



Simulating rare events: Hawkes process applied to Twitter

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SNA course project

Simulating rare events

Hawkes process applied to *Twitter*

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Abstract

Hawkes processes are an interesting class of stochastic processes used in many areas ranging from high frequency trading to earth earthquake modelling. In this article we present the modelling of tweets' arrival times with Hawkes processes, and discuss two methods to simulate these processes. We suggest a modification of Hawkes process to capture the presence of features that influence the messages. We then present some theoretical results on Hawkes processes with exponential decay, and apply importance sampling and Monte-Carlo variance reduction techniques to estimate the probability of rare events. A typical application would be to estimate the probability of a tweet-apocalypse or other rare event estimation on Hawkes processes.

1 Simulating Hawkes process

1.1 Simulating with a superposition of Poisson process

1.1.1 Thinning simple algorithm

A Hawkes point process [3] is a self-excitation point process $(N_t)_{t \geq 0}$ that has a density $\lambda(t) = \lambda_0 + \sum g(t - t_i)1_{t_i < t}$ where $(t_i)_{i \geq 1}$ are jump times of $(N_t)_{t \geq 0}$ and g a decreasing function on \mathbb{R}^+ .

A first approach to simulate such a process in an interval $[0, T]$, with T a fixed time horizon, is to simulate a superposition of several Poisson processes as follow:

We generate a first generation of jump times $\{t_i^{(0)} : i \geq 1\}$ as an independent Poisson process of intensity λ_0

$$\Pi_0 = \{t_i^{(0)} : i \geq 1\} \sim PP(\lambda_0)$$

We generate the k -th generation of jump times $\{t_i^{(k)} : i \geq 1\}$ as an independent Poisson process of intensity $\sum g(t - t_i^{(k-1)})1_{t_i^{(k-1)} < t}$:

$$\Pi_k = \{t_i^{(k)} : i \geq 1\} \sim PP(\sum g(t - t_i^{(k-1)})1_{t_i^{(k-1)} < t})$$

The Hawkes process correspond to a superposition of $(\Pi_i)_{i \geq 1}$ which is:

$$\Pi = \cup_{i \geq 1} \Pi_i$$

In order to do that, we need to simulate inhomogeneous Poisson processes (i.e with variable intensity in time). We chose to use in a first approach Thinning algorithm.

Thinning algorithm consist of finding an upper bound $\bar{\lambda}$ of the density λ , simulating jump times with an inhomogenous Poisson process $PP(\bar{\lambda} * T)$ and to keep every jump time t_i with probability $\frac{\lambda(t_i)}{\bar{\lambda}}$.

The following figures illustrates some simulation results.

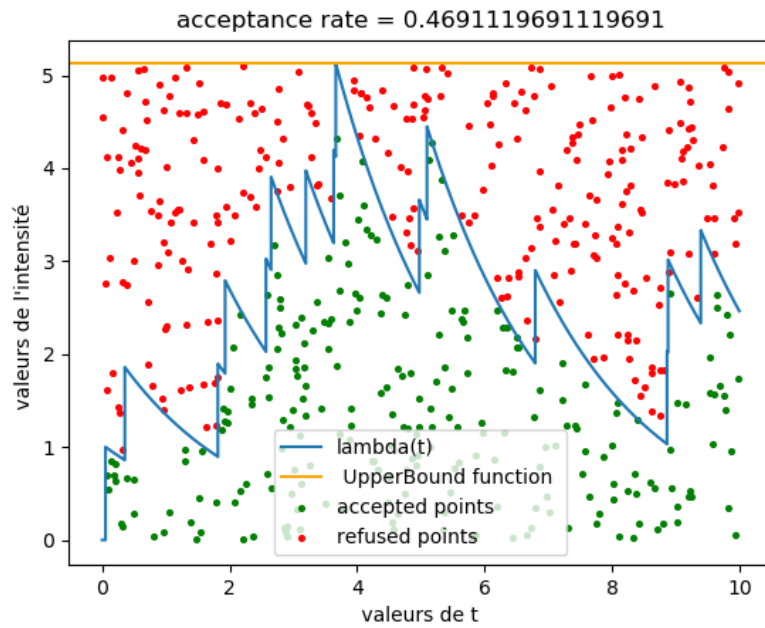


Figure 1: Thinning algorithm with $\bar{\lambda} = \max \lambda(t)$

For an excitation function: $g(t) = \alpha e^{-\beta t} 1_{t \geq 0}$:

(figure for $T = 100.$, $\lambda_0 = 1$, $\alpha = 1$ et $\beta = 1$, simulation cost: 0.651 seconds)

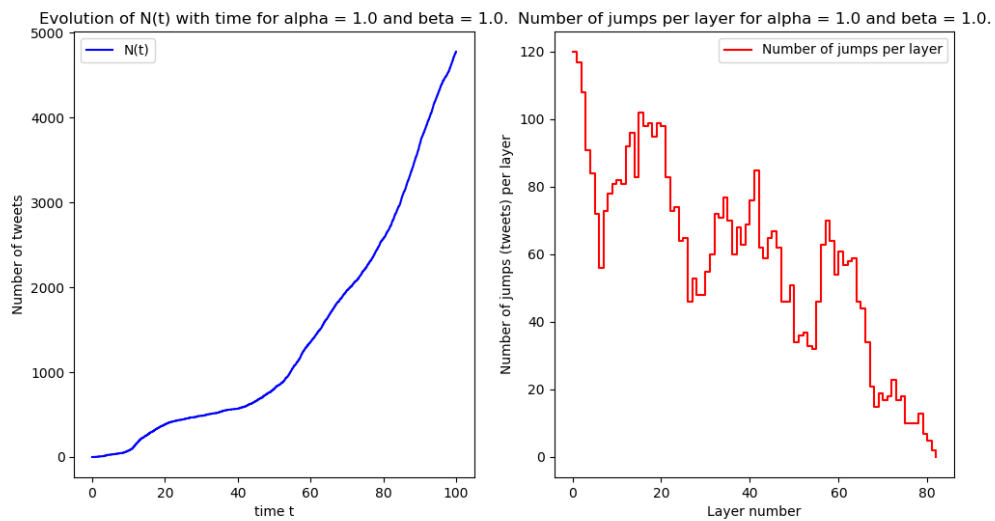


Figure 2: Simulating Hawkes processes

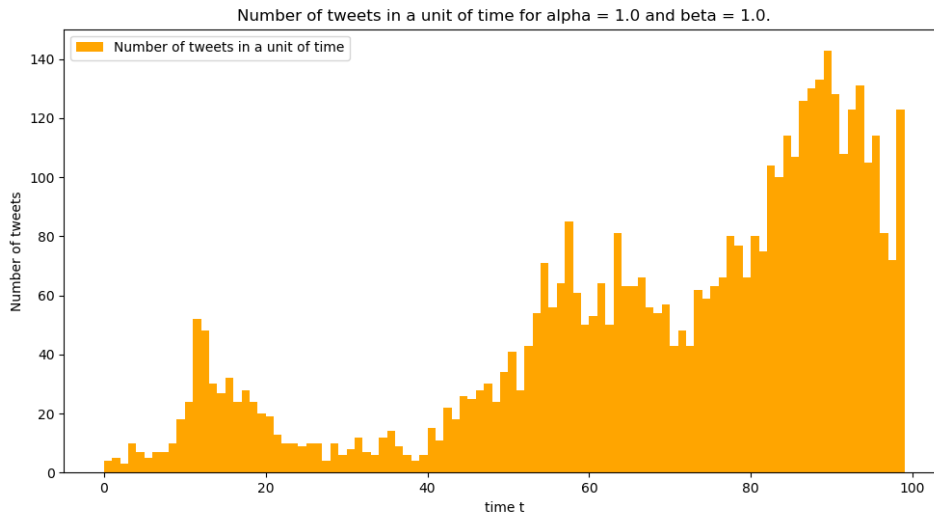


Figure 3: Number of tweets per second

1.1.2 Improving the algorithm

One of the problems we face with this simulation method is the simulation time that increase fast for big values of T and for some sets of α and β . We would like to be able to simulate Hawkes process for a day duration (86400 seconds), we need therefor to improve the algorithm.

In this first algorithm, the acceptance rate of the generated points is very low as shows the figure 1. This is caused by the choice of $\bar{\lambda}$ that is far from being optimal.

In order to improve the acceptance rate and thus to reduce the simulation time, we chose $\bar{\lambda}$ as a step function (figure 4). With this method, the acceptance rate is much higher (0.77 now and 0.47 before) and the algorithm is faster.

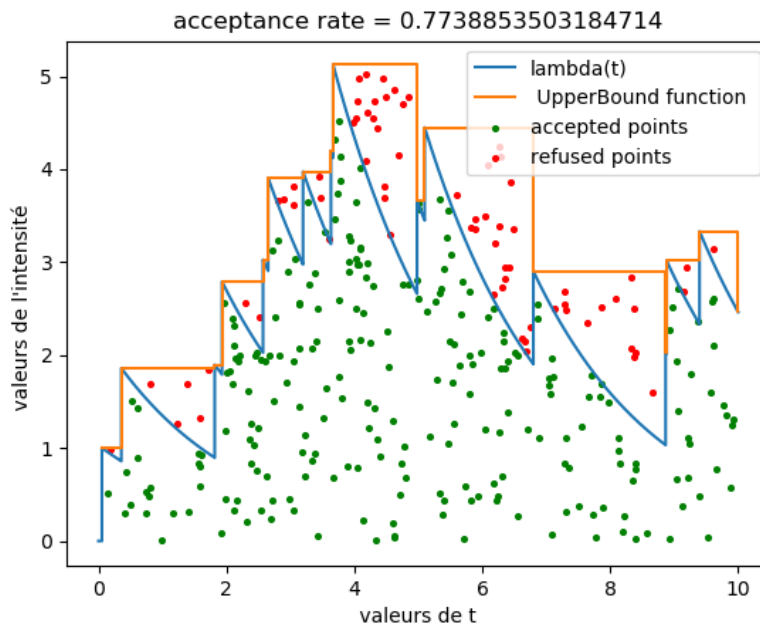


Figure 4: Thinning sample algorithm with $\bar{\lambda}$ as a step function

($T = 100.$, $\lambda_0 = 1$, $\alpha = 1$ et $\beta = 1$, Simulation time: 0.224 seconds)

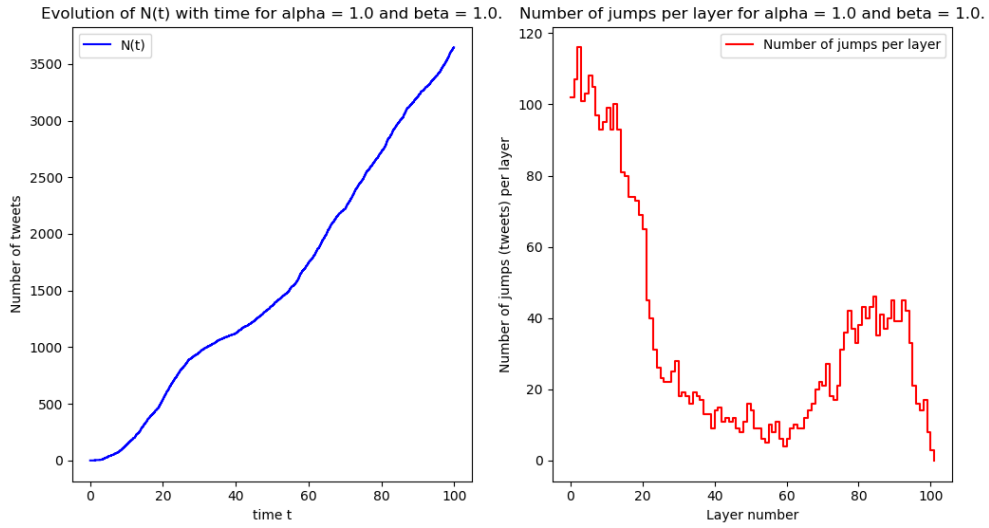


Figure 5: Hawkes process simulation with $\bar{\lambda}$ as a step function

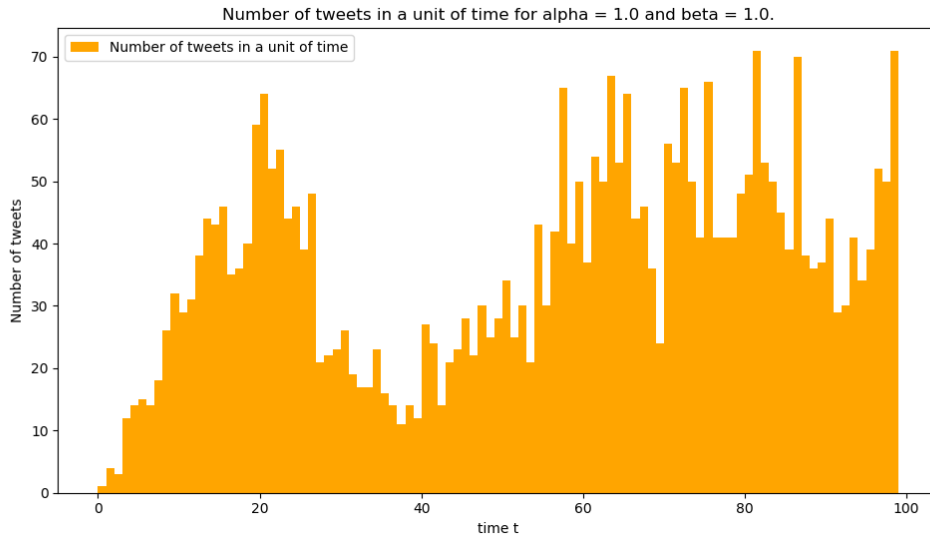


Figure 6: Number of tweets per second.

1.2 Ogata Algorithm

In spite of $\bar{\lambda}$ improvement, the previous algorithm takes too much time for values of T around a day. Therefore we explored other methods in literature and chose to implement Ogata algorithm [2].

Ogata algorithm is considerably faster than Thining algorithm. The choice of $\bar{\lambda}$ is optimized in every new point's simulation, the acceptance rate is therefore higher. Avoiding the layer simulation improves the speed as well.

Another considerable optimization is the use of the exponential propriety. We can compute more efficiently $\lambda(s)$ with the recurrence relation: $\lambda(s) = \lambda_0 + e^{-\beta w}(\bar{\lambda} - \lambda_0)$ an $\bar{\lambda} = \lambda(s) + \alpha 1_{s=t_{i+1}}$, where t_i is the last

Algorithm 1 Ogata algorithm for excitation $g(x) = \alpha e^{-\beta x}$ in $[0, T]$

```

Input:  $\alpha, \beta, T, \lambda_0$ 
Initialize  $\text{JUMPTIMES} := \mathbb{J}\mathbb{T} = \emptyset$ ,  $\text{CURRENTINSTANT} := s = 0$ ,  $n = 0$ ;
while  $s < T$  do do
  Set  $\bar{\lambda} = \lambda(s^+) = \lambda_0 + \sum_{\tau \in \mathbb{J}\mathbb{T}} \alpha e^{-\beta(s-\tau)}$ 
  Generate  $\text{jumpGapWidth} := w \sim \mathcal{E}(\bar{\lambda})$ ;
   $s = s + w$ ; # Next candidate
  Generate  $D \sim \text{uniform}(0,1)$ ;
  if  $D \bar{\lambda} \leq \lambda(s) = \lambda_0 + \sum_{\tau \in \mathbb{J}\mathbb{T}} \alpha e^{-\beta(s-\tau)}$  then # Accept with probability  $\lambda(s)/\bar{\lambda}$ 
     $n = n + 1$ ; # Update number of points
     $t_n = s$ ;
     $\mathbb{J}\mathbb{T} = \mathbb{J}\mathbb{T} \cup \{t_n\}$ ; # Add the n-th point to JUMPTIMES
  end if
end while
if  $t_n \leq T$  then
  return  $\{t_k\}_{k=1,2,\dots,n}$ 
else
  return  $\{t_k\}_{k=1,2,\dots,n-1}$ 
end if

```

selected jump time. This optimization is only possible when using an excitation function in exponential form.

All the results that follow in this article are obtained using Ogata algorithm.

1.3 Numba and C++

In order to boost our program's performances, we have rewritten our code in C++ and compared the performances to those of python. Naturally the C++ code executed way faster than python but it was not as fast as we hoped for.

Our supervisors then advised us to use a module in python called numba to accelerate python code execution.

When coding in Python, using the decorator `jit` from the library Numba it translates Python functions to optimized machine code at runtime. This method proved to be faster than our C++ code.

2 Theoretical results

To choose the right simulation parameters in our work, we need theoretical results on the behaviour of N_T .

2.1 Different behaviours

We noticed during the prior simulations two different behaviours of N_t depending on the values of α and β . This behavior splits into two different cases: *defective* case ($\frac{\alpha}{\beta} < 1$) and *excessive* case ($\frac{\alpha}{\beta} > 1$) with a *critical* case ($\frac{\alpha}{\beta} = 1$) in between.

2.1.1 defective case: $\frac{\alpha}{\beta} < 1$

The expected value of N_T is finite and we have the following results [4]:

$$\mathbb{E}(\lambda(t)) = \lambda_\infty + (\lambda_0 - \lambda_\infty)(1 - e^{-(\beta-\alpha)t})$$

$$\mathbb{E}(N_t) = \lambda_\infty t + \frac{\lambda_0 - \lambda_\infty}{\beta - \alpha} (1 - e^{-(\beta - \alpha)t})$$

where

$$\lambda_\infty = \frac{\beta \lambda_0}{\beta - \alpha} = \frac{\lambda_0}{1 - \frac{\alpha}{\beta}}$$

For big values of T :

$$\mathbb{E}(\lambda(T)) \xrightarrow{T \rightarrow \infty} \lambda_\infty$$

$$\mathbb{E}(N_T) \xrightarrow{T \rightarrow \infty} \lambda_\infty T = \frac{\lambda_0}{1 - \frac{\alpha}{\beta}} T \quad (1)$$

$$\text{Var}(N_T) \xrightarrow{T \rightarrow \infty} \frac{\beta^2 \lambda_\infty}{(\beta - \alpha)^2} T = \frac{\lambda_0}{(1 - \frac{\alpha}{\beta})^3} T$$

The proof of this result is similar to the proof presented section 4.2.

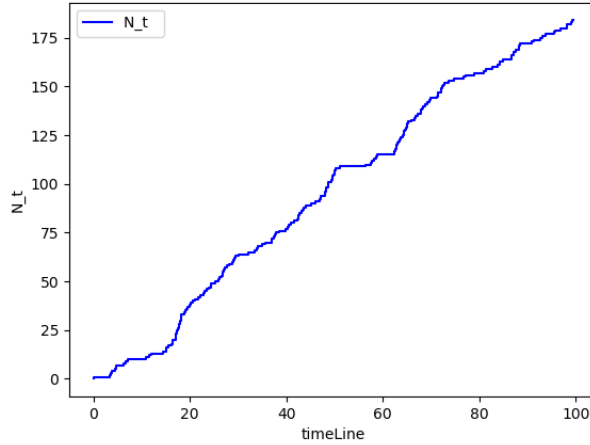


Figure 7: Simulation of the *defective* case $\frac{\alpha}{\beta} < 1$, $T = 100$

2.1.2 *excessive* case: $\frac{\alpha}{\beta} > 1$

The process diverges exponentially fast [4]:

$$\lambda(t) \rightarrow \infty$$

$$N_t \rightarrow \infty$$

For a set of parameters with $\frac{\alpha}{\beta} > 1$, the simulation diverges fast or don't have time to end. The values that the first algorithm gives for each layer were increasing fast in the earliest generations. and the values of N_T are much bigger than the *defective* case.

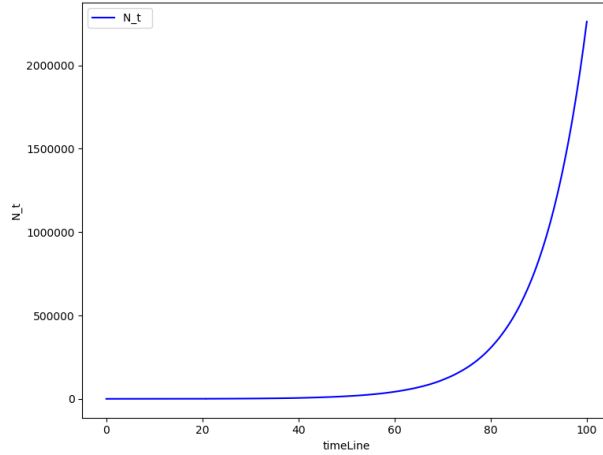
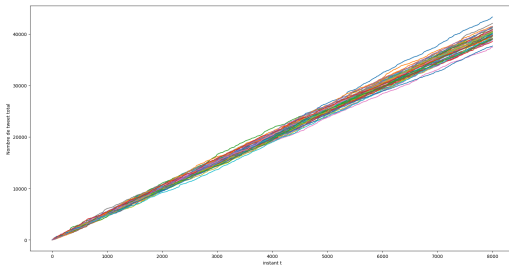


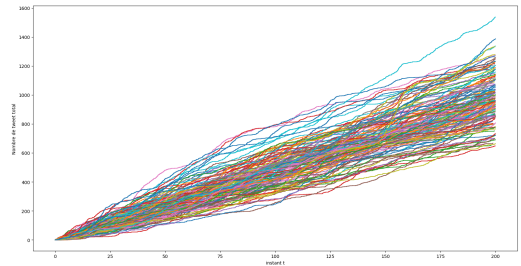
Figure 8: Simulation of the *excessive* case $\frac{\alpha}{\beta} > 1$, $T = 100$

2.2 On the values of the expect value and the variance for the *defective* case

We notice that $\sigma(N_T) \propto \sqrt{T}$ and $\mathbb{E}(N_T) \propto T$. Such a result can be expected given the simulations. The evolution of N_T for different scales of T suggest this proportionality ($\frac{\sigma(N_T)}{\mathbb{E}(N_T)} \propto \frac{1}{\sqrt{T}}$):



$T = 8000$



$T = 200$

Figure 9: Comparing the spreading of trajectories for two values of T

3 Self excitation with features

3.1 Model

Tweets contain features (words, symbols, URLs ...). These features influence the number of tweets caused directly or indirectly by the original tweet. To take feature's effect into account, we modified Ogata code to change the way previous tweets influence future tweets generation.

Every tweet has now a feature selected from a finite set \mathcal{F} of features. In a first simple model, a feature is attributed randomly to a generated tweet with a probability distribution π on \mathcal{F} .

To model the influence of these features, we modified the excitation, as suggested in [5], by multiplying the excitation function by a coefficient depending on the feature of the tweet. A tweet having a feature $f \in \mathcal{F}$ has therefore the following excitation function: $g(t, f) = \gamma(f)\alpha \exp(-\beta t)$ where $\gamma(f)$ is the coefficient specific to the feature f .

Thus, the excitation intensity with features take the following form:

$$\lambda(t) = \lambda_0 + \sum_{t_i \leq t} \gamma(f_{t_i}) \alpha e^{-\beta(t-t_i)}$$

where f_{t_i} is the feature corresponding to the tweet at time t_i .

3.2 Expected value and variance of the process with features

The form of our initial model suggest and intuitive expression of the expected value and the variance of N_T :

$$\begin{aligned} \mathbb{E}(N_T) &= \frac{\lambda_0}{1 - \mathbb{E}_\pi(\gamma) \frac{\alpha}{\beta}} T \\ \text{Var}(N_T) &= \frac{\lambda_0}{(1 - \mathbb{E}_\pi(\gamma) \frac{\alpha}{\beta})^3} T \end{aligned}$$

The numerical results are close to these values. The proof of the initial model can be adapted to the one with features.

Proposition 3.1 For a Hawkes process with features, $\mathbb{E}(N_T)$ depend on the value of $n = \int_0^\infty \mathbb{E}_\pi(\gamma) g(s) ds = \mathbb{E}_\pi(\gamma) \frac{\alpha}{\beta}$.

if $n > 1$, $\mathbb{E}(N_T) \rightarrow \infty$

if $n < 1$, $\mathbb{E}(N_T) = \frac{\lambda_0}{1 - \mathbb{E}_\pi(\gamma) \frac{\alpha}{\beta}} T$

Proof

The proof is inspired by the case of 1.

$$\begin{aligned} e(t) := \mathbb{E}(\lambda(t)) &= \mathbb{E}\left(\lambda_0 + \int_0^t \gamma(f_s) g(t-s) dN(s)\right) \\ &= \lambda_0 + \int_0^t g(t-s) \mathbb{E}(\gamma(f_s)) dN(s) \end{aligned}$$

γ_s and $dN(s)$ are independent in our model, therefore:

$$e(t) = \lambda_0 + \int_0^t g(t-s) \mathbb{E}_\pi(\gamma) \mathbb{E}(dN(s)) \quad (2)$$

Noting $\mathcal{F}(s)$ the knowledge of the events before time s ,

$$\lambda(s) = \frac{\mathbb{E}(dN(s) | \mathcal{F}(s))}{ds}$$

By taking the expected value of this expression,

$$e(t) = \mathbb{E}\left(\frac{\mathbb{E}(dN(s) | \mathcal{F}(s))}{ds}\right) = \frac{\mathbb{E}(dN(s))}{ds}$$

We inject this result in the expression 2 and we obtain:

$$e(t) = \lambda_0 + \int_0^t g(t-s) \mathbb{E}_\pi(\gamma) e(s) ds = \lambda_0 + \int_0^t e(t-s) \mathbb{E}_\pi(\gamma) g(s) ds$$

Thus, $e(t)$ obey to a convolution equation $e = \lambda_0 + e * \mathbb{E}_\pi(\gamma) g$. This equation's solution depends on the value of $n = \int_0^\infty \mathbb{E}_\pi(\gamma) g(s) ds = \mathbb{E}_\pi(\gamma) \frac{\alpha}{\beta}$ [4].

excessive case: $\mathbb{E}_\pi(\gamma) \frac{\alpha}{\beta} > 1$

The number of tweets diverges exponentially. We could expect this result given the model without features: the number of tweets diverges when $\frac{\alpha}{\beta} > 1$.

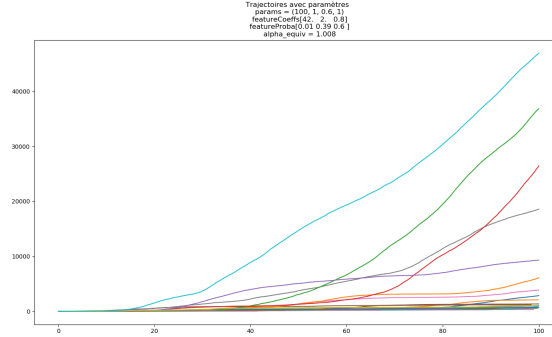


Figure 10: Simulation with features $\mathbb{E}_\pi(\gamma) \frac{\alpha}{\beta} > 1$

defective case: $\mathbb{E}_\pi(\gamma) \frac{\alpha}{\beta} < 1$

The number of tweets expected value is finite: $\mathbb{E}(N_T) = \frac{\lambda_0}{1 - \mathbb{E}_\pi(\gamma) \frac{\alpha}{\beta}} T$. This expression is similar to the one without features with $\alpha \leftarrow \alpha \mathbb{E}_\pi(\gamma)$.

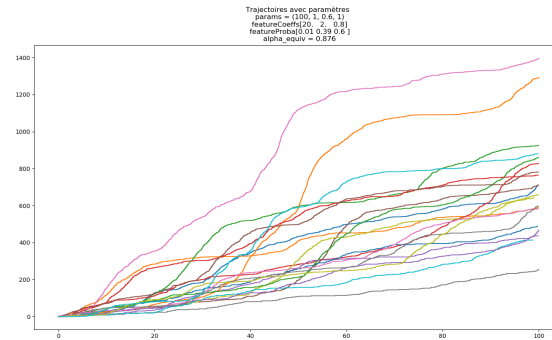


Figure 11: Simulation with features $\mathbb{E}_\pi(\gamma) \frac{\alpha}{\beta} < 1$

3.3 Improving the model

We can modify our simple features model to better capture the real impact of features of the tweets. A possibility would be that the distribution of features allocation depends on the past with a function g :

$$\pi(f_{n+1} | f_1, \dots, f_n, t_1, \dots, t_{n+1}) = g(f_{n+1}, \dots, f_1, t_1, \dots, t_{n+1})$$

4 Estimation of rare events probability

4.1 Estimation method

We wish to estimate the probability $P(N_T > a)$ for *high values* of a (to estimate the probability of a tweet-apocalypse in a period of time T for example).

We have chosen importance sampling methods in order to accelerate the convergence of our estimator and because such methods are easier to implement. For this we are using the likely-hood in Ogata's article [2], where \mathbb{P}_0 represents the probability distribution of a standard Poisson process:

$$\frac{d\mathbb{P}}{d\mathbb{P}_0} = \exp\left(\int_0^T \log \lambda(t) dN_t + \int_0^T (1 - \lambda(t)) dt\right)$$

For a set of parameters $\theta_1 = (T, \lambda_{0,1}, \alpha_1, \beta_1)$ we denote by \mathbb{P}_1 the probability distribution associated to the Hawkes process with parameter θ_1 . To estimate the probability $\mathbb{P}_1(N_T > a)$ we operate a probability change $\mathbb{P}_1 \rightarrow \mathbb{P}_2$ for a parameter $\theta_2 = (T, \lambda_{0,2}, \alpha_2, \beta_2)$, the choice of the parameter θ_2 will be discussed later on.

Ogata's article gives the likelihood of this probability change:

$$\frac{d\mathbb{P}_1}{d\mathbb{P}_2} = \frac{d\mathbb{P}_1}{d\mathbb{P}_0} \cdot \frac{d\mathbb{P}_0}{d\mathbb{P}_2} = \frac{d\mathbb{P}_1}{d\mathbb{P}_0} / \frac{d\mathbb{P}_2}{d\mathbb{P}_0}$$

$$\frac{d\mathbb{P}_1}{d\mathbb{P}_2} = \exp\left(\int_0^T \log \frac{\lambda_1(t)}{\lambda_2(t)} dN_t + \int_0^T (\lambda_2(t) - \lambda_1(t)) dt\right)$$

For our model, the log-likelihood is:

$$\log\left(\frac{d\mathbb{P}_1}{d\mathbb{P}_2}\right) = \mathcal{L}(T, \lambda_{0,1}, \alpha_1, \beta_1) - \mathcal{L}(T, \lambda_{0,2}, \alpha_2, \beta_2)$$

where:

$$\mathcal{L}(T, \lambda_0, \alpha, \beta) = \sum_{i=1}^{N_T} \log(\lambda_i) + T(1 - \lambda_0) - \sum_{i=1}^{N_T} \frac{\alpha}{\beta} (1 - e^{-\beta(T-t_i)})$$

We can then estimate the probability by simulating Hawkes processes with the parameter θ_2 :

$$\mathbb{E}_{\mathbb{P}_1}(1_{N_T > a}) = \mathbb{E}_{\mathbb{P}_2}\left(1_{N_T > a} \frac{d\mathbb{P}_1}{d\mathbb{P}_2}\right)$$

The law of large numbers then allows us to build two estimators for the probability $\mathbb{P}_1(N_T \geq a)$.

Let L be the likelihoods $d\mathbb{P}_1/d\mathbb{P}_2$ and M an integer ≥ 1 , And let $(N_T^{(k)})_{1 \leq k \leq M}$, $(V^{(k)})_{1 \leq k \leq M}$ be independent realizations (or copies) of (N_T) and V we can then build two estimator of $\mathbb{P}_1(N_T \geq a)$ by considering:

$$u_M = \frac{1}{M} \sum_{k=1}^M 1_{N_T^{(k)} \geq a}$$

$$v_M = \frac{1}{M} \sum_{k=1}^M 1_{N_T^{(k)} \geq a} V^{(k)}$$

where the instants t_i are simulated with probability distribution \mathbb{P}_1 for the estimator u_M (called the naive Monte-Carlo estimator) and with probability distribution \mathbb{P}_2 for the estimator v_M (called the importance sampling estimator).

4.2 Confidence intervals:

Let's consider: $\mu := \mathbb{P}_1(N_T \geq a)$, $\sigma_u = \sqrt{\text{Var}_1(1_{N_T \geq a})}$ et $\sigma_v = \sqrt{\text{Var}_2(1_{N_T \geq a} V)}$.

With the Centrale Limite theorem:

$$\frac{\sqrt{M}}{\sigma_u} (u_M - \mu) \xrightarrow[M \rightarrow +\infty]{\text{Loi}} \mathcal{N}(0, 1)$$

$$\frac{\sqrt{M}}{\sigma_v} (v_M - \mu) \xrightarrow[M \rightarrow +\infty]{Loi} \mathcal{N}(0, 1)$$

Then, if we can calculate the two variances σ_u^2 and σ_v^2 we can get asymptotic confidence intervals for our estimators.

However, we do not have an exact formula that allows us to calculate these variances, and by the way if such a formula existed we would have been able to calculate μ from the expression of σ_u^2 .

To overcome this difficulty we can replace the two standard deviations σ_u and σ_v with their respective estimators $\sigma_{u,M}$ and $\sigma_{v,M}$ where:

$$\sigma_{u,M}^2 = \frac{1}{M} \sum_{k=1}^M 1_{N_T^{(k)}} - \left(\frac{1}{M} \sum_{k=1}^M 1_{N_T^{(k)}} \right)^2$$

$$\sigma_{v,M}^2 = \frac{1}{M} \sum_{k=1}^M (1_{N_T^{(k)}} V^{(k)})^2 - \left(\frac{1}{M} \sum_{k=1}^M 1_{N_T^{(k)}} V^{(k)} \right)^2$$

Let $q_{1-\alpha/2}$ be the quantile of order $1 - \alpha/2$ of a standard Normal distribution. We then write the two asymptotic confidence interval as follows:

$$I_{u,M} = \left[u_M - \frac{q_{1-\alpha/2}}{\sqrt{M}} \sigma_{u,M}; u_M + \frac{q_{1-\alpha/2}}{\sqrt{M}} \sigma_{u,M} \right]$$

$$I_{v,M} = \left[v_M - \frac{q_{1-\alpha/2}}{\sqrt{M}} \sigma_{v,M}; v_M + \frac{q_{1-\alpha/2}}{\sqrt{M}} \sigma_{v,M} \right]$$

4.3 Primary tests

The primary calculations of the likelihood almost always gave us 0.0. We had to explore many possibilities to understand the source of this problem. It was either an implementation error of a bad choice of parameters. And at first we had no quantification of the likelihood and we had no idea of what to expect as a result by changing the parameters.

As a first test we verified that the following condition is satisfied by our simulations:

$$\mathbb{E}_{\mathbb{P}_2} \left(\frac{d\mathbb{P}_1}{d\mathbb{P}_2} \right) = 1 \tag{3}$$

This test helped discover some errors in our code and gave us an idea on the performance of our implementation.

After making the necessary correction to our code the results when estimating $\mathbb{E}_{\mathbb{P}_2} \left(\frac{d\mathbb{P}_1}{d\mathbb{P}_2} \right)$ were reasonable (between 0. and 1.5 with 10^4 simulations).

The fact that the results are not always close to 1 is normal. Actually we are simulating a random variable that is of type $(t_1, t_2, \dots, t_{N_T})$ with $\mathbb{E}(N_T) \sim 400$. It is then comprehensible that our naive Monte Carlo estimator of $\mathbb{E}_{\mathbb{P}_2} \left(\frac{d\mathbb{P}_1}{d\mathbb{P}_2} \right)$ does not perform well with 10^4 because we need a number of simulations of around $n \times N_T$ to get good estimation results. After we used Numba in python to accelerate the execution of our code we have been able to get satisfying results for this condition.

Let $\theta_1 = (T, \lambda_{0,1}, \alpha_1, \beta_1)$ be a set of parameters, and $\mu_1 = \mathbb{E}_{\mathbb{P}_1}(N_T)$ et $\sigma_1^2 = \text{Var}_{\mathbb{P}_1}(N_T)$ (for which we have a formula). Remember that the objective is to estimate the probabilities of events $\mathbb{P}(X > a)$ where a is given (a is a large number for rare events) with using a probability change to accelerate the convergence of the estimator. We must choose the right parameter $\theta_2 = (T, \lambda_{0,2}, \alpha_2, \beta_2)$ for the probability change in order to get a good acceleration.

By simulating a sample of N_T and plotting a histogram of it's values, we have noticed that it's distribution is close to a normal distribution.

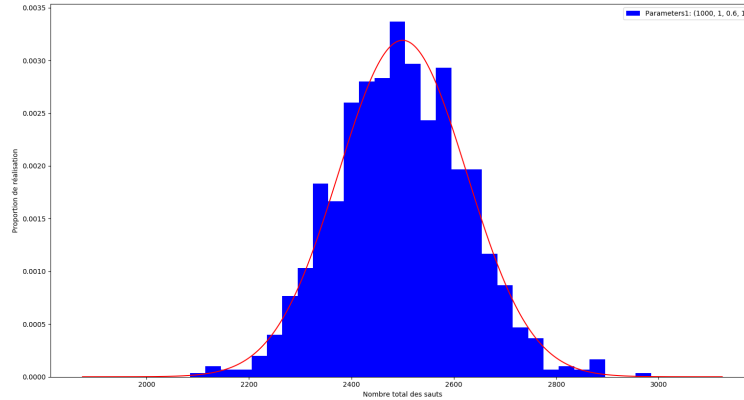


Figure 12: Approximating the distribution of N_T with a Gaussian.

To have an idea of the probability value to expect, we chose the value of a as a quantile of a $\mathcal{N}(\mu_1, \sigma_1^2)$ of order $1 - 10^{-m}$ (the value of probability to expect then is of order 10^{-m}).

For the parameter $\theta_2 = (T, \lambda_{0,2}, \alpha_2, \beta_2)$ we chose the following settings:

1. $\mu_2 = a$: This choice allows us to center the distribution \mathbb{P}_2 around a to have a 50-50 chance of going over the barrier a with the second probability distribution \mathbb{P}_2 .
2. $\alpha_2 = \alpha_1, \beta_2 = \beta_1$: We have noticed that by choosing a parameter setting the changes the ratio $\frac{\alpha}{\beta}$ the likelihood is always too small and the effects on $\mathbb{E}(N_T)$ are considerable when compared to changing only the parameter $\bar{\lambda}_0$. The reason behind that is that by changing that ratio the nature of trajectories changes as well in such a way that the probability distribution \mathbb{P}_2 does not resemble at all to \mathbb{P}_1 because the likelihood depends on the entire trajectory of instants t_i and not just the final value N_T ie: by changing α for example we change the entire form of $\lambda(t)$. Using the result of section 3 we chose: $\lambda_{0,2} = \frac{\mu_2}{T} (1 - \frac{\alpha_1}{\beta_1})$.

We have also tried to operate the probability change by changing the parameter α and adapting μ_2 et σ_2 but that proved to be less efficient.

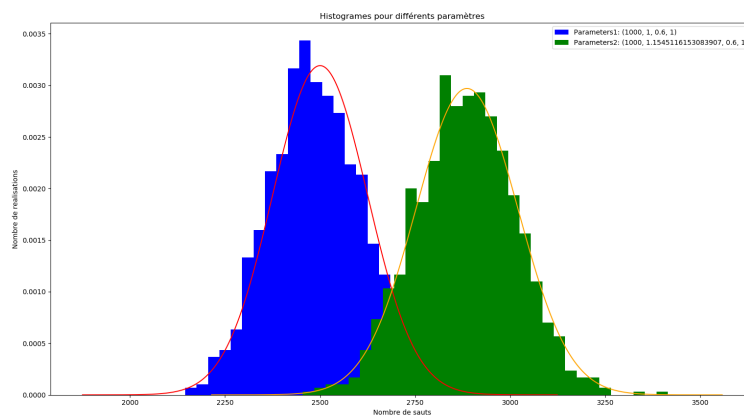


Figure 13: Probability change by centring.

Remarks:

Our code is also compatible with the model with features. the results obtained in this case were similar. In our implementation we also took into consideration the tweet-fatures. The estimator in this case was equally efficient.

4.4 Examples:

Let $\theta_1 = (T = 1000, \lambda_{0,1} = 1, \alpha_1 = 0.3, \beta_1 = 1)$.

We recall the results obtained in section 3 for the expectation and variance of N_T (with (N_t) generated under the probability distribution P_{θ_1}) for large values of T , $T \rightarrow +\infty$:

$$\mathbb{E}(N_T) \simeq \frac{\lambda_{0,1}}{1 - \frac{\alpha_1}{\beta_1}} T$$

$$\text{Var}(N_T) \simeq \frac{\lambda_{0,1}}{(1 - \frac{\alpha_1}{\beta_1})^3} T$$

In the following examples we estimate the probability $\mathbb{P}_{\theta_1}(N_T > a)$ where a is chosen to be the quantile of order 10^{-m} of the normal distribution approximating that of N_T .

Importance sampling when changing λ_0 :

The following results were obtained with $M \times n$ estimations of N_T to build the confidence intervals. As for the boxPlots, we represented n values of our estimators where each estimator value is computed with M simulations of N_T .

For $m = 2$ (probability of order 10^{-2})

Estimation results for $M = 100$ and $n = 100$:

	Naive MonteCarlo	Importance Sampling
Estimated Values	0.0103	0.01074
Confidence interval 95%	[0.00832;0.01227]	[0.01034;0.01074]
Relative Error	0.3842	0.02356

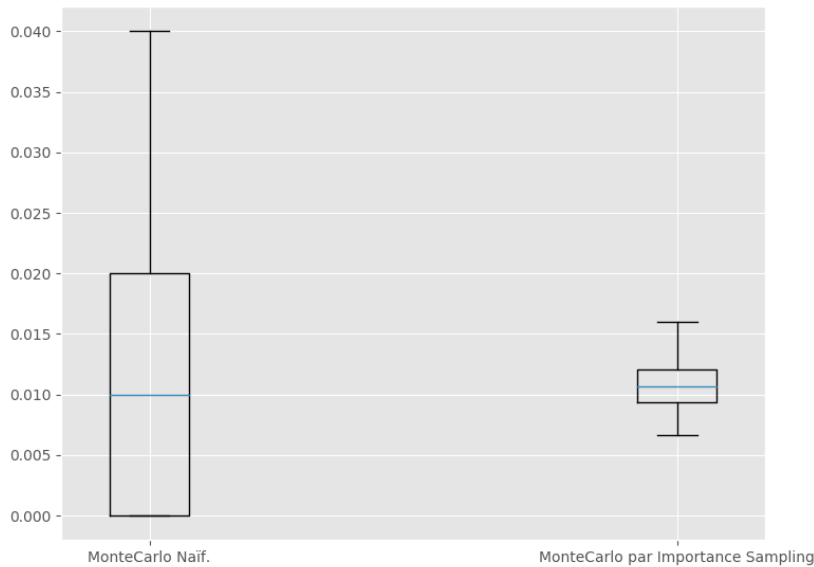


Figure 14: BoxPlot for $n = 100$ values of estimators u_M and v_M .

Notice that even for a probability of order 10^{-2} , which is not considered to be a rare event, the Naive Monte-Carlo estimator is less efficient compared to the importance sampling estimator (less relative error and narrower confidence interval).

We can enhance the performance of the estimator by simply increasing simulations number M .

For $M = 1000$ and $n = 100$, we get the following results:

	Naive MonteCarlo	Importance Sampling
Estimated Values	0.01102	0.01058
Confidence interval 95%	[0.01037;0.11743]	[0.010455;0.010704]
Relative Error	0.11743	0.02356

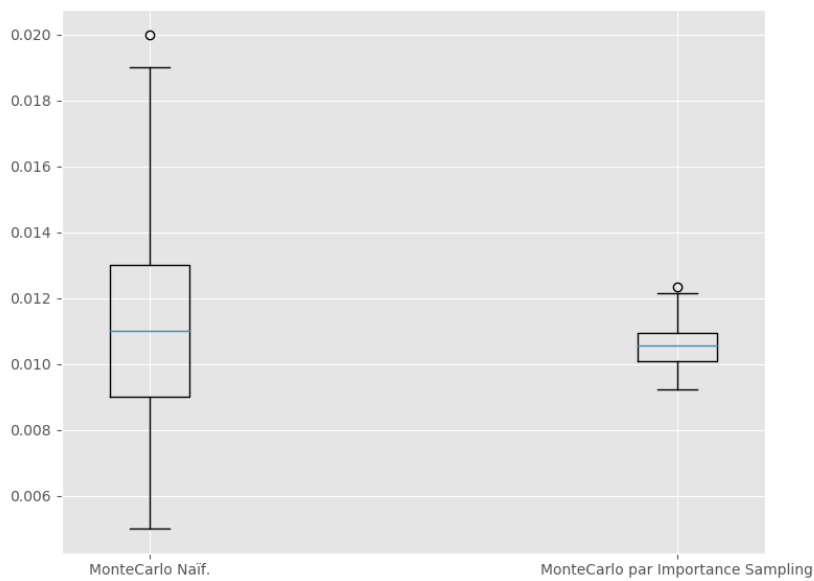


Figure 15: BoxPlot for $n = 100$ values of u_M and v_M .

For $m = 7$ (probability of order 10^{-7}):

The importance sampling method becomes way more interesting.

for $M=1000$ and $n = 100$:

	Naive MonteCarlo	Importance Sampling
Estimated Values	0.0	3.253×10^{-7}
Confidence interval 95%		$[3.167 \times 10^{-7}; 3.758 \times 10^{-7}]$
Relative Error		0.0527

Notice that the naive Monte-Carlo estimator does not converge quickly enough to give us a meaningful estimation of the probability we are estimating (which is too small: 10^{-7}). This is because we are simulating only $M = 1000 = 10^3$ times the variable N_T when we do need around 10^7 simulations to reasonable results which is quite a lot. Importance sampling estimator allows a good estimation of the probability value with a median of around $3,3 \cdot 10^{-7}$ and a relative error of 0.05. This estimator already gives good results for only 10^3 simulations.

Importance sampling by changing α :

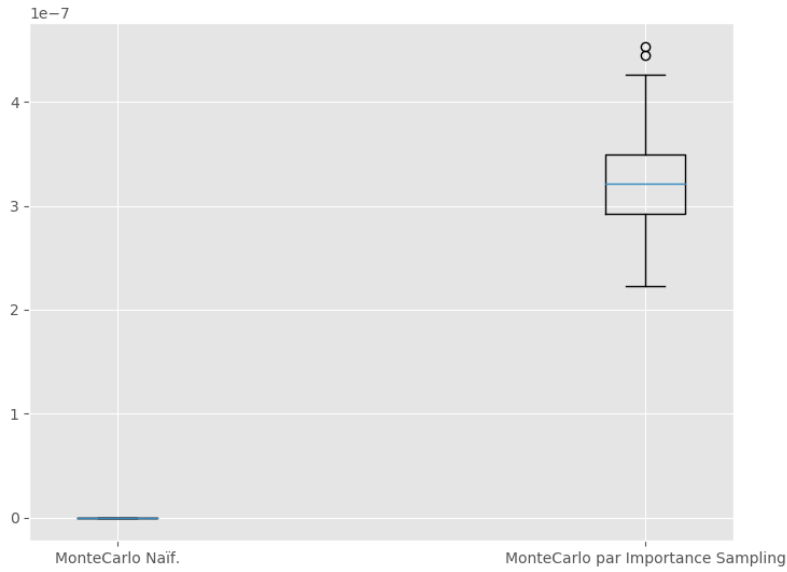


Figure 16: BoxPlot for $n = 100$ values with two estimators u_M and v_M .

We can also operate a probability change by changing α of the process to have a distribution centered on the threshold a (Here, the threshold is a quantile of a Gaussian distribution that approaches or initial distribution). The form on N_T variance shows that it's increasing in α . We can therefore change the parameters α and λ_0 to have a distribution centered on a and a small variance as shown in the following figure:

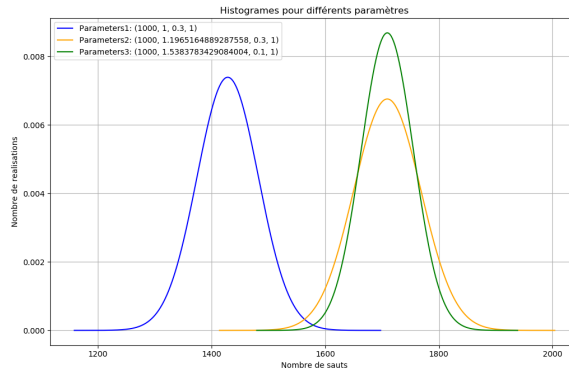


Figure 17: Probability changing.

By reducing N_T variance, we expect to reduce the variance of $N_T \mathbb{1}_{N_T > a}$ and therefore the confidence interval. We will first attempt to do it by changing α only.

For the set of parameters θ_1 considered, and to estimate a probability of order 10^{-7} , we have the following result with changing only α :

For $M = 1000$ and $n = 100$:

	Naive MonteCarlo	Importance Sampling
Estimated Values	0.0	3.1452×10^{-7}
Confidence interval 95%		$[2.88294 \times 10^{-7}; 3.40765 \times 10^{-7}]$
Relative Error		0.16

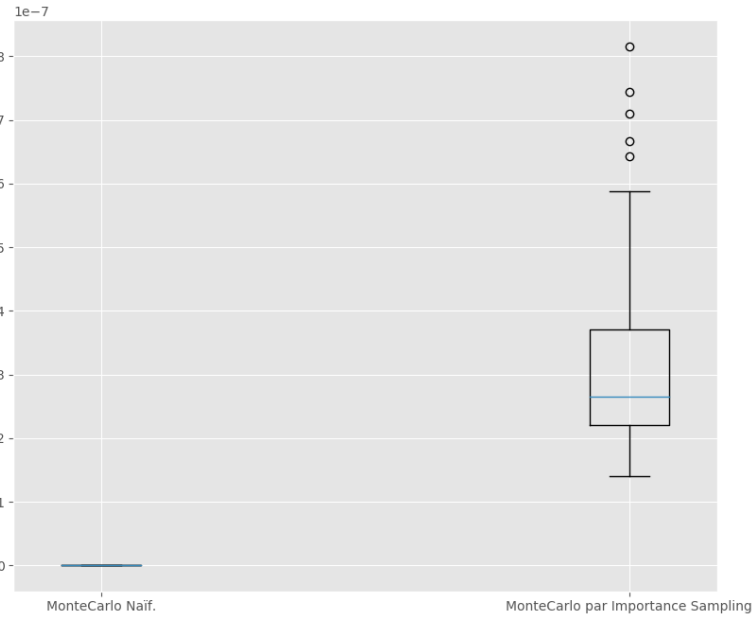


Figure 18: BoxPlot for $n = 100$ values with two estimators u_M and v_M , changing only α .

We notice that the values in this case are more scattered compared to the case where we only change λ_0 (relative error : 0.16 compared to 0.052).

This result can be expected as the variance of N_T is bigger in the case of changing α . The dependency of $Var(N_T)$ in α is as α^3 .

For the set of parameters $\theta = (86400, 1, 0.3, 1)$, and a threshold $a = 127268$ and $M = 10000$.

	Naive MonteCarlo	Importance Sampling
Estimated Values	0.0	1.6831×10^{-14}
Confidence interval 95%		$[1.57849 \times 10^{-14}; 1.78783 \times 10^{-14}]$
Relative Error		0.12

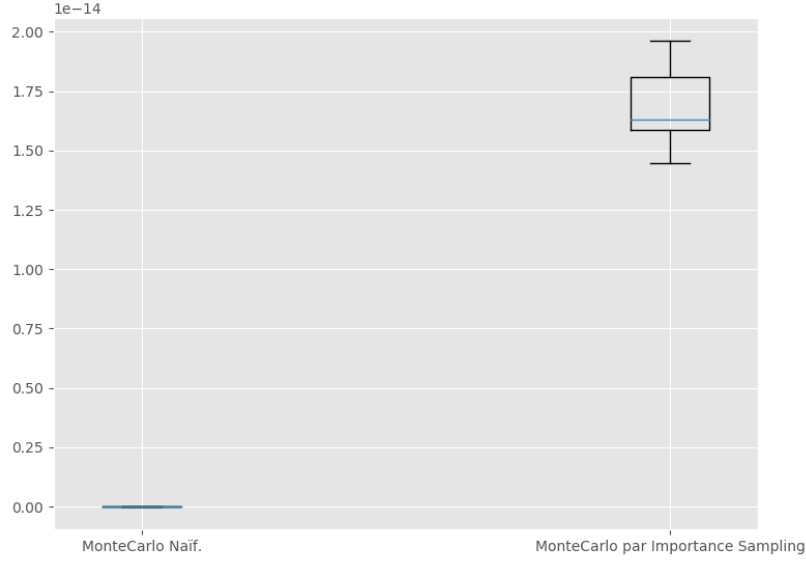


Figure 19: BoxPlot for $n = 10$ values with two estimators u_M and v_M .

5 Estimating parameters by likelihood maximisation

To make our results usable in real life, we need to estimate real values of λ_0 , α and β . In order to do that, we used a maximum likelihood estimator $\hat{\lambda}_{0n}, \hat{\alpha}_n, \hat{\beta}_n$. For real data $(t_i)_{1 \leq i \leq n}$ representing tweets times in a day, we want to maximize the log-likelihood:

$$\mathcal{L}(T, \lambda_0, \alpha, \beta) = \sum_{i=1}^n \log(\lambda_i) + T(1 - \lambda_0) - \sum_{i=1}^n \frac{\alpha}{\beta} (1 - e^{-\beta(T-t_i)})$$

Its partial derivatives are the following:

$$\frac{\partial \mathcal{L}}{\partial \lambda_0} = \sum_{i=1}^n \frac{1}{\lambda_i} - T$$

$$\frac{\partial \mathcal{L}}{\partial \alpha} = \sum_{i=1}^n \frac{1}{\lambda_i} \frac{\lambda_i - \lambda_0}{\alpha} - \sum_{i=1}^n \frac{1}{\beta} (1 - e^{-\beta(T-t_i)})$$

$$\frac{\partial \mathcal{L}}{\partial \beta} = - \sum_{i=1}^n \frac{\alpha}{\lambda_i} \sum_{j < i} (t_i - t_j) e^{-\beta(t_i - t_j)} - \frac{\alpha}{\beta} \sum_{i=1}^n \left(-\frac{1}{\beta} (1 - e^{-\beta(T-t_i)}) + (T - t_i) e^{-\beta(T-t_i)} \right)$$

For an optimized calculus of the gradient, we note: $u_i = \sum_{j < i} (t_i - t_j) e^{-\beta(t_i - t_j)}$, and we compute u_i by the induction relation:

$$\begin{aligned} v_0 &= u_0 = 0 \\ v_{i+1} &= e^{-\beta \delta_i} (v_i + 1) \\ u_{i+1} &= u_i e^{-\beta \delta_i} + \delta_i v_{i+1} \end{aligned}$$

where $\delta_i = t_{i+1} - t_i$.

We use the function `fmin_tnc` of module `scipy.optimize` that takes into argument a function and its gradient to compute the minimum.

For a simulated process with parameters $\lambda_0 = 1.2$, $\alpha = 0.6$, $\beta = 0.8$, we obtained the following results with mean on 100 values for $T = 100$, $T = 1000$ and with a single value for $T = 86400$:

T	λ_0	α	β
100	1.383	0.593	0.858
1000	1.243	0.598	0.806
86400*	1.178	0.605	0.800
Real values	1.2	0.6	0.8

We conclude that we have a satisfying accuracy for our estimator. We can therefore use it for real data on tweets if we have a machine that can handle the huge size of the data: 5900 tweets per second! Nevertheless, if we had access to the data, we can change the time unit and use our estimator for a total time of 1 second with a regular computer.

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