Practical Code Design for Compute-and-Forward

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> ISIT 2011 St. Petersburg Russia

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The linear Gaussian network



- K distributed users.
- K relays. Can cooperate only through a centralized decoder.
- Clean bit pipes of rate \mathcal{R}_0 between the relays and the decoder.
- Each relay sees a linear combination of all signals plus AWGN.
- Same power constraint for all users: $\frac{1}{n} \sum_{t=1}^{n} X_{l}^{2}[t] \leq SNR, \forall l.$

• There are several approaches: Decode-and-Forward, Compress-and-Forward...

Compute-and-Forward [Nazer and Gastpar 2011]

- Each relay decodes a linear combination of the transmitted signals.
- The decoded linear combination is passed to the centralized decoder.
- Upon receiving a full-rank set of equations, the centralized decoder recovers the original messages.
- The scheme crucially depends on using linear codes.
- The scheme of [Nazer and Gastpar 2011] uses infinite dimensional nested lattice codebooks. Not possible for implementation...
- How can we approach the theoretical results with practical schemes?

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Previous work

- Feng et al. (ISIT 2010) took an algebraic approach and showed promising simulation results with signal codes of block length 100.
- Hern and Narayanan (ISIT 2011) used multilevel codes, and decoded non-linear functions of the transmitted layers.
- In this work we seek a practical implementation that utilizes "off-the-shelf" encoders and decoders.
- Our scheme is essentially based on using linear *q*-ary codes with a "twist".

Compute-and-Forward with q-ary linear codes

• The received signal at relay k is

$$\mathbf{y}_k = \sum_{l=1}^K h_{kl} \mathbf{x}_l + \mathbf{z}_k.$$

- All users {x_l}^K_{l=1} encode their messages using the same linear codebook C over Z_q.
- $\bullet~\mbox{For}~c_1,c_2\in \mathcal{C}$ the linearity of $\mathcal C$ implies

$$[a_1\mathbf{c}_1 + a_2\mathbf{c}_2] \mod q \in \mathcal{C}, \ \forall a_1, a_2 \in \mathbb{Z}$$
.

• Relay k chooses a vector of integer coefficients $\mathbf{a}_k = \begin{bmatrix} a_{k1} & a_{k2} \dots & a_{kK} \end{bmatrix}^T \in \mathbb{Z}^L$, and attempts to decode

$$\mathbf{u}_k = \left[\sum_{l=1}^K a_{kl} \mathbf{x}_l
ight] mmod q \in \mathcal{C} \; .$$

• Before decoding, relay k computes

$$\begin{split} \tilde{\mathbf{y}}_k &= [\alpha_k \mathbf{y}_k] \mod q \\ &= \left[\sum_{l=1}^K a_{kl} \mathbf{x}_l + \sum_{l=1}^K (\alpha_k h_{kl} - a_{kl}) \, \mathbf{x}_l + \alpha_k \mathbf{z}_k \right] \mod q \\ &= [\mathbf{u}_k + \tilde{\mathbf{z}}_k] \mod q. \end{split}$$

- α_k is chosen such as to optimize the tradeoff between decreasing the residual "self" noise and increasing the Gaussian noise.
- The decoded codeword $\hat{\mathbf{u}}_k$ is passed to the centralized unit along with the coefficients \mathbf{a}_k .

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Compute-and-Forward with *q*-ary linear codes

- The centralized decoder gets a decoded equation and its coefficients from each relay.
- The centralized decoder has to solve

 $U = AX \mod q$.

- A has to be invertible over \mathbb{Z}_q .
- A is likely to be invertible if q is large, but large q means high complexity...
- Need to use small q, but than A is likely to be non-invertible.
- What should we do?

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• Decode the linear combinations over the reals, i.e. decode

$$\lambda_k = \sum_{l=1}^L a_{kl} \mathbf{x}_l$$

rather than

$$\mathbf{u}_k = \left[\sum_{l=1}^K a_{kl} \mathbf{x}_l\right] \mod q.$$

- Now A only has to be invertible over \mathbb{R} an easier restriction.
- Can be done in a two-step procedure first decode u_k and than use it for estimating λ_k.
- Results in the same error floor as in TCM.

Example: An 11-ary linear code



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Example: An 11-ary linear code



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$$\lambda = \mathbf{x}_1 + \mathbf{x}_2$$



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 $\mathbf{u} = [\lambda] \mod 11$



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Practical Code Design for Compute-and-Forward

Detecting the "uncoded bits" - An error floor is inevitible



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q-ary linear codes - Preventing the error floor

• The centralized decoder has a set of equations over the reals, with some errors that result from the "uncoded bits"

$$\begin{pmatrix} \hat{\lambda}_1 \\ \hat{\lambda}_2 \\ \vdots \\ \hat{\lambda}_K \end{pmatrix} = \begin{pmatrix} \lambda_1 \\ \lambda_2 \\ \vdots \\ \lambda_K \end{pmatrix} + \begin{pmatrix} \mathbf{e}_1 \\ \mathbf{e}_2 \\ \vdots \\ \mathbf{e}_K \end{pmatrix} = AX$$

• Inverting the matrix A, rounding and reducing modulo q we have

$$\hat{X} = \begin{bmatrix} X + \begin{bmatrix} \mathbf{e}_1 \\ \mathbf{e}_2 \\ \vdots \\ \mathbf{e}_K \end{bmatrix} \mod q \mod q = [X + N] \mod q$$

• We have a set of K DMCs.

 $\hat{\mathbf{x}}_k = [\mathbf{x}_k + \mathbf{n}_k] \mod q$

- n_k is not zero only at locations where there was a detection error of the "uncoded bits" in one of the K relays.
- Should rarely happen if the "coded layer" was successfully decoded, the rate is not too small and the number of relays is not too big.
 ⇒ The entropy of N_k is small.
- The *q*-ary linear codebook C should be good enough for the DMC.
 ⇒ The error floor is prevented

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Simulation results

- 2 × 2 Gaussian network. $\mathbf{h}_1 = [2/3 \ 1/3]$, and $\mathbf{h}_2 = [0 \ 1/3]$.
- Low SNR, binary LDPC code (q = 2).
- The relays decode the equations $\mathbf{a}_1 = [2 \ 1]$, $\mathbf{a}_2 = [0 \ 1]$.



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Practical Code Design for Compute-and-Forward

- We have proposed a simple *q*-ary implementation of Compute-and-Forward.
- Our implementation allows for small *q* while maintaining the weakest possible constraint on the invertibility of the set of integer coefficients.
- In the proposed scheme each relay decodes a linear combination over the reals.
- The crucial element in our scheme is an additional decode step which occurs at the centralized decoder.