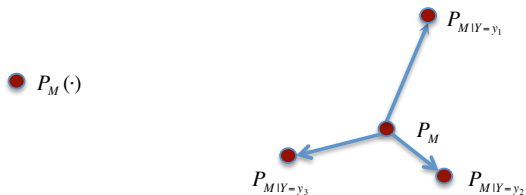


*Instantaneously Efficiency of Dynamic Communications*

Lizhong Zheng

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## How to Describe Communication in One Time Instance



- Nothing is communicated reliably, so cannot say how many "bits" is transmitted.
- Mutual Information?
- Directions matters?

## How is This Different From Achieving Capacity

- Capacity achieving random coding maximizes instantaneous mutual information.

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- Random coding: re-shaping input distribution at each time:

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- Only an approximate solution, for a dominating fraction of the time.

## Is Error Exponent a "True" Dynamic Metric

- Renyi entropy and divergence

$$H_\alpha(P) = \frac{1}{1-\alpha} \log \sum_{x \in \mathcal{X}} P^\alpha(x); \quad D_\alpha(P||Q) = \frac{1}{\alpha-1} \log \sum_{x \in \mathcal{X}} P^\alpha(x)Q^{1-\alpha}(x)$$

- Mutual information and Decision making:

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- Instantaneous optimization:

$$\max_{f: M \rightarrow \mathcal{X}} \sum_y P(y) \left( \sum_m P_M^{1-\alpha}(m) P_{M|Y}^\alpha(m|y) \right)^{\frac{1}{\alpha}}$$

$$\text{Random Coding} \Rightarrow \max_{P_X} \sum_y P(y) \left( \sum_x P_X^{1-\alpha}(x) P_{X|Y}^\alpha(x|y) \right)^{\frac{1}{\alpha}}$$

$$\text{Bayes Rule} \Rightarrow \max_{P_X} \sum_y \left( \sum_x P_X(x) W_{Y|X}^\alpha(y|x) \right)^{\frac{1}{\alpha}}$$

$$= \max_{P_X} E_0(\rho, P_X) \quad \text{with } \rho = \frac{1}{\alpha} - 1$$

## *Why Should We Care About Instantaneous Efficiency*

- In both capacity and error exponent optimization:
  - An instantaneous optimization is implicitly solved;
  - As  $P_{M|\mathcal{H}}$  deviates from uniform, random coding deviates from the optimal solution;
  - With average-over- $n$  performance metrics, the sub-optimality can be ignored.



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  - With average-over- $n$  performance metrics, the sub-optimality can be ignored.
- Communication optimized over every single time instance:
  - Only marginal gains in conventional metrics;
  - Better insights: finite time horizon, interference, soft information;
  - Easy implementation: greedy algorithms, approximate DP.

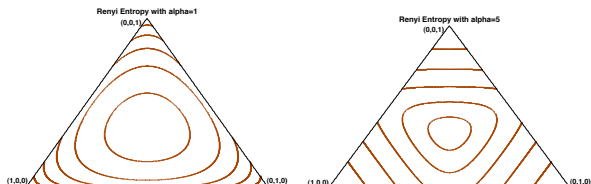
## *How to Measure Instantaneous Efficiency*

- There is no unique metric: the value of soft information depends on how it would be used.

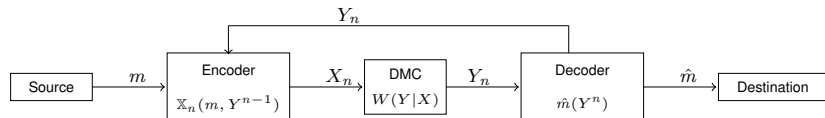
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Example:  $H([0.6, 0.2, 0.2]) \approx 1.38 > H([0.5, 0.5, 0]) = 1$
- Renyi Divergence,  $\alpha$ -divergence, etc..



## Example 1: the Feedback Channel



- Encoder:

$$\mathbb{X}_t(m, Y^{t-1}) : \mathcal{M} \times \mathcal{Y}^{t-1} \rightarrow \mathcal{X} \quad t \leq n$$

- Decoder:

$$\hat{m}(Y^n) : \mathcal{Y}^n \rightarrow \mathcal{M}$$

- Knowledge at time  $t$ ,  $\varphi_t(\cdot) = \mathbf{P}[m = \cdot | y^t]$
- Feedback does not increase channel capacity for DMC, but can improve error probability.

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- Chosen from an exponential upper bound of  $P_e$ ;
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- $\eta = \frac{1}{1+\rho}$  gives Renyi entropy;
- In general, weighted sum of two Renyi entropies;
- Greedy optimization problem:

$$\max_{\mathbb{X}} \min_{t, y^t} E[\zeta_{t+1} | y^t]$$

- Solution: tilted posterior matching.

- Posterior tilting:  $P_{M|\mathcal{H}} \rightarrow P_{M|\mathcal{H}}^\eta$ , slow down the process of decision making;
- Parameter  $\eta$  depends on the subject choice of the metric;
  - $\eta$  can be optimized separately
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- Vary  $\eta$  based on  $t, y^t$ 
  - Slow down if committed to a message too early, vice versa;
  - Balance progress for different outputs;

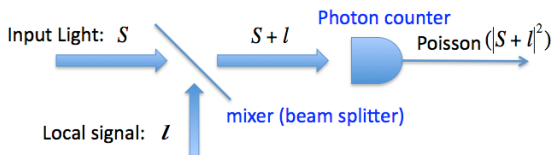
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  - Slow down if committed to a message too early, vice versa;
  - Balance progress for different outputs;
- General greedy instantaneous communication: at each time  $t$ 
  - given a history:  $\mathcal{H}_t$ ;
  - choose a metric: mutual information, Renyi divergence, etc.
  - design a few parameters: encoding, resource allocation, receiver designs, ...

## Example: Quantum Detection



- Direct detection measure the intensity of light, resulting in Poisson channel, well studied;
- Theoretical optimization of coherent quantum detectors far more general than practical devices today;
- Realistic receivers can only use a few kinds of devices as building blocks

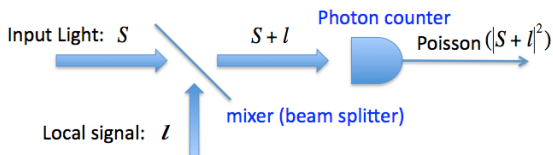
## Example of Coherent Detector



- Design of local signal  $l$  changes the detection problem:

$$\begin{array}{l} M = 0 : \quad \text{Poisson}(|S_0|^2) \\ M = 1 : \quad \text{Poisson}(|S_1|^2) \end{array} \quad \longrightarrow \quad \begin{array}{l} \text{Poisson}(\lambda_0 = |S_0 + l|^2) \\ \text{Poisson}(\lambda_1 = |S_1 + l|^2) \end{array}$$

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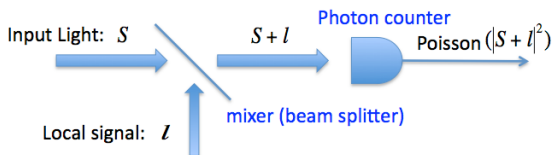


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- More general case requires a couple of more parameters;
- What is the sufficient statistic?

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- At time  $t$ , given the current knowledge  $P_{M|H_t}$ , design  $l(t)$  to be used for  $[t, t + \Delta)$ , to maximize mutual information;
- Optimal performance for binary detection;
  - All metrics over 1-D space are equivalent;
  - Balanced progress;

