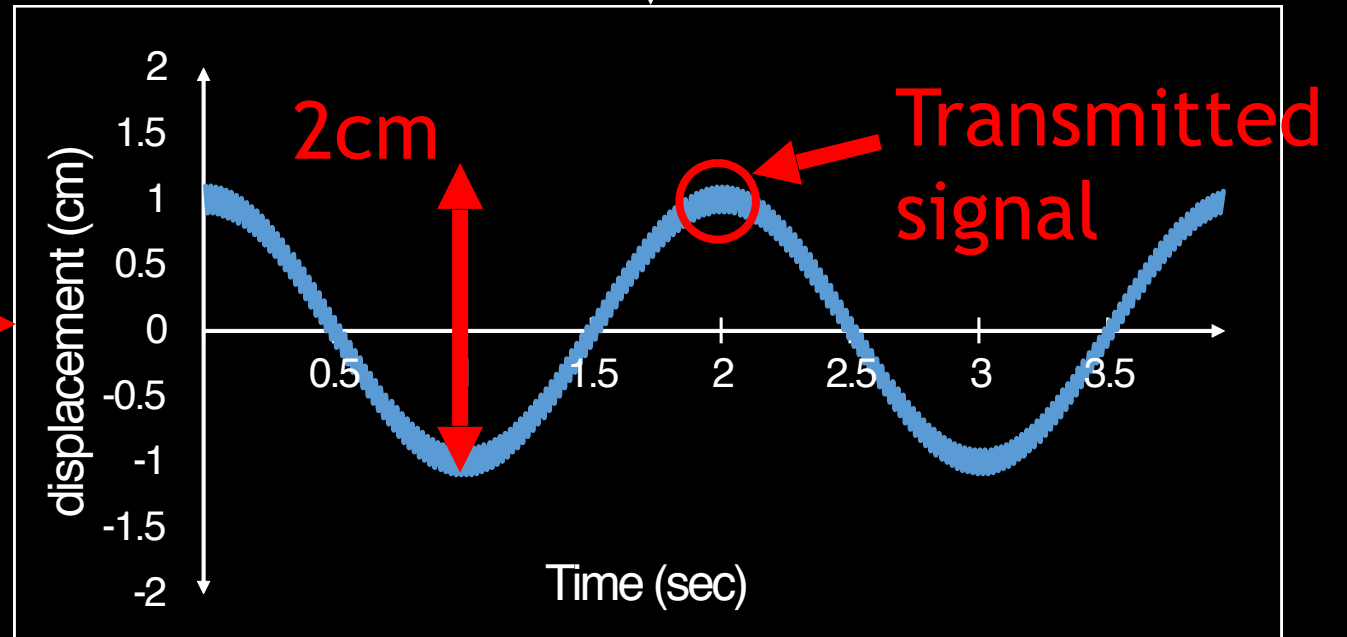


Dealing with Waves

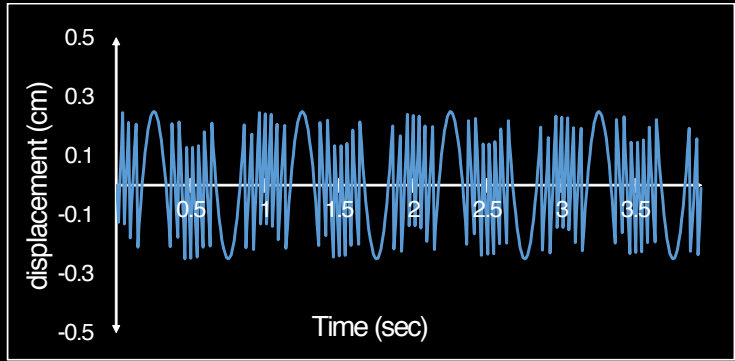


Track & Unwrap

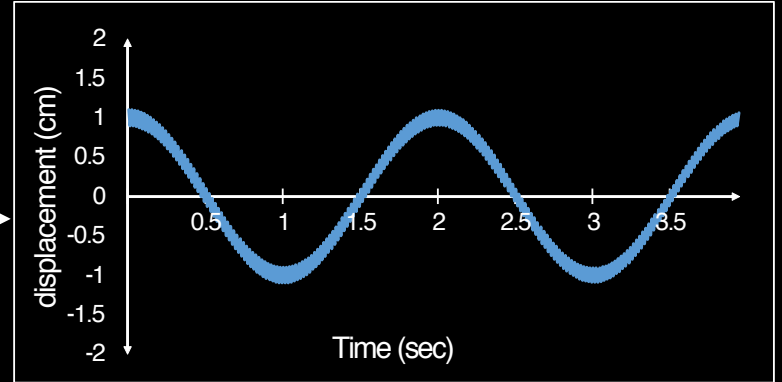
Trend is Water
Surface Wave



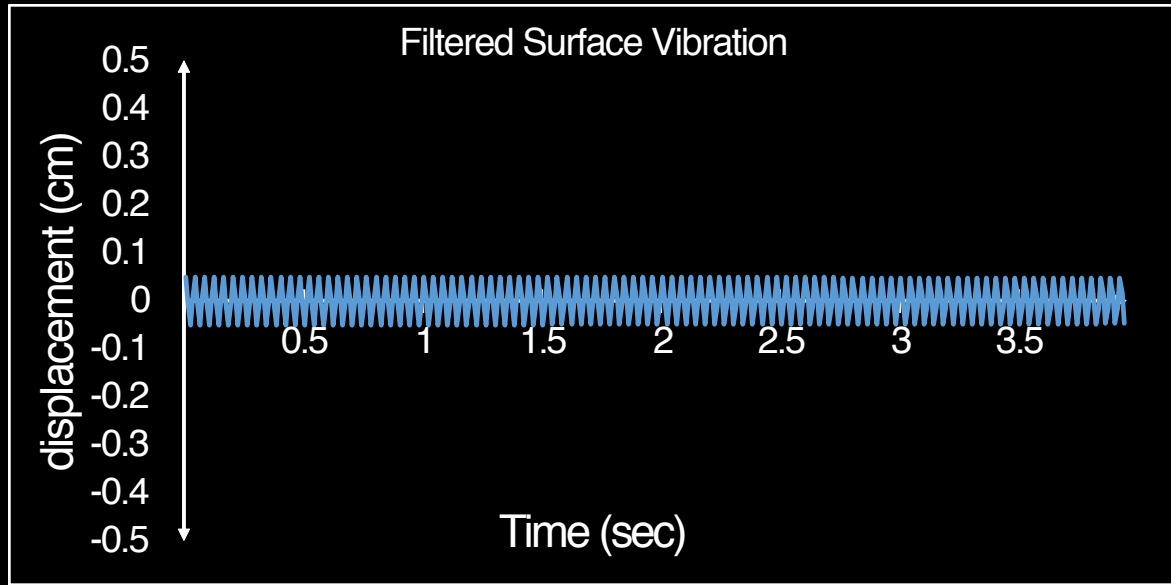
Dealing with Waves



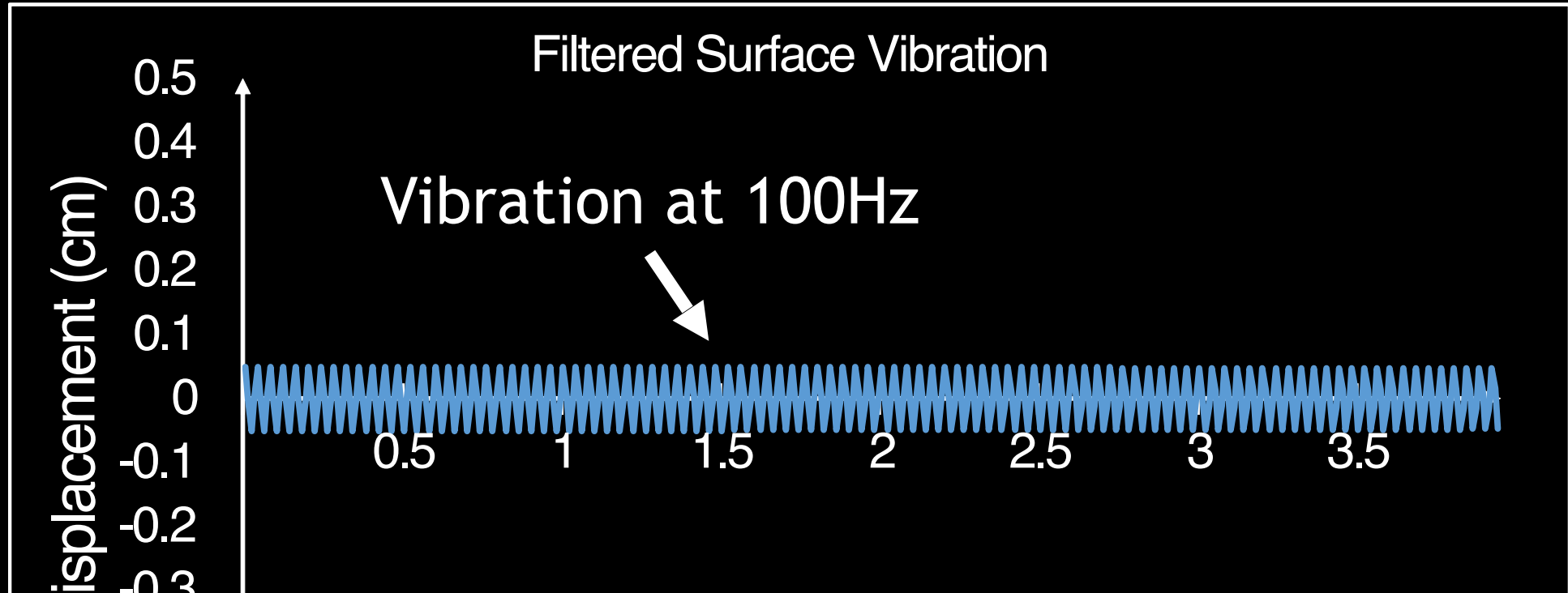
Track & Unwrap



Filter

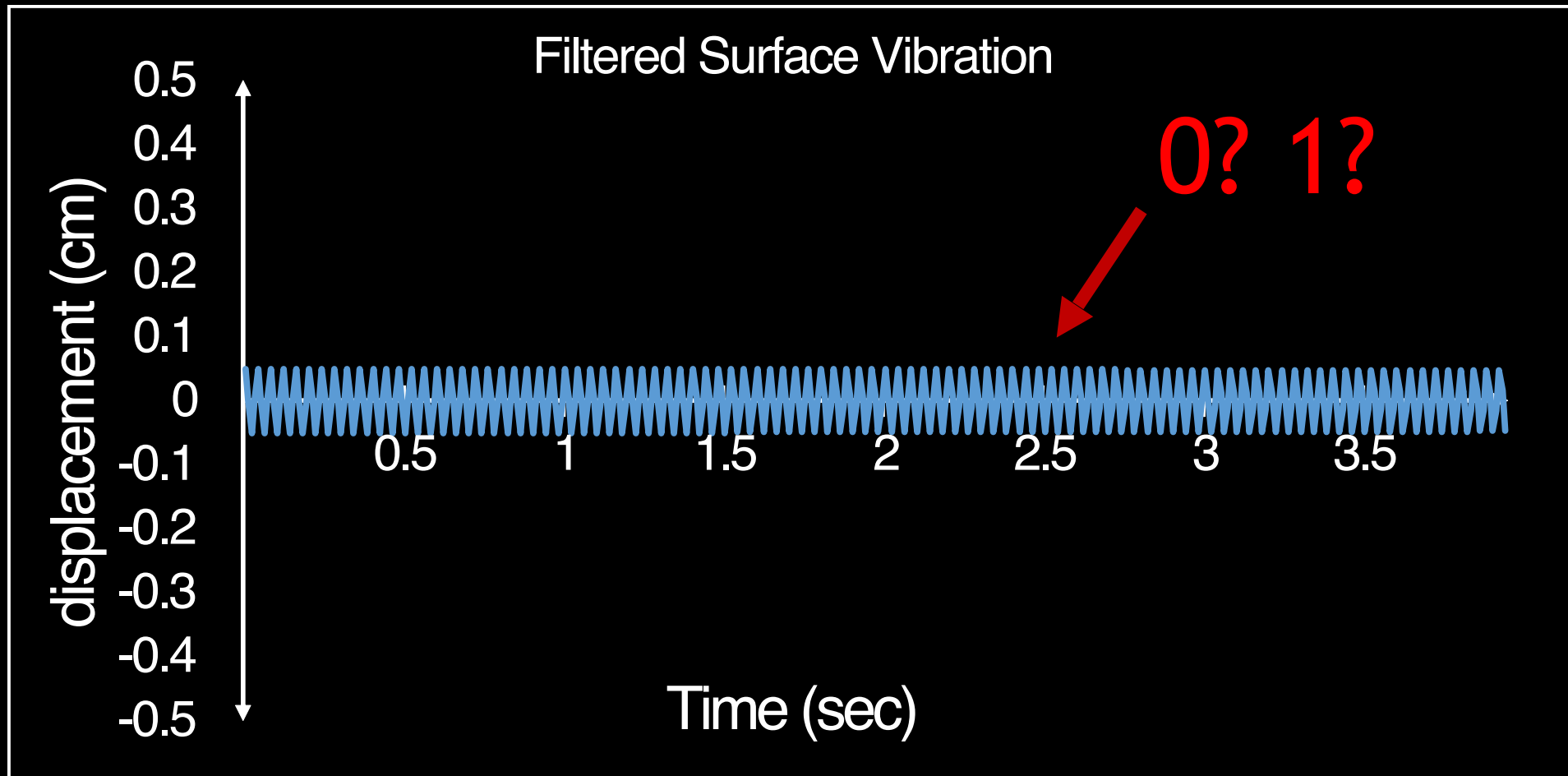


Dealing with Waves



By treating natural surface waves as structured interference, we are able to track and eliminate their impact on our signal

How Can We Decode?

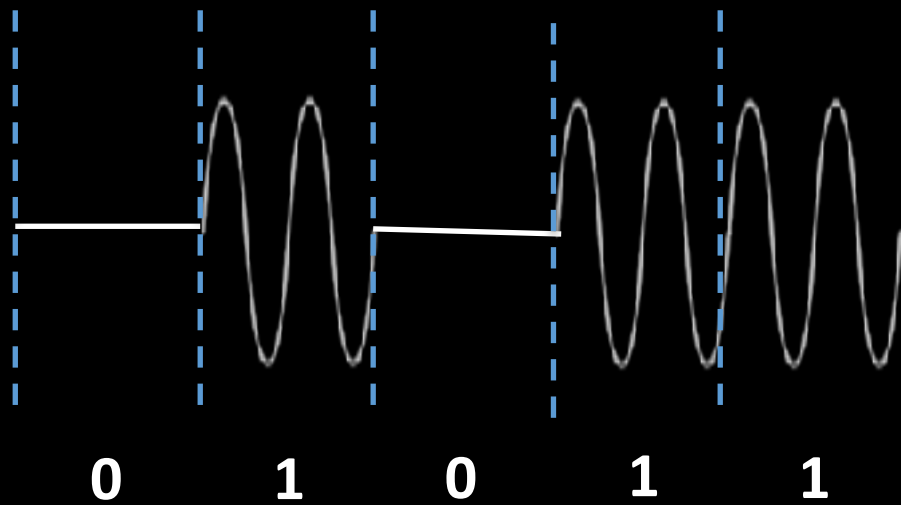


Simple Modulation schemes

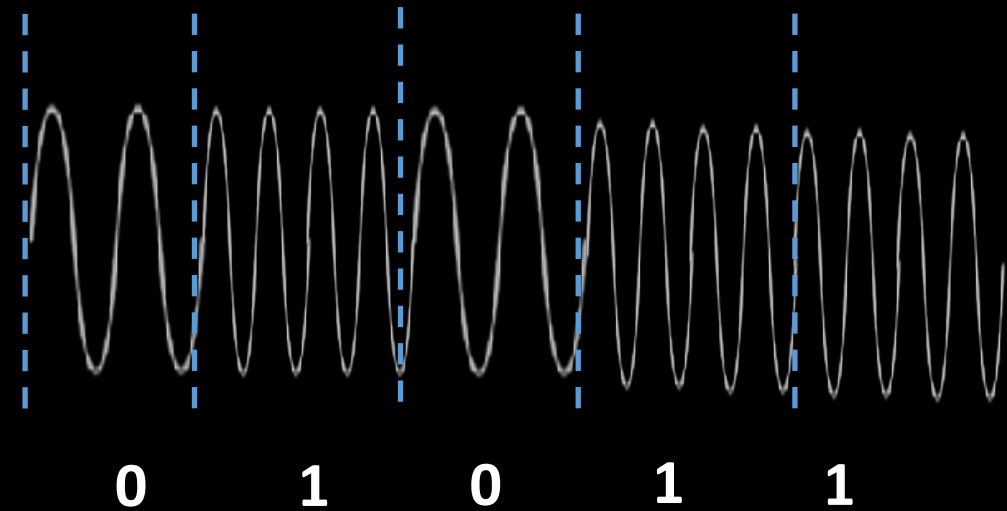
ON-OFF keying, FM0/Manchester, FSK

Simple Modulation schemes

ON-OFF keying, FMO/Manchester, FSK

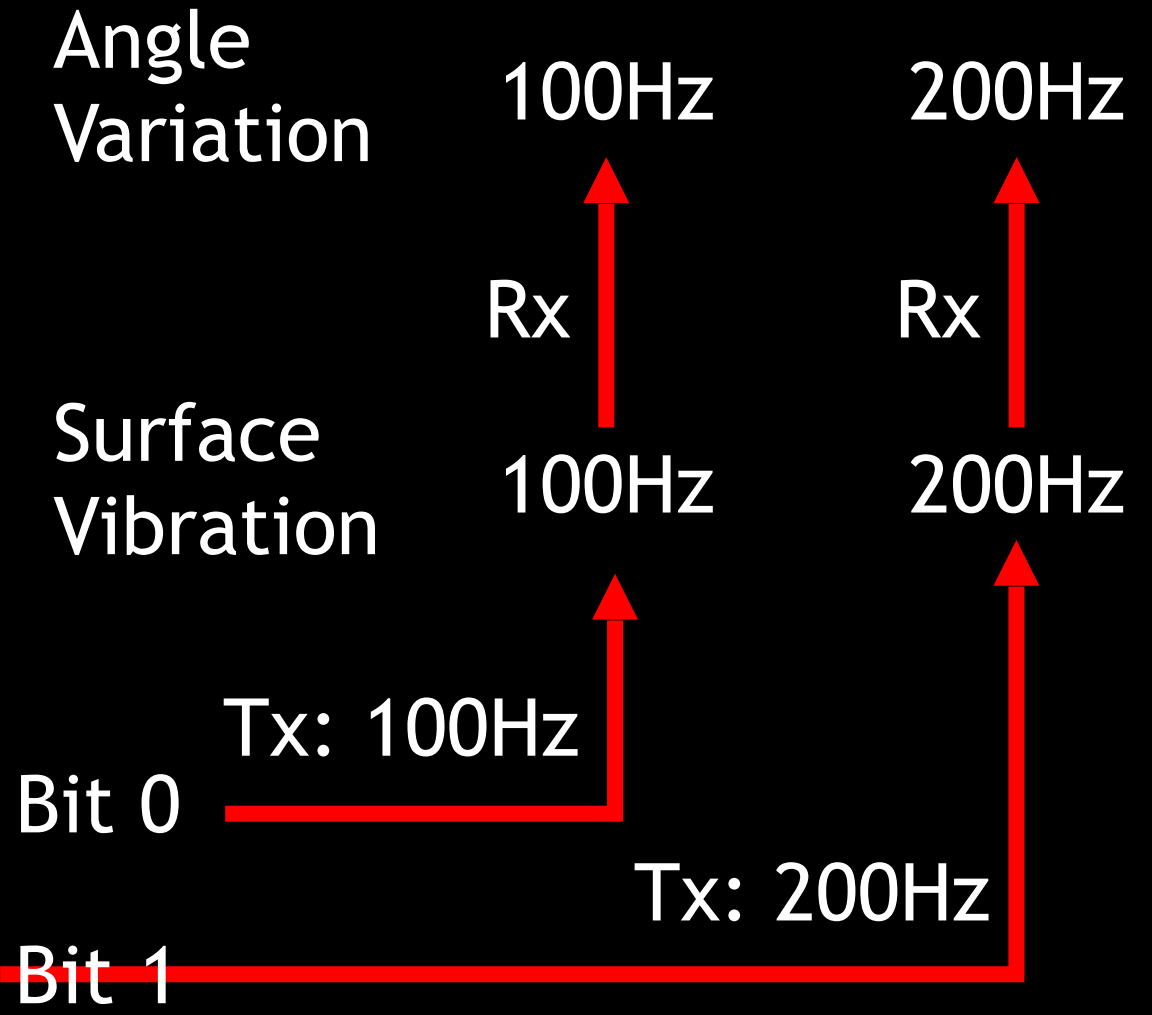
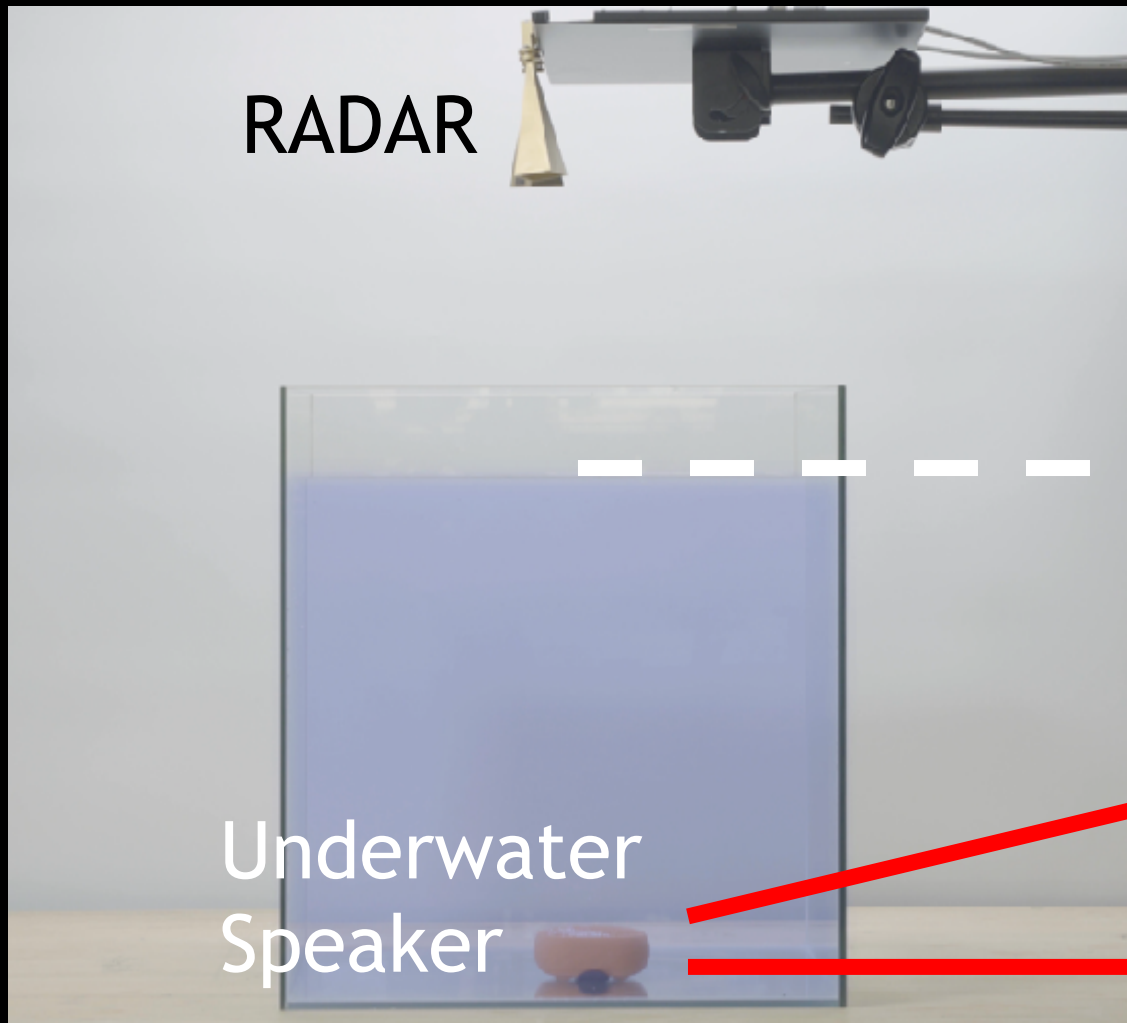


On – Off Keying



Frequency shift keying (FSK)

Decoding Information



Standard Modulation Schemes?

The wireless channel

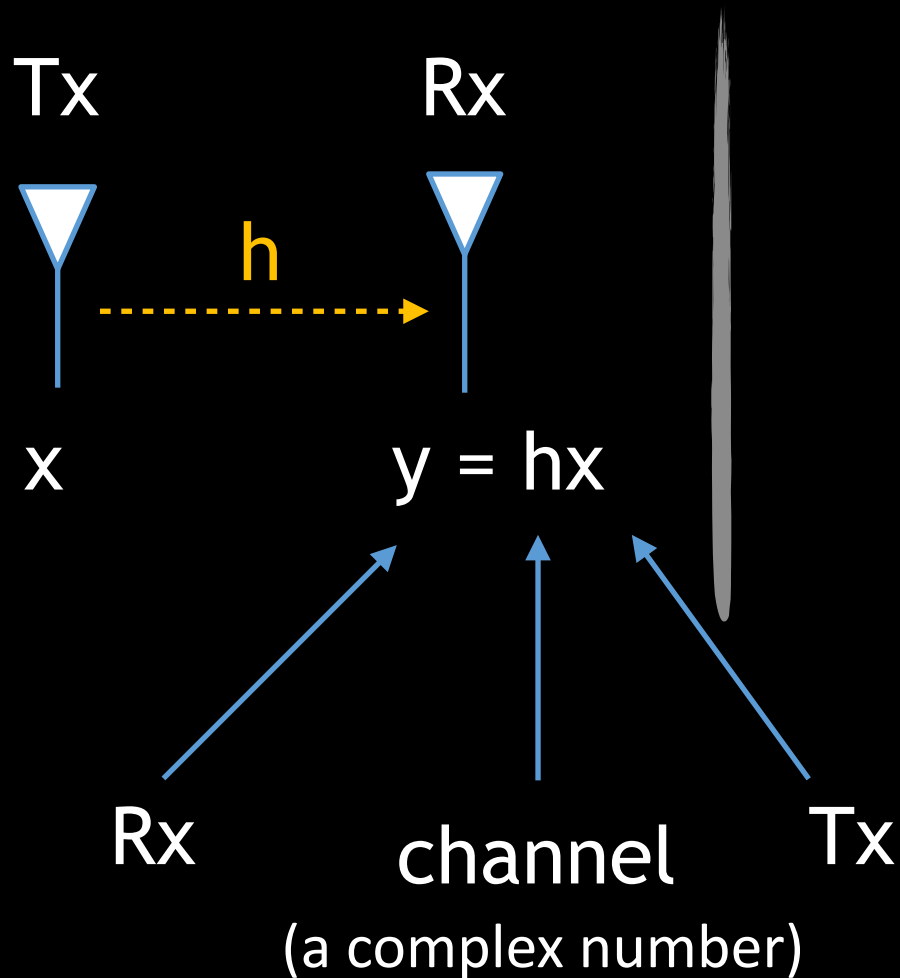
Mathematics & Physical Interpretation

Upconversion & Downconversion

Modulation & Demodulation

The Wireless Channel (Math)

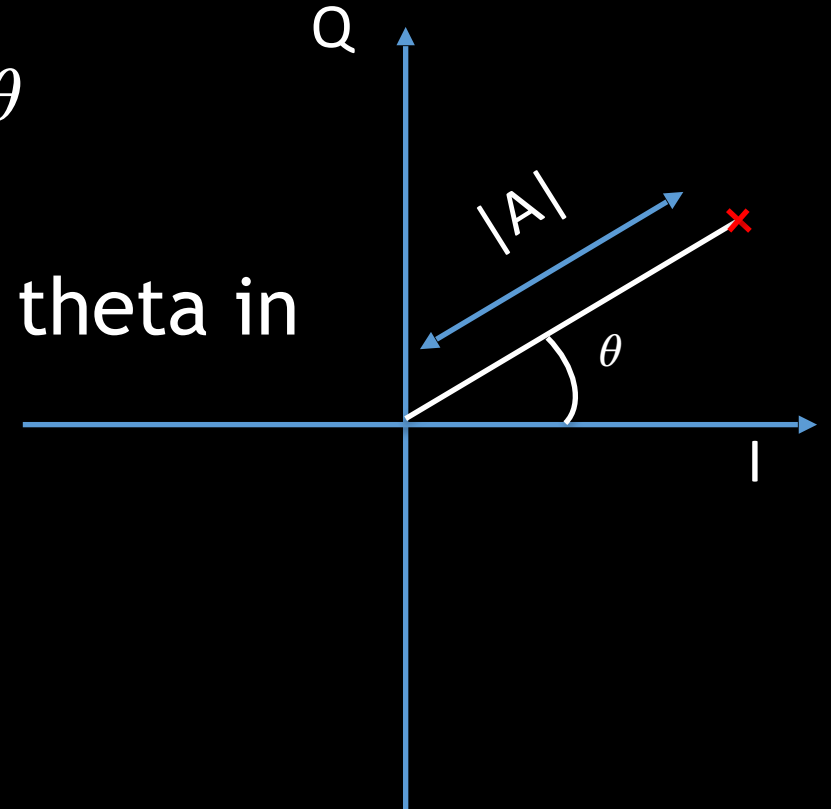
Complex number, I/Q plane, example



E.g., $h = 1/4 + i*(1/4)$

$$h = Ae^{j\theta}$$

what are A and theta in this example?



Encoding & Decoding

Symbols (+/-1) Example, Preambles, Channel Estimation, Length of Preamble

1. Bits -> Symbols

$$\text{Bits} = \{1, 0\}$$

$$\text{Symbols} = \{-1, +1\}$$

2. Example channel: $x \rightarrow y$

$$h = \frac{1}{4} + \frac{1}{4}j$$

3. Recovered symbols

$$x' = y/h$$

4. Decoded bits

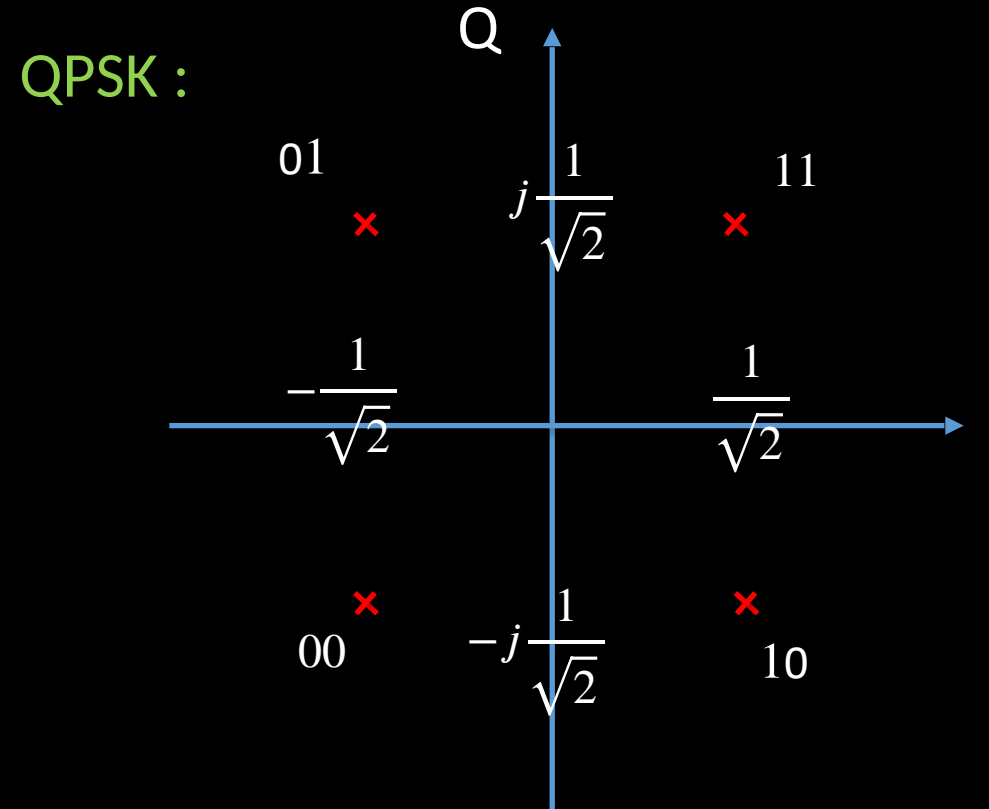
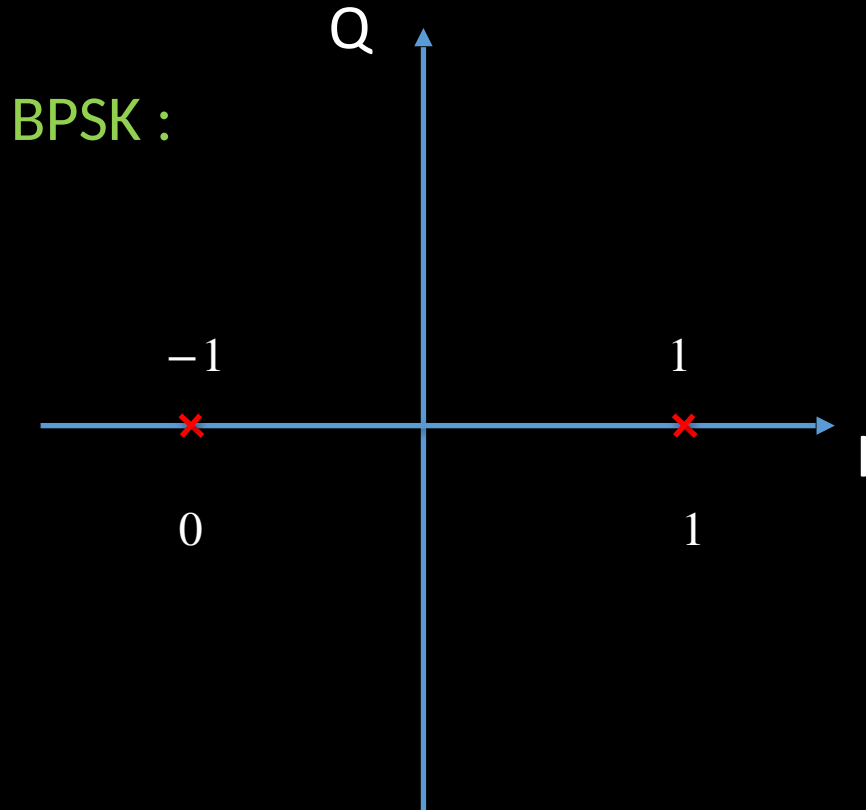
Bits	0	1	1	0	0
Symbols = X	-1	+1	+1	-1	+1
Y = hX	-1/4-1/4j	1/4+1/4j	1/4+1/4j	-1/4-1/4j	1/4+1/4j
Decoded Symbols = X'	-1	+1	+1	-1	+1
Decoded bits	0	1	1	0	0

How can I estimate the channel?

Pros/Cons of long vs short preamble?

Modulation Schemes

Bits -> Complex number



Pros/Cons of BPSK vs QPSK?
other modulation schemes?

The Wireless Channel (Physics)

Cosine (at frequency), 1 path, what happens over the medium (and why), why not baseband

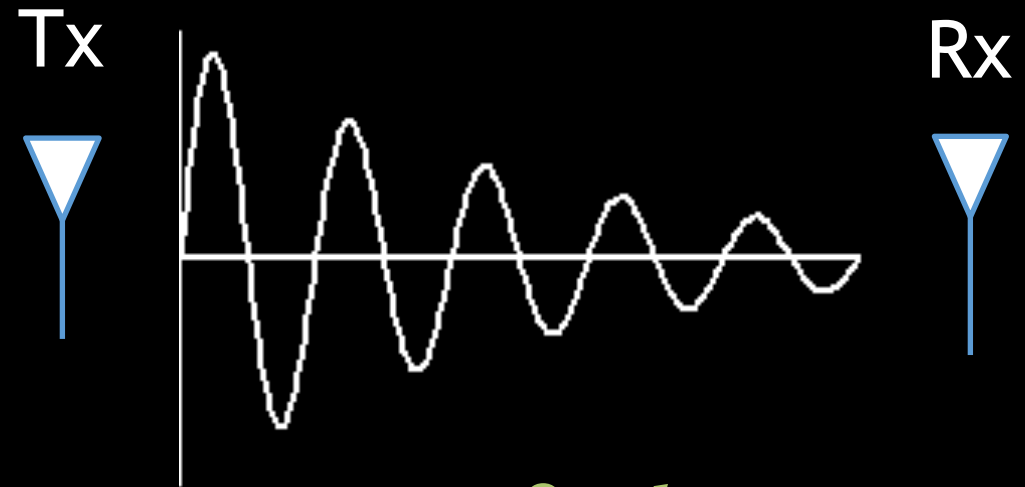
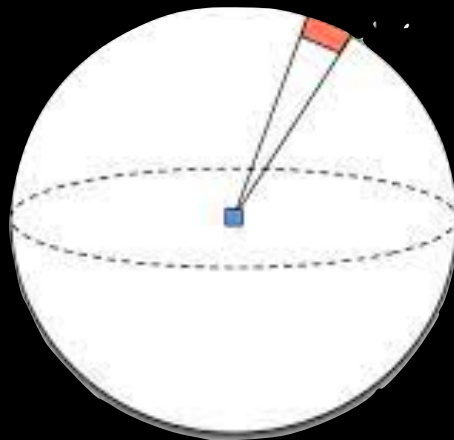
- Transmit a cosine (at frequency)
why can't transmit without cosine?

- What is the channel?

$$h = Ae^{j\theta}$$

$$|A| = \frac{1}{d}$$

$$\theta = \frac{2\pi d}{\lambda}$$



$$x = \cos(2\pi ft)$$
$$y = \frac{1}{d} \cos(2\pi f(t - \tau))$$
$$h = \frac{1}{d} e^{j\frac{2\pi d}{\lambda}}$$

Upconversion/Downconversion

How do we recover upon receiving?

Upconversion/Downconversion

How do we recover upon receiving?

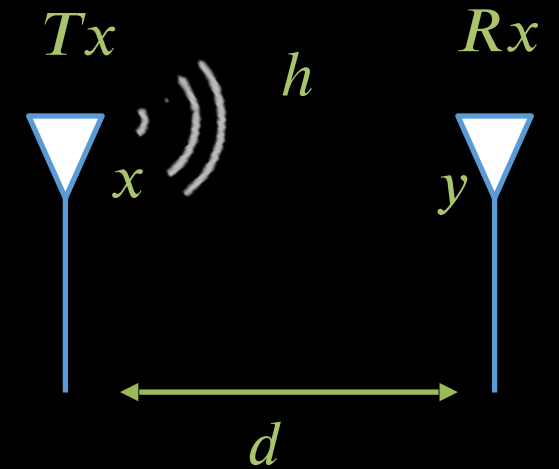
$$x = d \cdot \cos(2\pi ft) \rightarrow d = \text{Data (bits)}$$

$$y = h \cdot x \rightarrow y = h \cdot d \cdot \cos(2\pi ft)$$

$$y_d = y * \cos(2\pi ft)$$

$$y_d = h \cdot d \cdot \cos(0) + h \cdot d \cdot \cos(4\pi ft) \rightarrow y_d = \text{Downconverted } y$$

$\text{LPF}\{y_d\} = h \cdot d \rightarrow$ LPF = low pass filter, you can obtain data now by normalizing by the channel h



MIMO/Beamforming

- Power from Tx->Rx
- Multi-antenna transmissions
- Transmit beamforming / pre-coding
- Receive beamforming
- MIMO

Single Tx-Rx

$x/y, P_{Tx}, P_{Rx}, \text{SNR}$



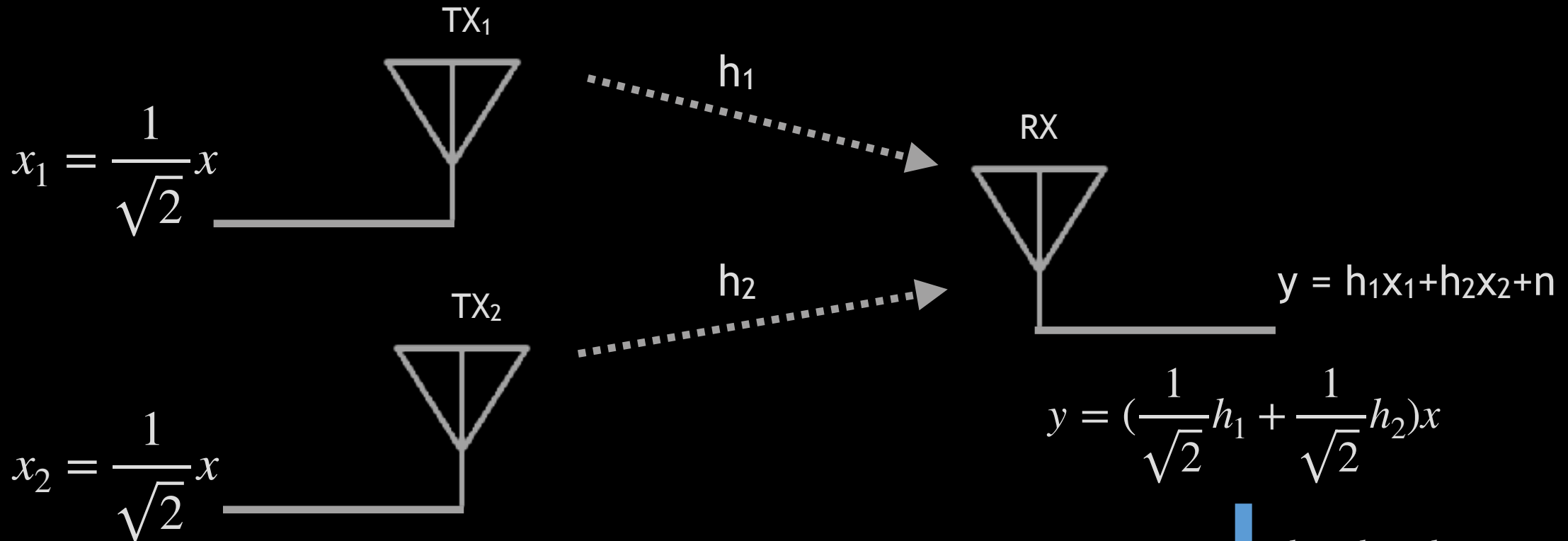
$$P_{tx} = |x|^2 = 1$$

$$P_{rx} = |hx|^2 = P_{tx} |h|^2$$

$$\text{SNR} = \frac{P_{tx} |h|^2}{|n|^2} \approx \frac{|h|^2}{|n|^2}$$

Same power, divided across 2 ants

Assume same channel, $P_{Rx}=?$, why?



$$y = \left(\frac{1}{\sqrt{2}}h_1 + \frac{1}{\sqrt{2}}h_2\right)x$$

↓ $h_1 = h_2 = h$

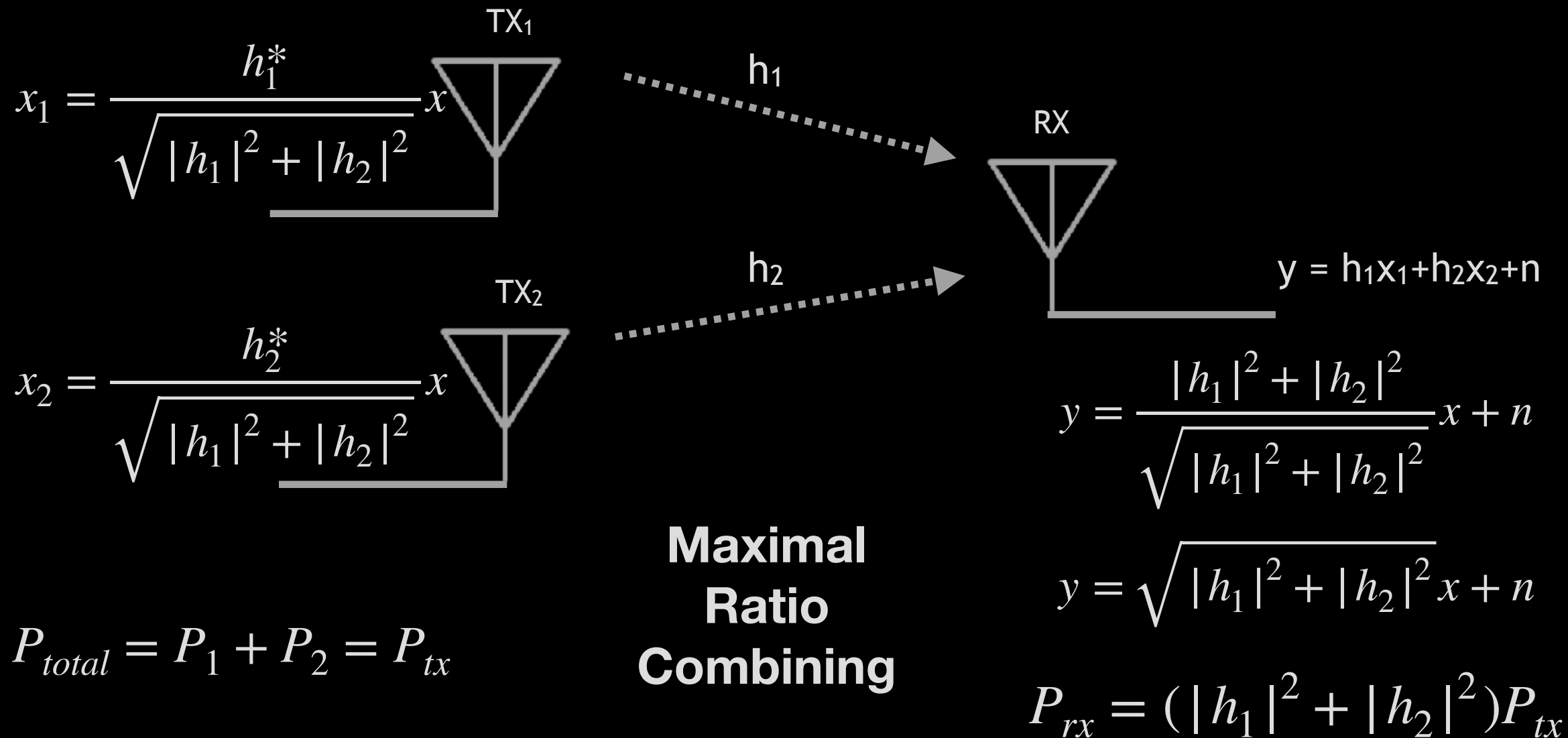
$$y = \sqrt{2}hx$$

$$P_{rx} = 2|h|^2 P_{tx}$$

$$P_{total} = P_1 + P_2 = P_{tx}$$

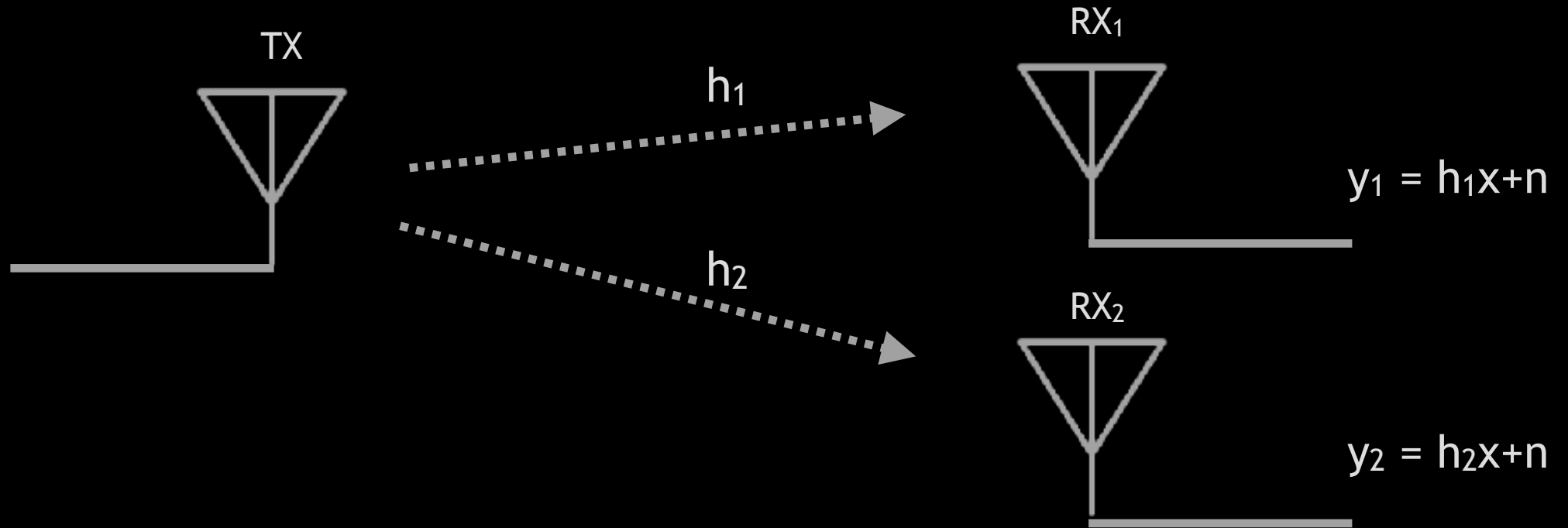
More realistic channels: how to precode?

Assume h_1 different h_2 , where to Tx more power?



Rx multi-antenna diversity

Two Rx's, how to combine?

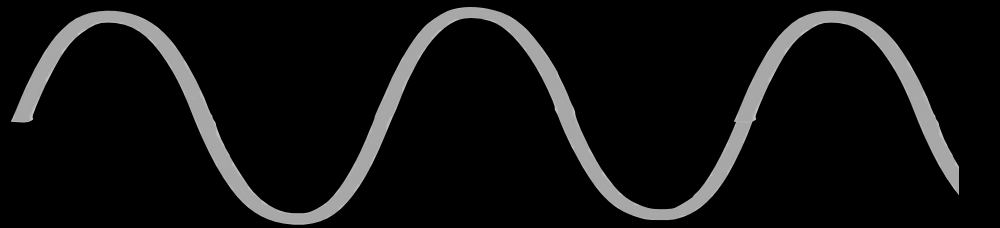


$$y = \frac{h_1^* y_1 + h_2^* y_2}{\sqrt{|h_1|^2 + |h_2|^2}} = \frac{h_1^* (h_1 x + n) + h_2^* (h_2 x + n)}{\sqrt{|h_1|^2 + |h_2|^2}} = \frac{(|h_1|^2 + |h_2|^2)x + (h_1^* + h_2^*)n}{\sqrt{|h_1|^2 + |h_2|^2}}$$

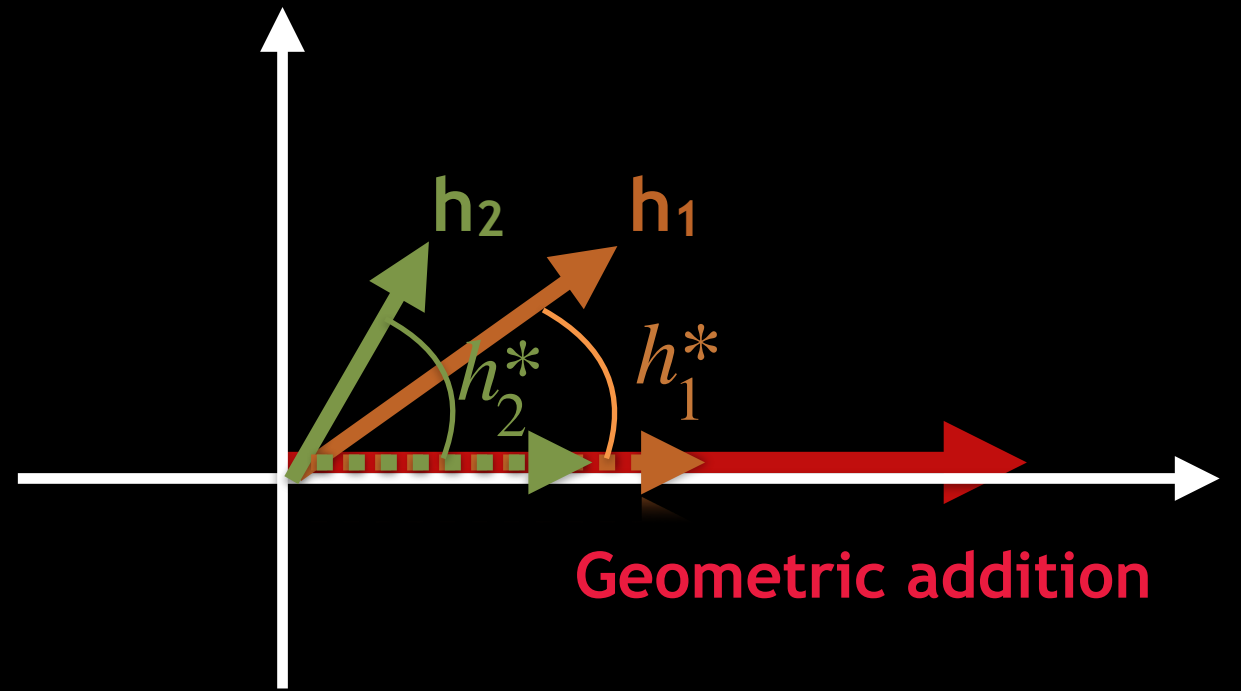
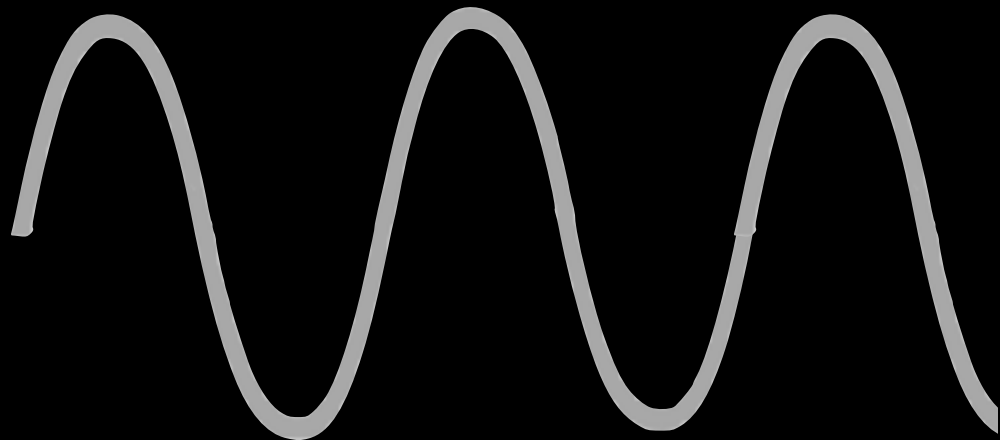
$$P_{rx} = (|h_1|^2 + |h_2|^2)P_{tx}$$

Interpretation of pre-coding

a) shifting in time, b) on the I-Q plane

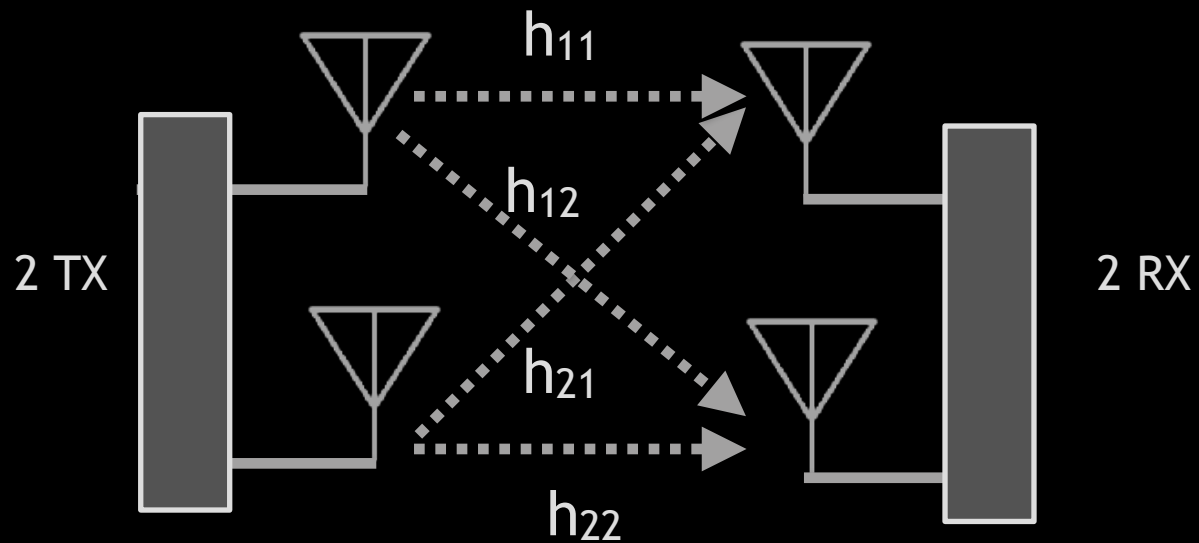


Sum:



Extension to MIMO

high-level diagram, diversity gain



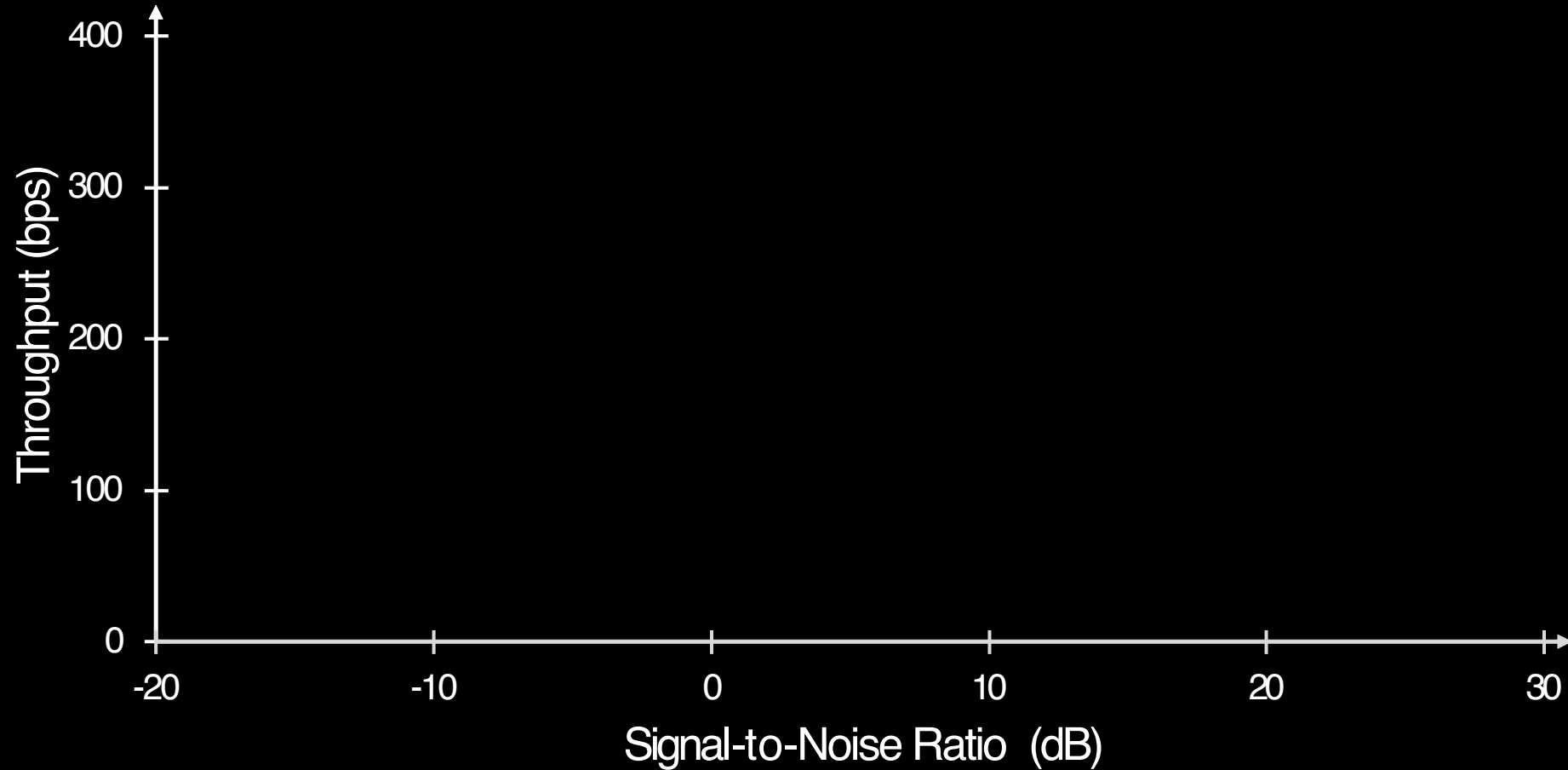
Gain for Diversity

$$G = W \log(1 + SNR)$$

Let's go back to TARF

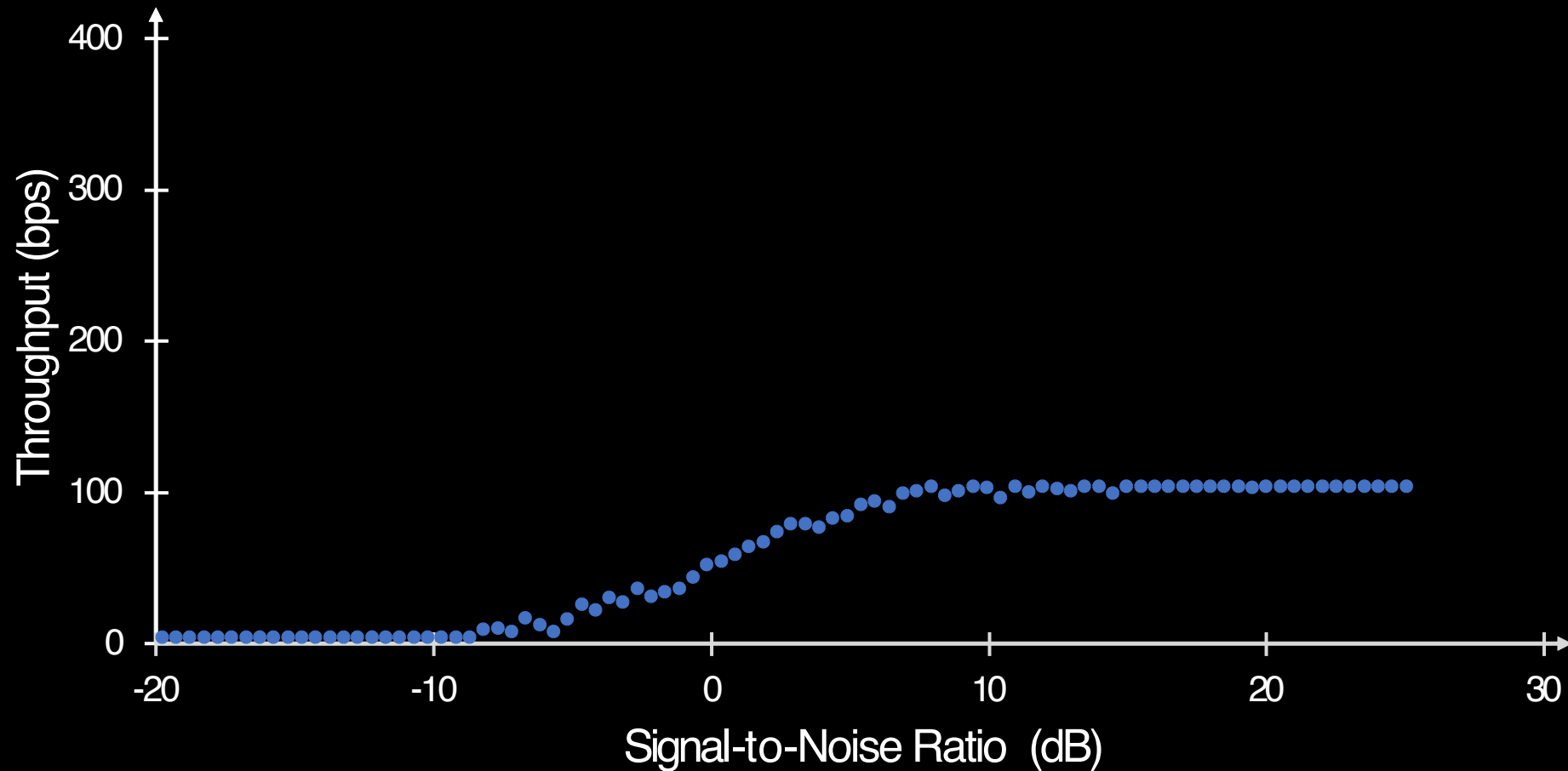
Throughput Results

Experiment: Vary the Power and Depth of Underwater Transmission



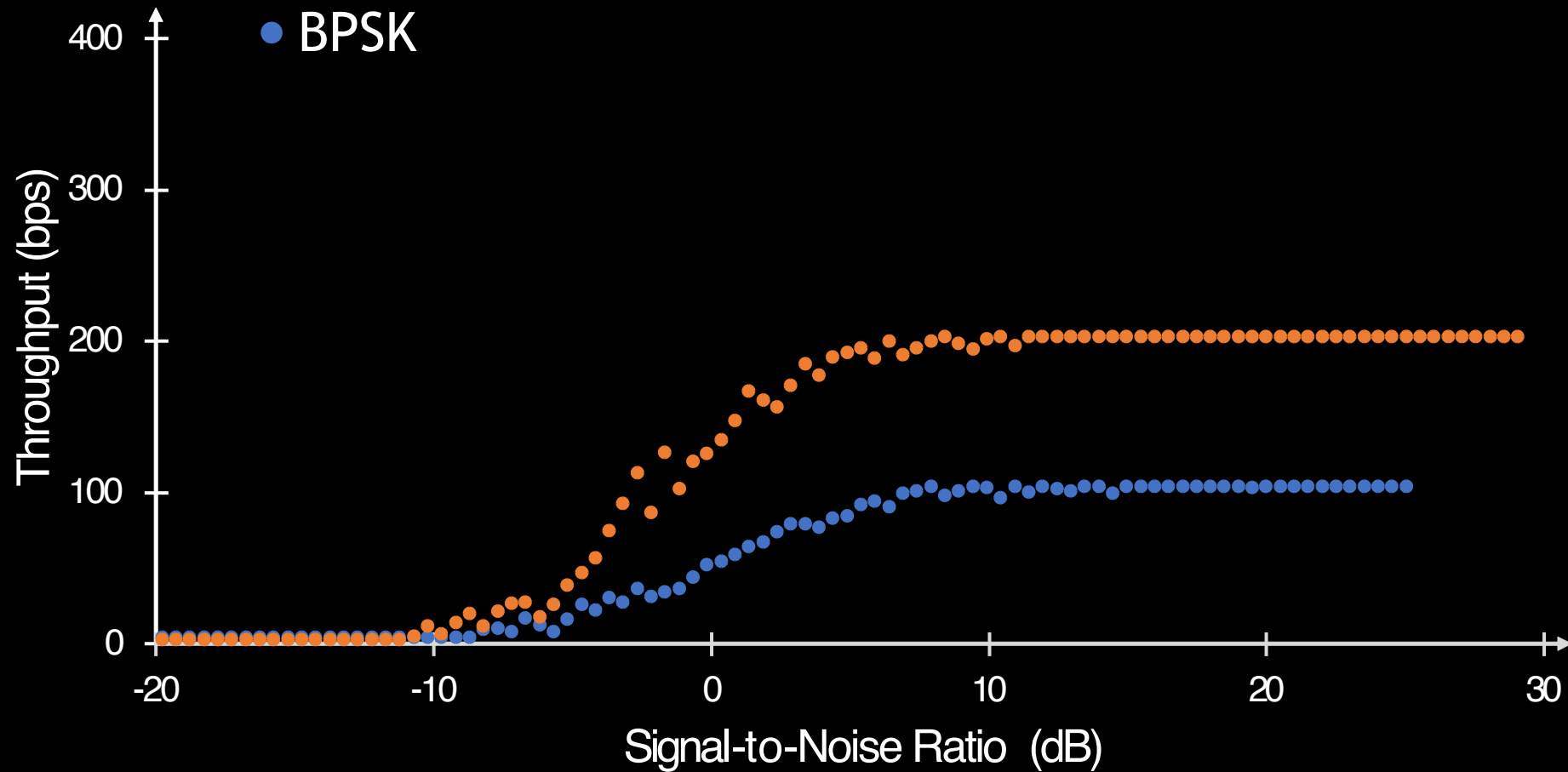
Throughput Results

Experiment: Vary the Power and Depth of Underwater Transmission



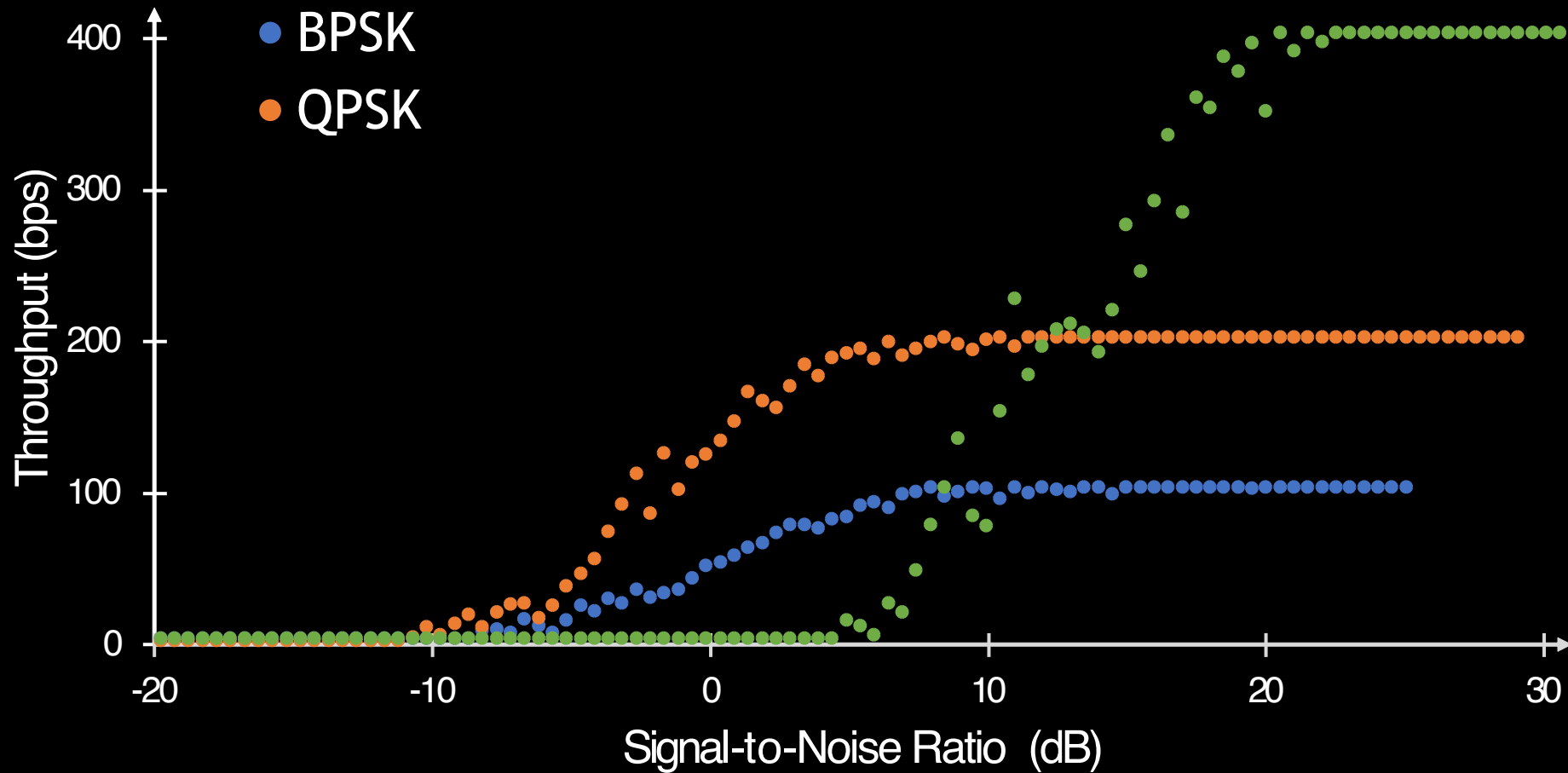
Throughput Results

Experiment: Vary the Power and Depth of Underwater Transmission



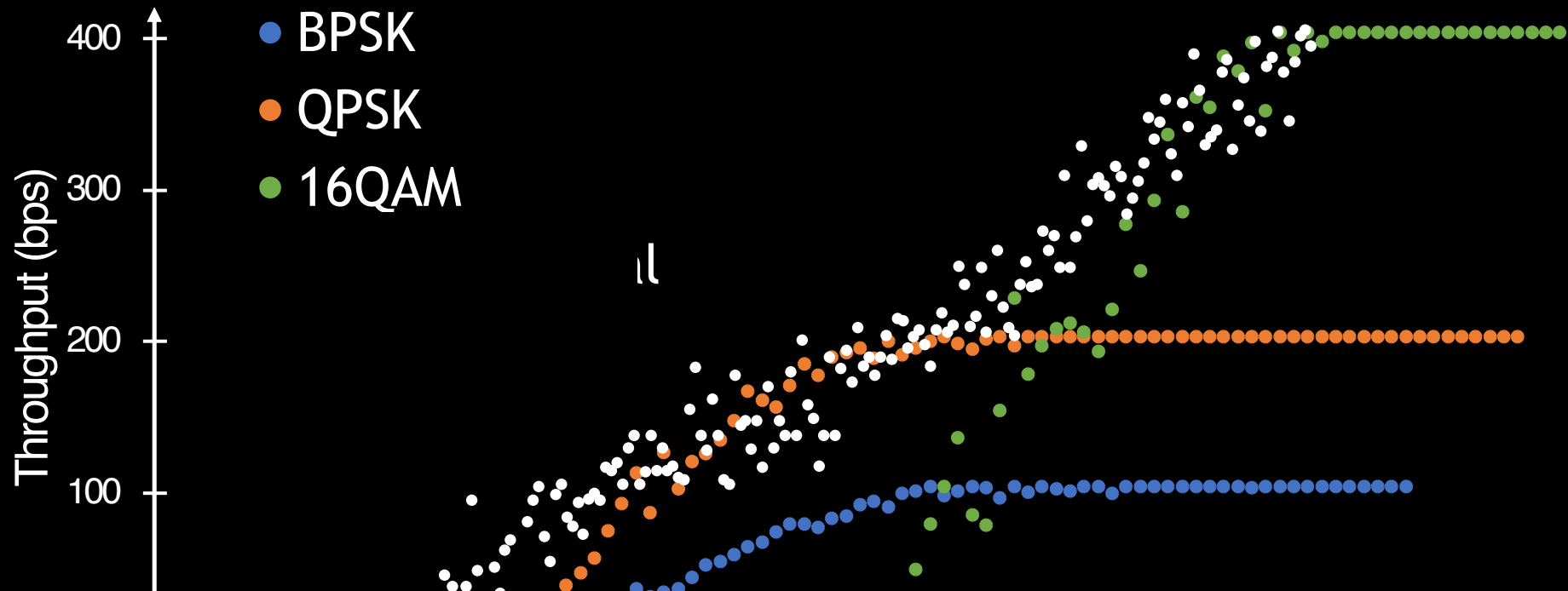
Throughput Results

Experiment: Vary the Power and Depth of Underwater Transmission



Throughput Results

Experiment: Vary the Power and Depth of Underwater Transmission



TARF is a valid communication technology and can adapt to different channels

Objectives of Today's Lecture

Learn the **fundamentals** of communications and **emerging technologies** for underwater-to-air comms

- ✓ 1. What are the fundamentals of end-to-end wireless communications?
 - The physical, mathematical, engineering, and design fundamentals
 - Why are these systems designed the way they are
- ✓ 2. How can we use wireless sensing *for* communications? (converse of last 2 lectures)
- ✓ 3. How do underwater-to-air communication systems work?

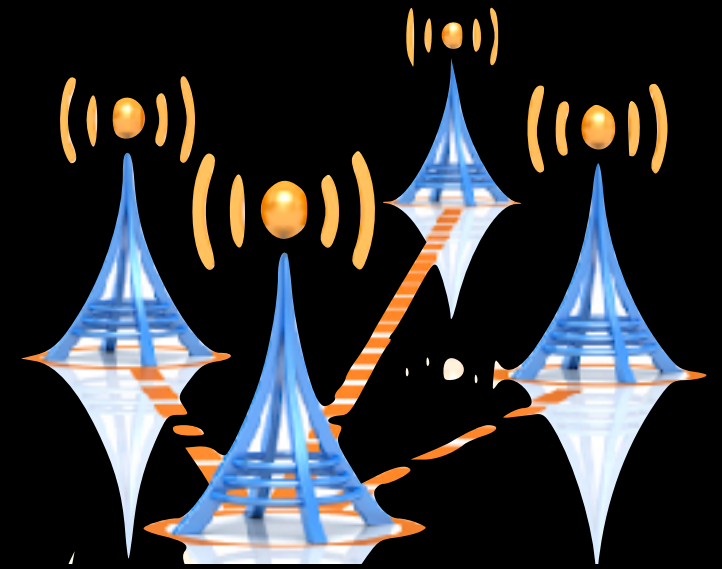
This Class: Wireless Communications

1) Required

- The Wireless Channel (Chapter) - summary required
- Underwater-to-Air Communications - review required

2) Optional

- 802.11n+: Random Access Heterogeneous MIMO Networks
- ZigZag Decoding: Combating Hidden Terminals in Wireless Networks
- Full-Duplex Practical, Real-time, Full Duplex Wireless



Next Class: Battery-Free Computing & Communication



Prep a 1-min pitch for your project idea



1) Required (Reviews)

- WISP: Design of an RFID-Based Battery-Free Programmable Sensing Platform
- Minding the billions: Ultra-wideband localization for deployed rfid tags

2) Optional Readings

- Ambient backscatter: Wireless communication out of thin air
- Wi-Fi Backscatter: Internet Connectivity for RF-Powered Devices
- Battery-Free Game Boy

