

# An Equivalence Theory of Network Capacity

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# Outline

Status Quo

New Insights

FLoWS Achievements

End-of-Phase Goal

Community Challenges

# An Equivalence Theory of Network Capacity

Status Quo

## Network Capacities:

- ▶ Known for limited collection of (mostly small) networks
- ▶ Scaling laws  $\Rightarrow$  coarse behaviors / strategies (not capacities) assuming many homogeneous nodes

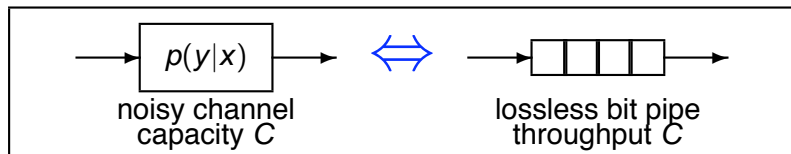
## Why?

- ▶ Finding achievable rate regions is difficult!
  - ▶ Often optimized one network at a time
  - ▶ Don't know how to do "network" relaying
  - ▶ Don't know how to deal with interference
- ▶ Finding upper bounds is difficult!
  - ▶ Very few tools (e.g., Fano's, cut-set bounds)
  - ▶ Cutset bounds are often very loose.

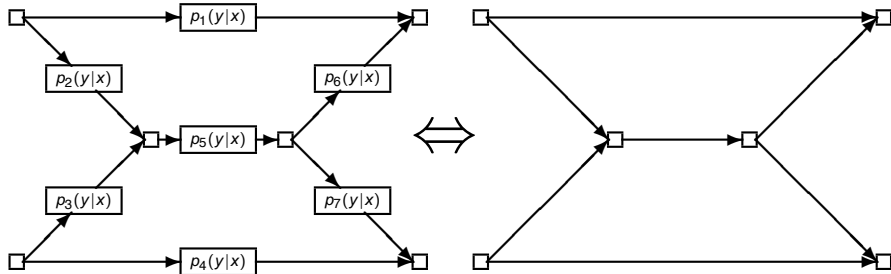
**Goal: Systematic method for characterizing capacity limits**

# Central Insight

Network equivalence ...

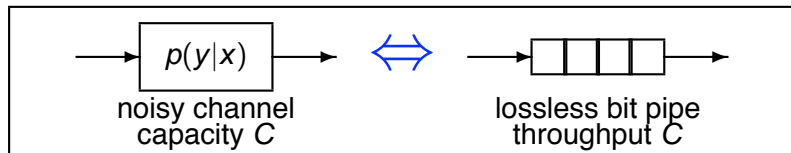


... could turn noisy networks into noiseless networks!



# Central Insight

## Network Equivalence Implications



- ▶ Reduces complexity: channel statistics  $\Rightarrow$  capacities
- ▶ Allows use of existing tools
  - ▶ Component capacities
  - ▶ Network coding
- ▶ Highlights **combinatoric** core of network capacity problem

# FLoWS Achievements

- ▶ Link equivalence
- ▶ Generalizations in progress
  - ▶ Broadcast
  - ▶ Multiple access

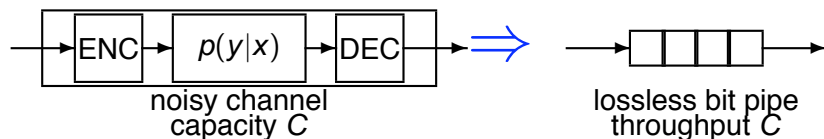
including

- ▶ Examples ( $\Rightarrow$  equivalences)
- ▶ Counter-examples ( $\Rightarrow$  upper bounds)

# FLoWS Achievements

## How it Works – Link Equivalence

### Shannon Theory



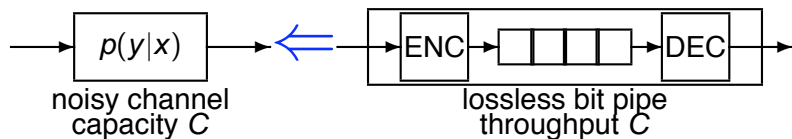
Using a good **channel encoder & channel decoder** we can make the noisy channel virtually indistinguishable from the noiseless bit pipe with throughput  $C$

EASY – [Shannon, 1948]

# FLoWS Achievements

## How it Works – Link Equivalence

### Dual to Shannon Theory



Using a good **source encoder & source decoder** we can make the noiseless bit pipe virtually indistinguishable from the noisy channel with transition probability  $p(y|x)$ .

### HARD –

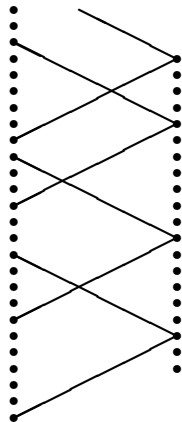
Must show that there is never anything to be gained by working about the noisy channel capacity



# FLoWS Achievements

## How it Works – Link Equivalence

### Method of Types



- Draw  $Y^n$  vectors
- Each covers  $\sim 2^{nH(X|Y)}$  typical  $X^n$  vectors
- There are  $\sim 2^{nH(X)}$  typical  $X^n$  vectors
- Therefore  $\sim 2^{nI(X;Y)}$   $Y^n$  values suffice
- Encode typical  $X^n$  to jointly typical  $Y^n$

Used  $\sim C = I(X; Y)$  bits per sample.

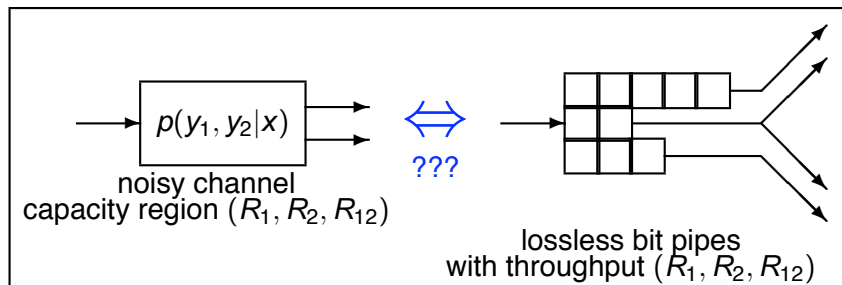
Mimics noisy channel *on typical strings*.

Noisy channel can't do anything with atypical cases.

# FLoWS Achievements

## How it Works – Generalizations

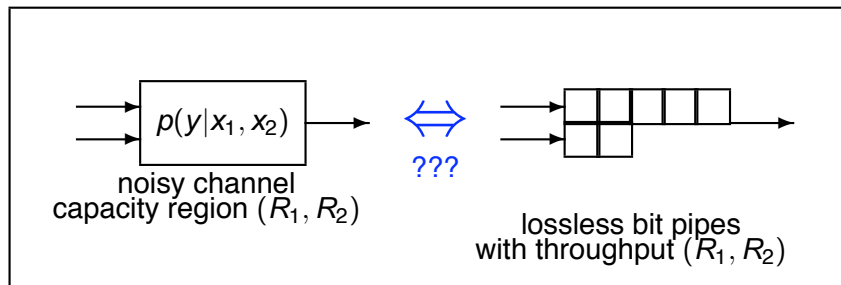
### Broadcast



# FLoWS Achievements

## How it Works – Generalizations

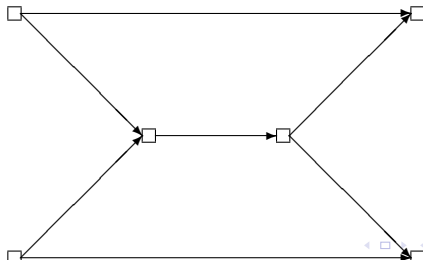
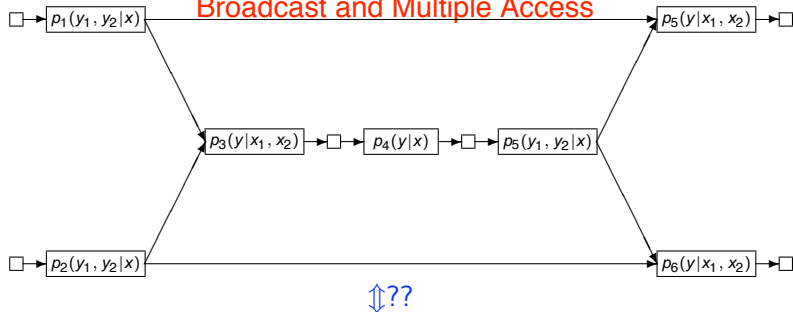
### Multiple Access



# FLoWS Achievements

## How it Works – Generalizations

### Broadcast and Multiple Access



# FLoWS Achievements

## How it Works – Generalizations

### When equivalences fail ...

... the result is upper bounds.

- ▶ Find the smallest possible bit pipes with which you can mimic the noisy channels.
- ▶ The capacity of the resulting noiseless network is an upper bound on the capacity of the noisy network.

# FLoWS Achievements

## Assumptions and Limitations

- ▶ Incomplete understanding of broadcast and multiple access cases
- ▶ Assumes links are memoryless and discrete
- ▶ Requires solution of combinatoric network coding problem (high complexity for large networks)
- ▶ Metrics other than capacity may not be preserved (e.g., error exponents)

## End-of-Phase Goal

- ▶ More complete understanding of equivalences / hierarchies for broadcast and multiple access channels.
- ▶ Bounding networks where equivalence can't be established.

# Community Challenges

- ▶ Graduate level – Identify additional equivalences and hierarchies.
- ▶ Prize level – Understand limits of capacity ordering as a practical intellectual tool.