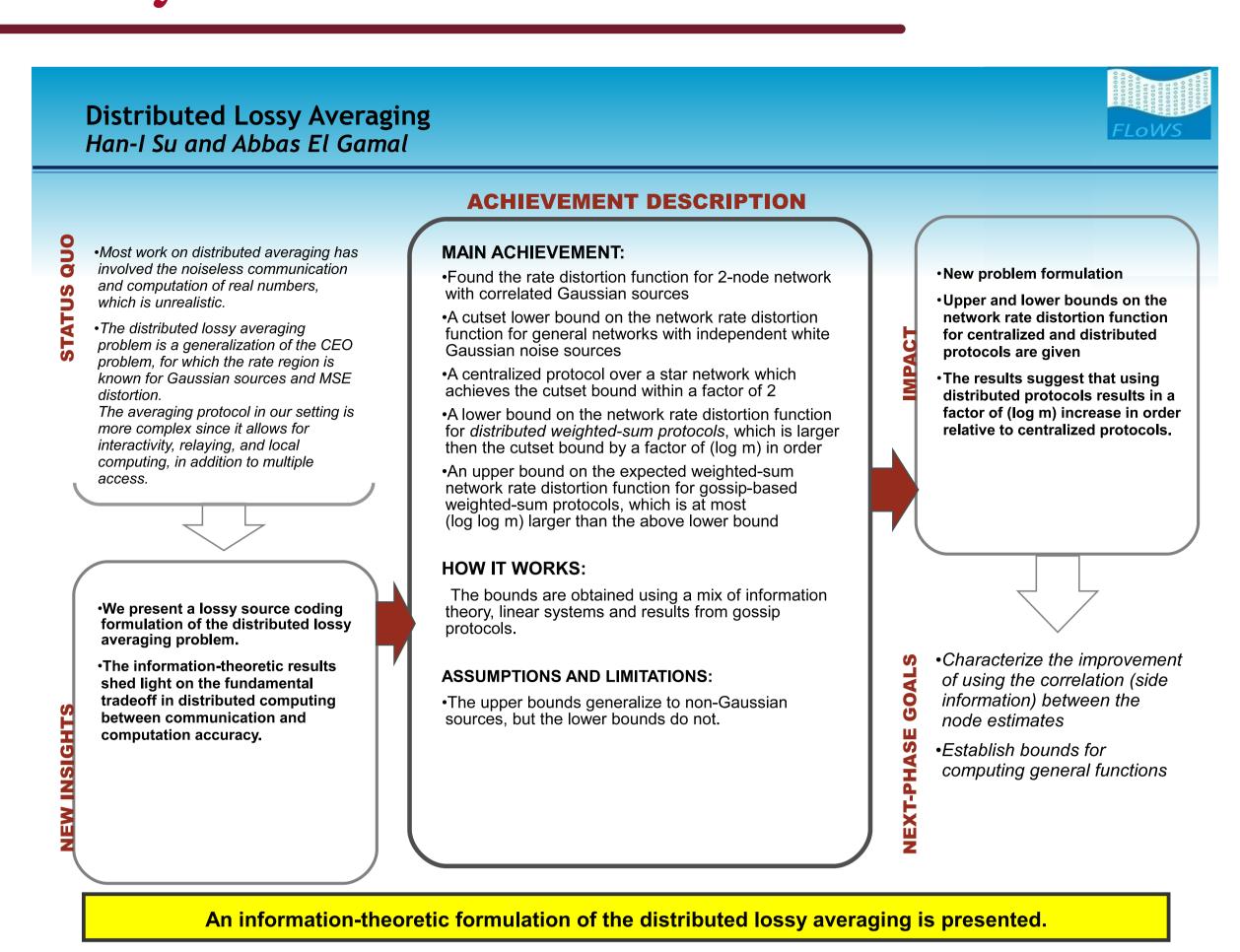


## Distributed Lossy Averaging

#### Han-I Su and Abbas El Gamal

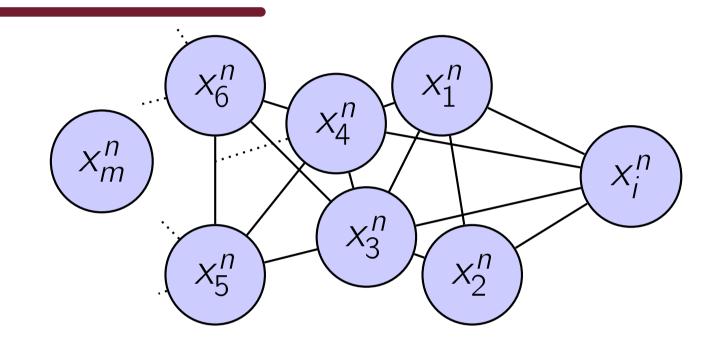
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### Summary



### **Lossy Averaging Problem**

- Complete graph with *m* nodes. Node *i* observes i.i.d. source  $X_i$
- Each node wishes to estimate the average  $S^n := (1/m) \sum_{i=1}^m X_i^n$  to a prescribed MSE distortion



- Averaging protocol:
- T rounds of node-pair, two-way communication/ computing
- $\circ (R_1, \ldots, R_m, n)$  block code: In round t, node i transmits at total rate  $r_i(t) \geq 0$  if it is selected; otherwise,  $r_i(t) = 0$ .  $R_i = \sum_{t=1}^{T} r_i(t)$
- $\circ$  Per-node average rate  $R = (1/m) \sum_{i=1}^{m} R_i$
- Distributed protocols: Not depend on node identities
- o Gossip protocols: Random node subset selections [Hedetniemi et al., 88]
- For fixed T and fixed sequence of node-pair selections:
- $\circ$  (R,D) is achievable if there is a sequence of  $(R_1,\ldots,R_m,n)$  codes such that  $R = (1/m) \sum_{i=1}^{m} R_i$  and

$$\limsup_{n\to\infty} \frac{1}{mn} \sum_{i=1}^m \sum_{k=1}^n \mathbb{E}\left[ (S_{ik} - S_i)^2 \right] \le D$$

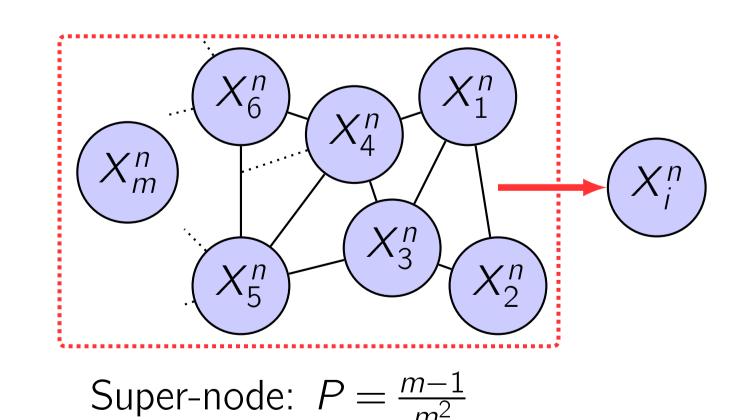
- $\circ R(D) = \inf\{R : (R, D) \text{ is achievable}\}$
- Network rate distortion function

 $R^*(D) = \inf\{R(D) : \text{all node-pair selection sequences and } T\}$ 

## Cutset Lower Bound on $R^*(D)$

 Independent WGN sources with average power 1

Cutset Lower Bound: 
$$R^*(D) \geq \frac{1}{2} \log \left( \frac{m-1}{m^2 D} \right)$$
 for  $D < (m-1)/m^2$ 



Gaussian sources

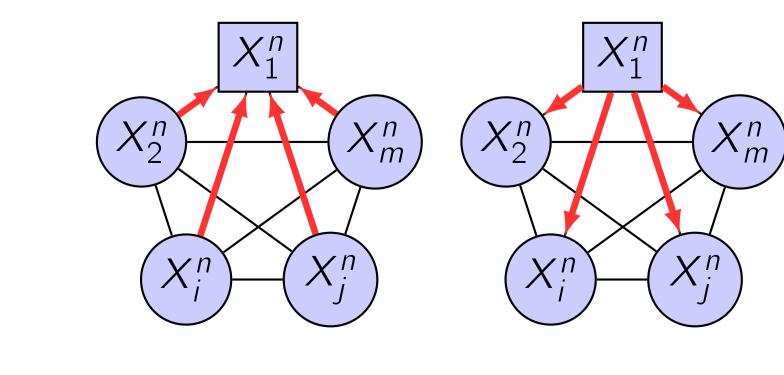
• Tight for 2-node network with correlated

# Upper Bound on $R^*(D)$

- Use centralized protocol; node 1 acts as cluster-head
- Round t = 1, ..., (m-1):

$$r_i(i-1) = \frac{1}{2}\log\left(\frac{1}{d}\right)$$
,  $d = \frac{mD}{2}$ 

• Round t = m, ..., (2m-2):  $r_1(t) = \frac{1}{2} \log \left( \frac{2}{mD} \right)$ 



Upper bound:

$$R^*(D) \le \frac{m-1}{m} \log\left(\frac{2}{mD}\right)$$

## Distributed Weighted-Sum Protocol

- T rounds of node-pair, two-way communication/ computing
- Estimate of node i at t = 0:  $S_i^n(0) = X_i^n$
- Assume (i,j) selected in round t > 0:
  - Node i: Sends description  $\hat{S}_{i}^{n}(t)$
  - \* Distortion  $d E(S_{ik}^2(t))$  and rate  $(1/2) \log(1/d)$
  - Similarly, node j sends description  $\hat{S}_{i}^{n}(t)$
  - Nodes update their estimates

$$S_v^n(t+1) = \frac{1}{2}S_v^n(t) + \frac{1}{2(1-d)}\hat{S}_{i+j-v}^n(t)$$
 for  $v = i, j$ 

• Define  $R_{\text{W/S}}^*(D) \ge R^*(D)$ 

## Lower Bound on $R_{ws}^*(D)$

$$R_{\text{WS}}^*(D) \ge (\text{minimum T}) \times (\text{minimum average rate per round})$$

$$\ge \left(\frac{m}{2} \log \frac{1}{\sqrt{D} + 1/m}\right) \left(\frac{1}{m} \log \frac{1}{4mD}\right)$$

## **Gossip-Based Weighted-Sum Protocol**

- Class of distributed weighted-sum protocols
- Node-pair selected independently at random in each round
- Expected weighted-sum network rate distortion function

$$E(R_{WS}(D)) = \inf \{ E(R) : (R, \Delta) \text{ is achievable, } E(\Delta) < D \}$$

•  $R_{WS}^*(D) \leq E(R_{WS}(D))$ 

Upper bound on 
$$E(R_{WS}(D))$$
: 
$$E(R_{WS}(D)) \le \frac{m-1}{m} \left( \ln \frac{2}{D} \right) \left( \log \frac{(m-1)\ln(2/D)}{m^2D} \right)$$

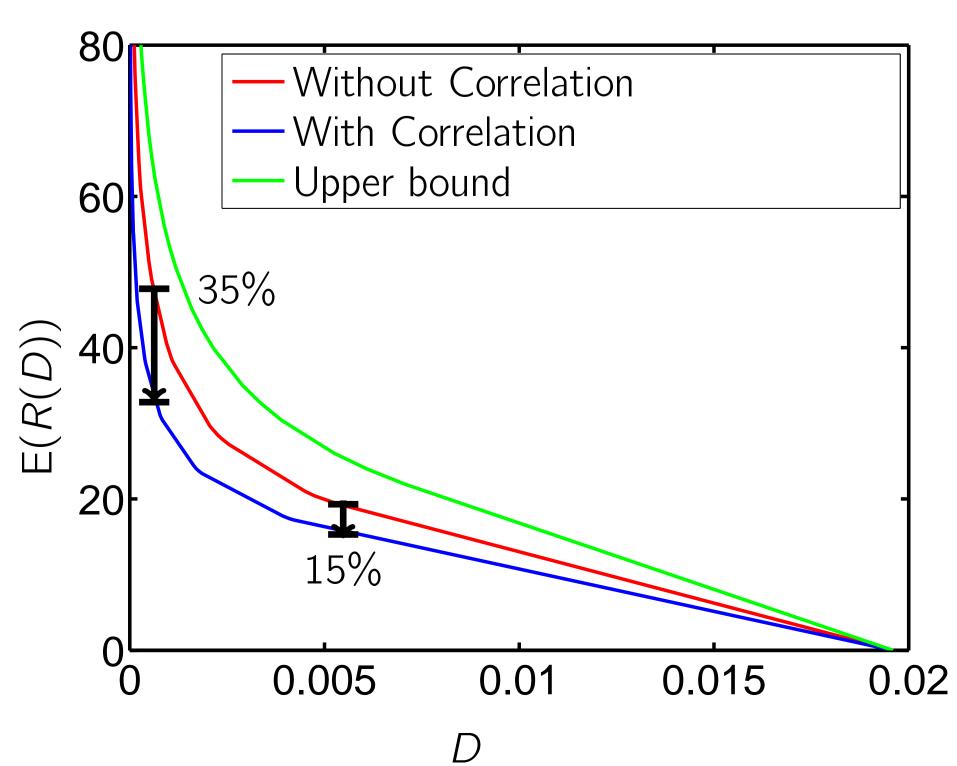
#### **Summary of Bounds**

	Bounds	$D = \Theta(1/m)$	$D = \Theta(1/m^2)$
Cutset	$R^*(D)$	$\Omega(1)$	$\Omega(\log m)$
Centralized	$R^*(D)$	O(1)	$O(\log m)$
Distributed	$R^*_{WS}(D)$	$\Omega(\log m)$	$\Omega((\log m)^2)$
	$E(R_{WS}(D))$	$O((\log m)(\log\log m))$	$O((\log m)^2)$

Price of using a distributed protocol is roughly log m

#### **Effect of Using Correlation**

- We ignored the build up in correlation
- Can achieve better rate using Wyner-Ziv coding
- Very difficult to analyze; using simulations (m = 50):



This work was also presented at the 2009 International Symposium on Information Theory, June 28-July 3, 2009, Seoul, Korea.