

Towards Resistance Sparsifiers

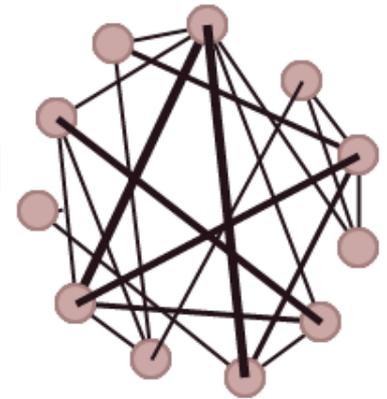
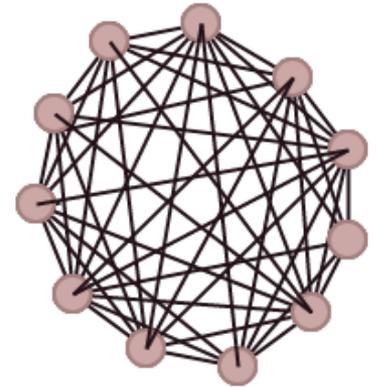
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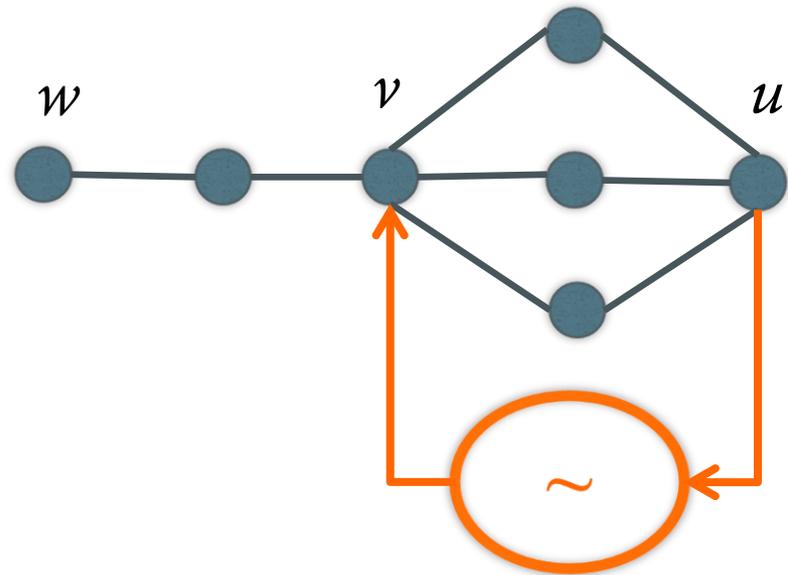
Graph Sparsification

- Input: Dense graph G
- Goal: Sparse (weighted) subgraph H that approximately preserves some properties of G
- Examples:
 - Shortest paths (“spanners”) [Peleg-Schäffer’89]
 - Cut values (“cut sparsifiers”) [Benczúr-Karger’96]
 - Eigenvalues (“spectral sparsifiers”) [Spielman-Teng’04]
 - Resistance distances



Resistance Distance

- Fundamental graph metric
- Equivalent views:
 - Electric voltage difference
 - Random walk
 - Random spanning tree
- Widely used in applications



$$R_G(u, v) = (C_u - C_v)^T L_G^{-1} (C_u - C_v)$$

Resistance Sparsifiers

- Can we construct efficient resistance sparsifiers?
- Yes: Spectral sparsifiers are resistance sparsifiers
 - Size (#edges): $O(n/\epsilon^2)$ [Batson-Spielman-Srivastava'08]
- Can we do even better?
- Yes on the complete graph:
 - Spectral sparsifiers require size $\Omega(n/\epsilon^2)$ [BSS'08]
 - Resistance sparsifiers have size $O(n/\epsilon)$
 - Consequence of [von Luxburg-Radl-Hein'10]

The vLRH Bound

[von Luxburg-Radl-Hein'10]:

- On expanders, resistance metric is essentially determined by vertex degrees:

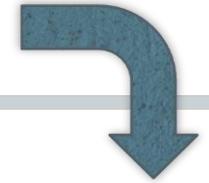
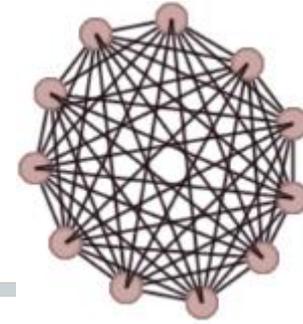
$$R(u, v) \gg \frac{1}{\deg(u)} + \frac{1}{\deg(v)}$$

- Hence: Need to preserve degree sequence

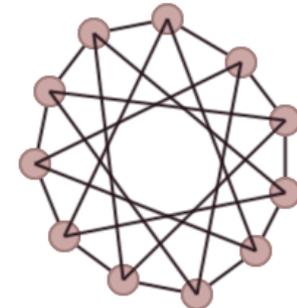
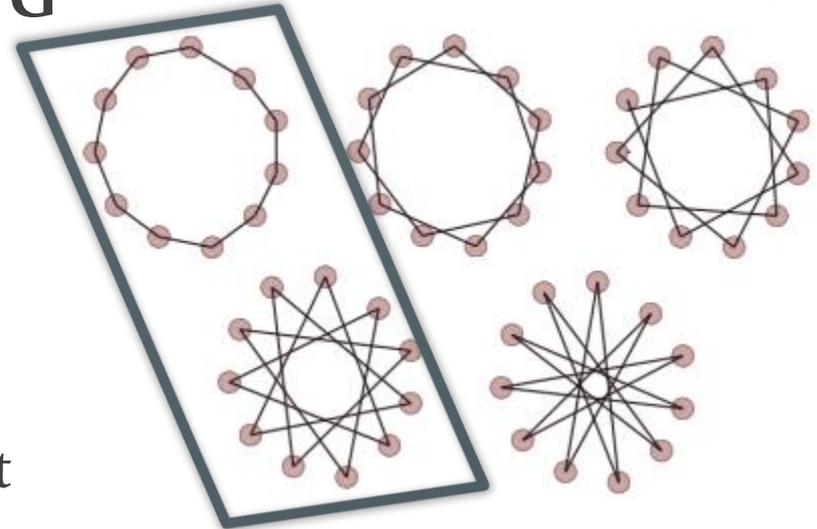
Results

- Do more graphs have such efficient resistance sparsifiers?
- **Yes** for dense regular expanders:
- **Theorem 1:** Every $\Omega(n)$ -regular expander has a $(1+\varepsilon)$ -resistance sparsifier of size $\tilde{O}(n/\varepsilon)$.
- Underlying structural result:
- **Theorem 2:** Every $\Omega(n)$ -regular expander contains a $\text{polylog}(n)$ -regular expander as a subgraph.

Algorithm



- **Input:** Dense regular expander \mathbf{G}
- **Goal:** Find sparse regular expander subgraph \mathbf{H}
- **Algorithm:**
 - Decompose \mathbf{G} into disjoint Hamiltonian cycles or perfect matchings
 - Choose a uniformly random subset of them to form \mathbf{H}
- **Analysis:** ...

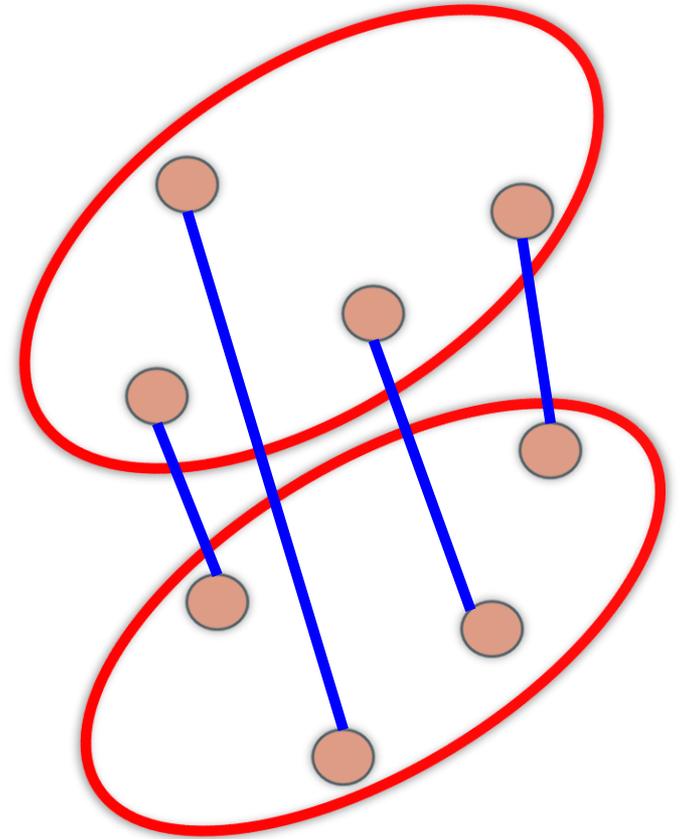


Analysis

The Cut-Matching Game

[Khandekar-Rao-Vazirani'06]

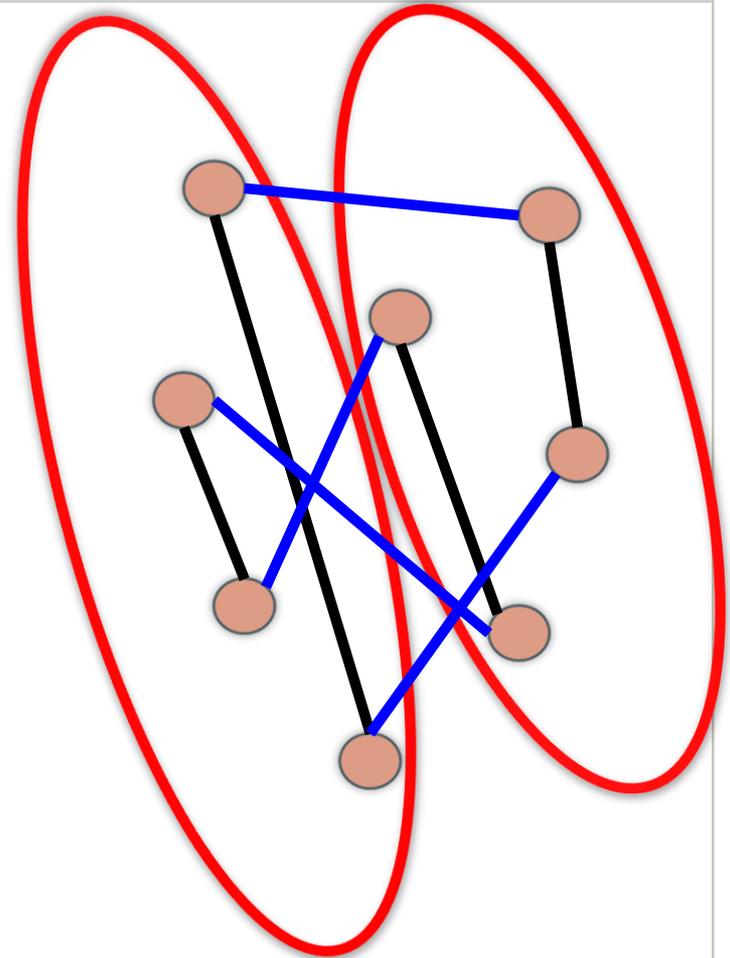
- Start with an empty graph on n vertices.
- In each turn,
 - The **Cut player** chooses a bisection.
 - The **Matching player** adds a perfect matching across the bisection.



The Cut-Matching Game

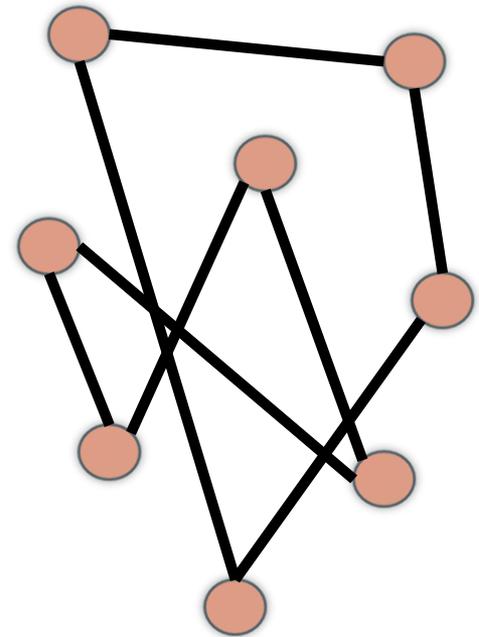
[Khandekar-Rao-Vazirani'06]

- Start with an empty graph on n vertices.
- In each turn,
 - The **Cut player** chooses a bisection.
 - The **Matching player** adds a perfect matching across the bisection.



The Cut-Matching Game

- **Cut player goal:** Construct an expander
- **Matching player goal:** Delay this
- **Theorem** [KRV'06]: Cut player can win within $O(\log^2 n)$ rounds.



Warm up: Degree $> (\frac{3}{4} + \delta)n$

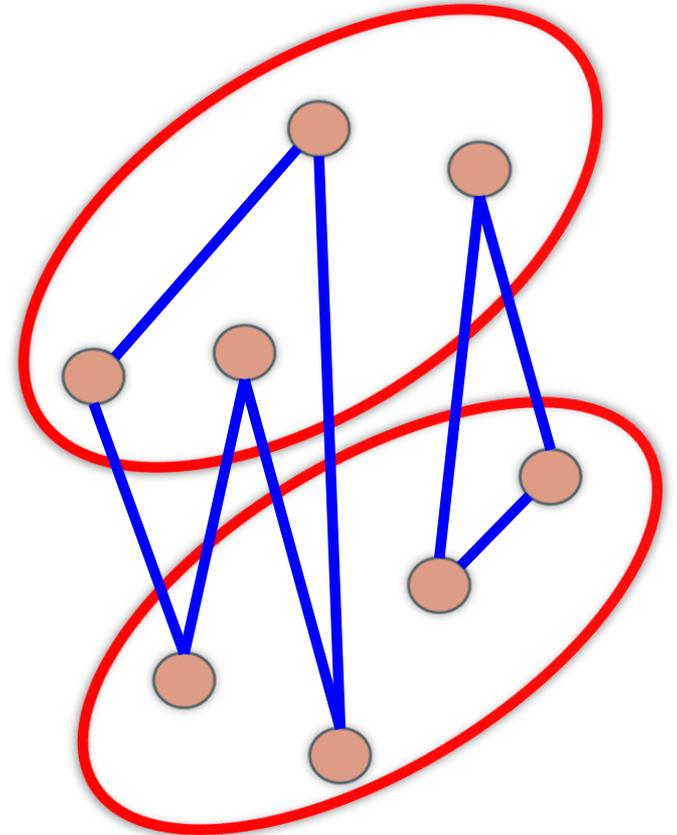
Suppose G is D -regular with $D > (\frac{3}{4} + \delta)n$.

Goal: Find sparse regular expander subgraph of G .

- **Claim:** G contains a perfect matching across any bisection.
- **Play the Cut-Matching game:**
 - For **Cut player**, use winning strategy
 - For **Matching player**, return a bisection given by claim
- Resulting H is an $O(\log^2 n)$ -regular expander subgraph of G .

The Cut-Weave Game

- **Definition:** Given a bisection of a vertex set, a **weave** is a graph in which every vertex has an incident edge across the bisection.
- In the **Cut-Weave** game,
 - Start with an empty graph.
 - The **Cut player** chooses a bisection.
 - The **Weave player** adds an **r-regular weave** across the bisection.
- **Theorem:** Cut player can win within $O(r \log^2 n)$ rounds.



Step 2: Degree $> (\frac{1}{2} + \delta)n$

Suppose G is D -regular with $D > (\frac{1}{2} + \delta)n$

- **Theorem:** G decomposes into disjoint Hamiltonian cycles.
 - [Perkovic-Reed'97, Csaba-Kühn-Lo-Osthus-Treglown'14]
- **Claim:** For any bisection in G , we get a weave by choosing $O(\log n)$ uniformly random cycles from the decomposition.
 - Proof: Set Cover
- **Play the Cut-Weave game** with $r = \log n$:
 - For **Cut player**, use winning strategy
 - For **Weave player**, sample random cycles to form a weave
- Resulting H is an $O(\log^4 n)$ -regular expander subgraph of G .
- Extension to any $D = \Omega(n)$: No decomposition, no direct weaves...

Conclusion

- Resistance sparsifiers of size $\tilde{O}(n/\epsilon)$ for restricted family of graphs – dense regular expanders
- Gap between spectral and resistance sparsification
- Adaptive analysis for non-adaptive correlated sampling algorithm
- **Open questions:**
 - Improved resistance sparsifiers for more graphs?
 - Direct analysis for decompose-and-sample algorithm?

Thank you