#### **Regularized Least Squares**

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- Data points  $S = \{(X_1, Y_1), \dots, (X_n, Y_n)\}.$
- We let X simultaneously refer to the set {X<sub>1</sub>,..., X<sub>n</sub>} and to the *n* by *d* matrix whose *i*th *row* is X<sup>t</sup><sub>i</sub>.



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• RKHS  $\mathcal{H}$  with a positive semidefinite *kernel function k*:

linear:  $k(X_i, X_j) = X_i^t X_j$ polynomial:  $k(X_i, X_j) = (X_i^t X_j + 1)^d$ gaussian:  $k(X_i, X_j) = \exp\left(-\frac{||X_i - X_j||^2}{\sigma^2}\right)$ 

- Define the kernel matrix *K* to satisfy  $K_{ij} = k(X_i, X_j)$ .
- Abusing notation, allow *k* to take and produce sets:
  - k(X,X) = K
  - Given an arbitrary point X<sub>\*</sub>, k(X, X<sub>\*</sub>) is a column vector whose *i*th entry is k(X<sub>i</sub>, X<sub>\*</sub>).
- The linear kernel has special properties, which we discuss in detail later.

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## The RLS Setup

 Goal: Find the function *f* ∈ *H* that minimizes the weighted sum of the *total* square loss and the RKHS norm

$$\min_{f \in \mathcal{H}} \frac{1}{2} \sum_{i=1}^{n} (f(X_i) - Y_i)^2 + \frac{\lambda}{2} ||f||_{\mathcal{K}}^2.$$
(1)

- Note that in this formulation, we are minimizing the total instead of the average loss. We avoid mucking around with the factor of 1/n, which can be folded into  $\lambda$ .
- This loss function "makes sense" for regression. We can also use it for binary classification, where it "makes no sense" but works great.

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## Applying the Representer

 The representer theorem guarantees that the solution to (1) can be written as

$$f(\cdot)=\sum_{i=1}^n c_i k(X_i,\cdot),$$

for some  $c \in \mathbb{R}^n$ .

• We can therefore rewrite (1) as

$$\min_{c \in \mathbb{R}^n} \frac{1}{2} ||Y - Kc||_2^2 + \frac{\lambda}{2} ||f||_K^2.$$

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## Applying the Representer Theorem, II

Consider a function of the form:

$$f(\cdot)=\sum_{i=1}^n c_i k(X_i,\cdot),$$

For such a function,

$$\begin{aligned} |f||_{K}^{2} &= \langle f, f \rangle_{K} \\ &= \left\langle \sum_{i=1}^{n} c_{i}k(X_{i}, \cdot), \sum_{j=1}^{n} c_{j}k(X_{j}, \cdot) \right\rangle_{K} \\ &= \sum_{i=1}^{n} \sum_{j=1}^{n} c_{i}c_{j}\left\langle k(X_{i}, \cdot), k(X_{j}, \cdot) \right\rangle_{K} \\ &= \sum_{i=1}^{n} \sum_{j=1}^{n} c_{i}c_{j}k(X_{i}, X_{j}) \\ &= c^{t}Kc \end{aligned}$$

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#### The RLS Solution

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$$\frac{1}{2}||Y - \mathit{Kc}||_2^2 + \frac{\lambda}{2}c^t\mathit{Kc}$$

is clearly convex in c (why?), so we can find its minimum by setting the gradient w.r.t c to 0:

$$-K(Y - Kc) + \lambda Kc = 0$$
  
(K + \lambda I)c = Y  
c = (K + \lambda I)^{-1}Y

• We find *c* by solving a system of linear equations.

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## The RLS Solution, Comments

- The solution exists and is unique (for  $\lambda > 0$ ).
- Define G(λ) = K + λI. (Often λ is clear from context and we write G.)
- The prediction at a new test point *X*<sub>\*</sub> is:

$$f(X_*) = \sum c_i k(X_i, X_*)$$
  
=  $k(X, X_*)^t c$   
=  $Y^t G^{-1} k(X, X_*)$ 

• The use of *G*<sup>-1</sup> (or other inverses) is formal only. We do *not* recommend taking matrix inverses.

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- Situation: All hyperparameters fixed
- We just need to solve a single linear system

$$(K+\lambda I)c=y.$$

- The matrix  $K + \lambda I$  is symmetric positive definite, so the appropriate algorithm is Cholesky factorization.
- In Matlab, the "slash" operator seems to be using Cholesky, so you can just write c = (K+l\*I) \Y, but to be safe, (or in octave), I suggest R = chol(K+l\*I); c = (R\(R'\Y));.

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- Situation: We don't know what λ to use, all other hyperparameters fixed.
- Form the eigendecomposition K = QΛQ<sup>t</sup>, where Λ is diagonal with Λ<sub>jj</sub> ≥ 0 and QQ<sup>t</sup> = I.

$$G = K + \lambda I$$
  
=  $Q \wedge Q^t + \lambda I$   
=  $Q(\Lambda + \lambda I)Q^t$ ,

which implies  $G^{-1} = Q(\Lambda + \lambda I)^{-1}Q^{t}$ .

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O(n<sup>3</sup>) time to solve one (dense) linear system, or to compute the eigendecomposition (constant is maybe 4x worse). Given Q and Λ, we can find c(λ) in O(n<sup>2</sup>) time:

$$c(\lambda) = Q(\Lambda + \lambda I)^{-1} Q^{t} Y,$$

noting that  $(\Lambda + \lambda I)$  is diagonal.

• Finding  $c(\lambda)$  for many  $\lambda$ 's is (essentially) free!

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- We showed how to find  $c(\lambda)$  quickly as we vary  $\lambda$ .
- But how do we decide if a given  $\lambda$  is "good"?
- Simplest idea: Use the training set error.
- Problem: This frequently overfits.
- Other methods are possible, but today we consider *validation*.
- Validation means checking our function's behavior on points other than the training set.

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## Types of Validation

- If we have a huge amount of data, we could hold back some percentage of our data (30% is typical), and use this *development* set to choose hyperparameters.
- More common is *k-fold cross-validation*, which means a couple of different things:
  - Divide your data into k equal sets  $S_1, \ldots, S_k$ . For each i, train on the other k 1 sets and test on the *i*th set.
  - A total of *k* times, randomly split your data into a training and test set.
- The limit of (the first kind of) k-fold validation is *leave-one-out cross-validation.*

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- For each data point *x<sub>i</sub>*, build a classifier using the remaining *n* − 1 data points, and measure the error at *x<sub>i</sub>*.
- Empirically, this seems to be the method of choice when *n* is small.
- Problem: We have to build *n* different predictors, on data sets of size *n* 1.
- We will now proceed to show that for RLS, obtaining the LOO error is (essentially) free!

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#### Leave-One-Out CV: Notation

- Define  $S^i$  to be the data set with the *i*th point removed:  $S^i = \{(X_1, Y_1), \dots, (X_{i-1}, Y_{i-1}), (X_{i+1}, Y_{i+1}), \dots, (X_n, Y_n)\}.$
- The *i*th leave-one-out *value* is  $f_{S^i}(X_i)$ .
- The *i*th leave-one-out *error* is  $Y_i f_{S^i}(X_i)$ .
- Define LOOV and LOOE to be the vectors of leave-one-out values and errors over the training set.
- $||LOOE||_2^2$  is considered a good empirical proxy for the error on future points, and we often want to choose parameters by minimizing this quantity.

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- Imagine (hallucinate) that we already know  $f_{S^i}(X_i)$ .
- Define the vector Y<sup>i</sup> via

$$Y_j^i = \begin{cases} Y_j & j \neq i \\ f_{S^i}(X_i) & j = i \end{cases}$$



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## LOOE derivation, II

 Suppose we solve a Tikhonov problem with Y<sup>i</sup> instead of Y as the labels. Then f<sub>S<sup>i</sup></sub> is the optimizer:

$$\begin{split} &\frac{1}{2}\sum_{j=1}^n(Y_j^i-f(X_i))^2+\frac{\lambda}{2}||f||_K^2\\ \geq &\frac{1}{2}\sum_{j\neq i}(Y_j^i-f(X_i))^2+\frac{\lambda}{2}||f||_K^2\\ \geq &\frac{1}{2}\sum_{j\neq i}(Y_j^i-f_{S^i}(X_i))^2+\frac{\lambda}{2}||f_{S^i}||_K^2\\ = &\frac{1}{2}\sum_{j=1}^n(Y_j^i-f_{S^j}(X_j))^2+\frac{\lambda}{2}||f_{S^j}||_K^2. \end{split}$$

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## LOOE derivation, III

#### • Therefore,

$$c^{i} = G^{-1} Y^{i}$$
  
 $f_{S^{i}}(X_{i}) = (KG^{-1} Y^{i})_{i}$ 

- This is circular reasoning so far, because we need to know  $f_{S^i}(X_i)$  to form  $Y^i$  in the first place.
- However, assuming we have already solved RLS for the whole training set, and we have computed
   f<sub>S</sub>(X) = KG<sup>-1</sup>Y, we can do something nice ...

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## LOOE derivation, IV

$$f_{S^{i}}(X_{i}) - f_{S}(X_{i}) = \sum_{j} (KG^{-1})_{ij}(Y_{j}^{i} - Y_{j})$$

$$= (KG^{-1})_{ii}(f_{S^{i}}(X_{i}) - Y_{i})$$

$$f_{S^{i}}(X_{i}) = \frac{f_{S}(X_{i}) - (KG^{-1})_{ii}Y_{i}}{1 - (KG^{-1})_{ii}}$$

$$= \frac{(KG^{-1}Y)_{i} - (KG^{-1})_{ii}Y_{i}}{1 - (KG^{-1})_{ii}}.$$



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## LOOE derivation, V

$$LOOV = \frac{KG^{-1}Y - \text{diag}_m(KG^{-1})Y}{\text{diag}_v(I - KG^{-1})},$$
  

$$LOOE = Y - LOOV$$
  

$$= Y + \frac{\text{diag}_m(KG^{-1})Y - KG^{-1}Y}{\text{diag}_v(I - KG^{-1})}$$
  

$$= \frac{\text{diag}_m(I - KG^{-1})Y}{\text{diag}_v(I - KG^{-1})} + \frac{\text{diag}_m(KG^{-1})Y - KG^{-1}Y}{\text{diag}_v(I - KG^{-1})}$$
  

$$= \frac{Y - KG^{-1}Y}{\text{diag}_v(I - KG^{-1})}.$$

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We can simplify our expressions in a way that leads to better computational and numerical properties by noting

$$KG^{-1} = Q \wedge Q^{t} Q (\Lambda + \lambda I)^{-1} Q^{t}$$
  
=  $Q \wedge (\Lambda + \lambda I)^{-1} Q^{t}$   
=  $Q (\Lambda + \lambda I - \lambda I) (\Lambda + \lambda I)^{-1} Q^{t}$   
=  $I - \lambda G^{-1}$ .



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## LOOE derivation, VII

Substituting into our expression for LOOE yields

$$LOOE = \frac{Y - KG^{-1}Y}{\text{diag}_{v}(I - KG^{-1})}$$
$$= \frac{Y - (I - \lambda G^{-1})Y}{\text{diag}_{v}(I - (I - \lambda G^{-1}))}$$
$$= \frac{\lambda G^{-1}Y}{\text{diag}_{v}(\lambda G^{-1})}$$
$$= \frac{G^{-1}Y}{\text{diag}_{v}(G^{-1})}$$
$$= \frac{C}{\text{diag}_{v}(G^{-1})}.$$

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## The cost of computing LOOE

• For RLS, we compute LOOE via

$$LOOE = rac{c}{\operatorname{diag}_v(G^{-1})}$$

- We already showed how to compute c(λ) in O(n<sup>2</sup>) time (given K = QΛQ<sup>t</sup>).
- We can also compute a single entry of G(λ)<sup>-1</sup> in O(n) time:

$$egin{array}{rcl} G_{ij}^{-1} &=& (oldsymbol{Q}(\Lambda+\lambda I)^{-1}oldsymbol{Q}^t)_{ij} \ &=& \displaystyle{\sum_{k=1}^n rac{oldsymbol{Q}_{ik}oldsymbol{Q}_{jk}}{\Lambda_{kk}+\lambda}}, \end{array}$$

and therefore we can compute diag( $G^{-1}$ ), and compute LOOE, in  $O(n^2)$  time.

- If we can (directly) solve one RLS problem on our data, we can find a good value of λ using LOO optimization at essentially the same cost.
- When can we solve one RLS problem?
- We need to form K, which takes  $O(n^2d)$  time and  $O(n^2)$  memory. We need to perform a solve or an eigendecomposition of K, which takes  $O(n^3)$  time.
- Usually, we run out of memory before we run out of time.
- The practical limit on today's workstations is (more-or-less) 10,000 points (using Matlab).
- How can we do more?

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- The linear kernel is  $k(X_i, X_j) = X_i^t X_j$ .
- The linear kernel offers many advantages for computation, which we now explore.
- Key idea: we get a decomposition of the kernel matrix for free: K = XX<sup>t</sup>.
- In the linear case, we will see that we have two different computation options.

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With a linear kernel, the function we are learning is linear as well:

$$f(x) = c^t k(X, x)$$
  
= c^t X x  
= w^t x,

where we define the hyperplane w to be  $X^tc$ . We can classify new points in O(d) time, using w, rather than having to compute a weighted sum of n kernel products (which will usually cost O(nd) time).

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- Assume *n*, the number of points, is bigger than *d*, the number of dimensions. (If not, the best bet is to ignore the special properties of the linear kernel.)
- The economy-size SVD of X can be written as  $X = USV^t$ , with  $U \in \mathbb{R}^{n \times d}$ ,  $S \in \mathbb{R}^{d \times d}$ ,  $V \in \mathbb{R}^{d \times d}$ ,  $U^t U = V^t V = VV^t = I_d$ , and S diagonal and positive semidefinite. (Note that  $UU^t \neq I_n$ ).
- We will express the LOO formula directly in terms of the SVD, rather than *K*.

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$$K = XX^{t} = (USV^{t})(VSU^{t}) = US^{2}U^{t}$$

$$K + \lambda I = US^{2}U^{t} + \lambda I_{n}$$

$$= \begin{bmatrix} U & U_{\perp} \end{bmatrix} \begin{bmatrix} S^{2} + \lambda I_{d} & \\ & \lambda I_{n-d} \end{bmatrix} \begin{bmatrix} U^{t} & \\ & U_{\perp}^{t} \end{bmatrix}$$

$$= U(S^{2} + \lambda I_{d})U^{t} + \lambda U_{\perp}U_{\perp}^{t}$$

$$= U(S^{2} + \lambda I_{d})U^{t} + \lambda (I_{n} - UU^{t})$$

$$= US^{2}U^{t} + \lambda I_{n}$$

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## Linear kernel, SVD approach, III

$$(K + \lambda I)^{-1}$$

$$= (US^{2}U^{t} + \lambda I_{n})^{-1}$$

$$= \left( \begin{bmatrix} U & U_{\perp} \end{bmatrix} \begin{bmatrix} S^{2} + \lambda I_{d} \\ \lambda I_{n-d} \end{bmatrix} \begin{bmatrix} U^{t} \\ U^{t} \end{bmatrix} \right)^{-1}$$

$$= \begin{bmatrix} U & U_{\perp} \end{bmatrix} \begin{bmatrix} S^{2} + \lambda I_{d} \\ \lambda I_{n-d} \end{bmatrix}^{-1} \begin{bmatrix} U^{t} \\ U^{t} \end{bmatrix}$$

$$= U(S^{2} + \lambda I)^{-1}U^{t} + \lambda^{-1}U_{\perp}U^{t}_{\perp}$$

$$= U(S^{2} + \lambda I)^{-1}U^{t} + \lambda^{-1}(I - UU^{t})$$

$$= U[(S^{2} + \lambda I)^{-1} - \lambda^{-1}I]U^{t} + \lambda^{-1}I$$

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## Linear kernel, SVD approach, IV

$$c = (K + \lambda I)^{-1} Y$$
  
=  $U [(S^{2} + \lambda I)^{-1} - \lambda^{-1}I] U^{t}Y + \lambda^{-1}Y$   
 $G_{ij}^{-1} = \sum_{k=1}^{d} U_{ik}U_{jk}[(S_{kk} + \lambda)^{-1} - \lambda^{-1}] + [i = j]\lambda^{-1}$   
 $G_{ii}^{-1} = \sum_{k=1}^{d} U_{ik}^{2}[(S_{kk} + \lambda)^{-1} - \lambda^{-1}] + \lambda^{-1}$   
 $LOOE = \frac{c}{\text{diag}_{v}(G^{-1})}$   
 $= \frac{U [(S^{2} + \lambda I)^{-1} - \lambda^{-1}I] U^{t}Y + \lambda^{-1}Y}{\text{diag}_{v}(U [(S^{2} + \lambda I)^{-1} - \lambda^{-1}I] U^{t} + \lambda^{-1}I)}$ 

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- We need O(nd) memory to store the data in the first place.
   The (economy-sized) SVD also requires O(nd) memory, and O(nd<sup>2</sup>) time.
- Once we have the SVD, we can compute the LOO error (for a given λ) in O(nd) time.
- Compared to the nonlinear case, we have replaced an O(n) with an O(d), in both time and memory. If n >> d, this can represent a huge savings.

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## Linear kernel, direct approach, I

For the linear kernel,

$$L = \min_{c \in \mathbb{R}^n} \frac{1}{2} ||Y - Kc||_2^2 + \frac{\lambda}{2} c^t Kc$$
  
$$= \min_{c \in \mathbb{R}^n} \frac{1}{2} ||Y - XX^t c||_2^2 + \frac{\lambda}{2} c^t XX^t c$$
  
$$= \min_{w \in \mathbb{R}^d} \frac{1}{2} ||Y - Xw||_2^2 + \frac{\lambda}{2} ||w||_2^2.$$

Taking the derivative with respect to w,

$$\frac{\partial L}{\partial \boldsymbol{w}} = \boldsymbol{X}^t \boldsymbol{X} \boldsymbol{w} - \boldsymbol{X}^t \boldsymbol{Y} + \lambda \boldsymbol{w},$$

and setting to zero implies

$$w = (X^t X + \lambda I)^{-1} X^t Y.$$

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- If we are willing to give up LOO validation, we can skip the computation of *c* and just get *w* directly.
- We can work with the *Gram matrix*  $X^t X \in \mathbb{R}^{d \times d}$ .
- The algorithm is identical to solving a general RLS problem with kernel matrix *X<sup>t</sup>X* and labels *X<sup>t</sup>y*.
- Form the eigendecomposition of X<sup>t</sup>X, in O(d<sup>3</sup>) time, form w(λ) in O(d<sup>2</sup>) time.
- Why would we give up LOO validation? Maybe *n* is very large, so using a development set is good enough.

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- Asymptotic complexity is actually the same: it takes O(nd<sup>2</sup>) time to form the SVD of X, or to form X<sup>t</sup>X.
- The constant in forming the SVD is about 25.
- Forming  $X^t X$  can be (relatively) easily parallelized.
- Recommendation: Use the SVD when possible, switch to the direct approach when it gets too slow.

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- Suppose that *n* is too large to apply nonlinear RLS, but we need a nonlinear kernel.
- (In some circumstances, we can *explicitly* construct nonlinear feature features, such as 2nd-order polynomial, and then use the linear approach. See my ICASSP 2007 paper.)
- Another idea is the *subset of regressors* approach.

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• The representer theorem guarantees that the Tikhonov solution can be written as

$$f(\cdot) = \sum_{i=1}^{n} c_i k(X_i, \cdot),$$

for some  $c \in \mathbb{R}^n$ .

 Suppose we divide our data into two pieces, X<sub>R</sub> and X<sub>S</sub>, and require a priori that only the points in X<sub>R</sub> have nonzero coefficients in the expansion:

$$f(\cdot) = \sum_{i=1}^{|R|} c_i k(X_i, \cdot),$$

for some  $c \in \mathbb{R}^{|R|}$ : this is the subset of regressors methodompa

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• Defining  $T = R \cup S$ , we want to find

$$\min_{c\in\mathbb{R}^n}\frac{1}{2}||Y-K_{TR}c||_2^2+\frac{\lambda}{2}c^tK_{RR}c$$

Setting the derivative to zero,

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$$-K_{RT}Y + K_{TR}^{t}K_{TR}c + \lambda K_{RR}c = 0$$
$$(K_{RT}K_{TR} + \lambda K_{RR})c = K_{RT}Y.$$

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Using the Cholesky factorization  $K_{RR} = GG^t$ ,

 $K_{RT}K_{TR} + \lambda K_{RR}$   $= K_{RT}K_{TR} + \lambda GG^{t}$   $= GG^{-1}(K_{RT}K_{TR} + \lambda GG^{t})G^{-t}G^{t}$   $= G(G^{-1}K_{RT}K_{TR}G^{-t} + \lambda I)G^{t}.$ 

We handle varying  $\lambda$  using an eigendecomposition of  $G^{-1}K_{RT}K_{TR}G^{-t}$ . Can we do LOO this way? Good question ...



# Parting Shot

"You should be asking how the answers will be used and what is *really* needed from the computation. Time and time again someone will ask for the inverse of a matrix when all that is needed is the solution of a linear system; for an interpolating polynomial when all that is needed is its values at some point; for the solution of an ODE at a sequence of points when all that is needed is the limiting, steady-state value. A common complaint is that least squares curve-fitting couldn't possibly work on this data set and some more complicated method is needed; in almost all such cases, least squares curve-fitting will work just fine because it is so very robust."

Leader, Numerical Analysis and Scientific Computation

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