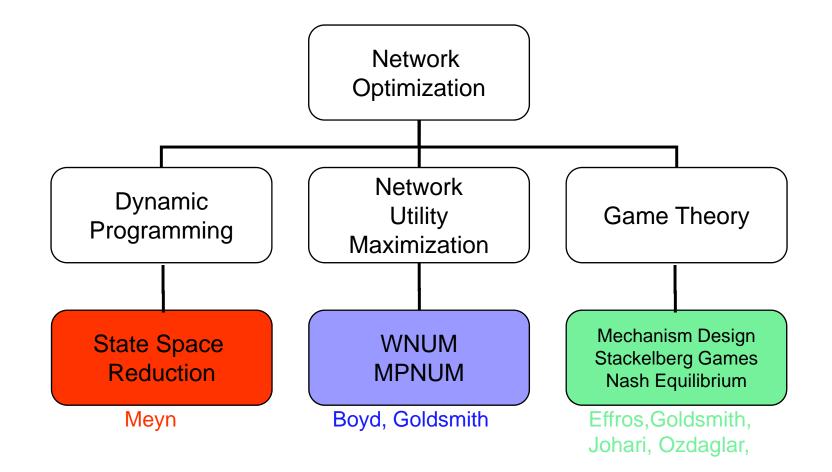


# Optimizing Wireless Network Performance in Random Environments

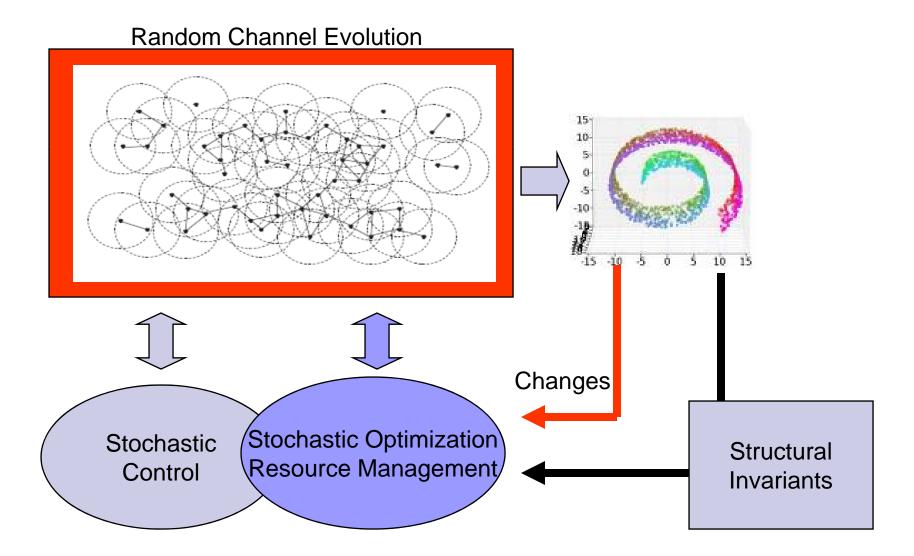
Stephen Boyd Andrea Goldsmith Daniel ONeill

# **Approaches to Network Optimization\***



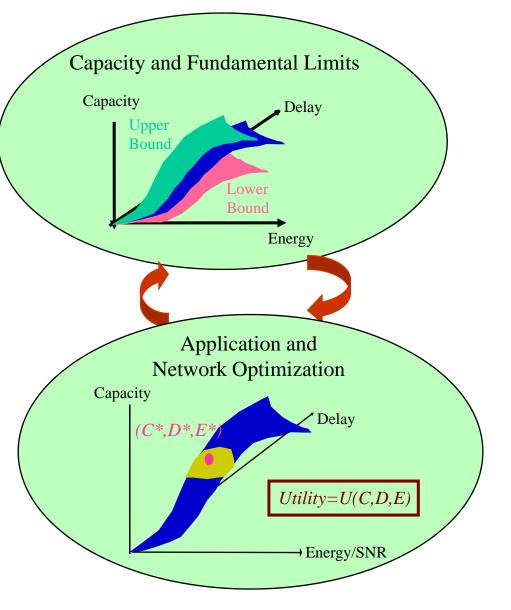
\*Most prior work is for wired/static networks

# Optimization requires models and tools



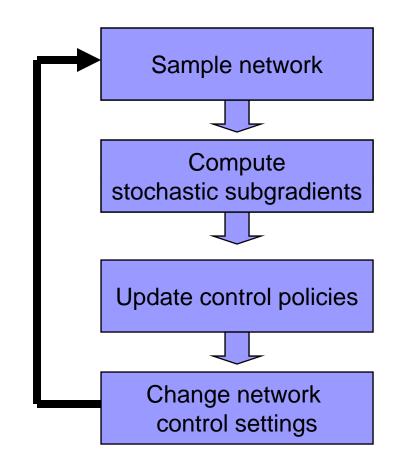
# Models come from Thrusts 1 and 2

- Time-varying capacity regions define underlying link rates
- Currently incorporating generalized relaying at PHY into model
- When models unknown, need online learning



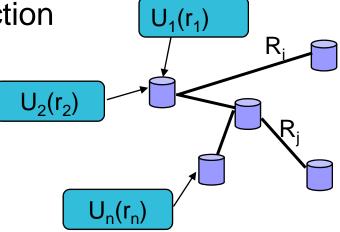
# **On-Line Learning**

- Samples network
- Iteratively finds best control policies
- Application of stochastic approximation

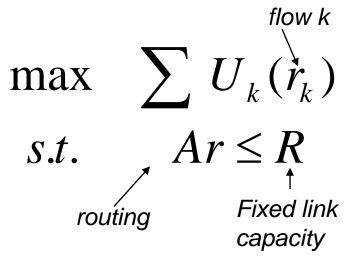


# **Network Utility Maximization**

- Maximizes a network utility function
- Assumes
  - □ Steady state
  - Reliable links
  - □ Fixed link capacities



Dynamics are only in the queues



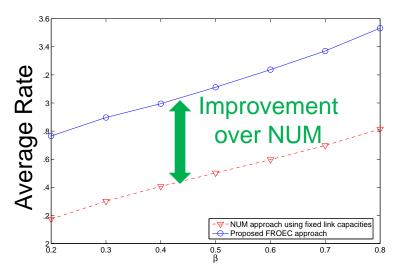
# Wireless NUM

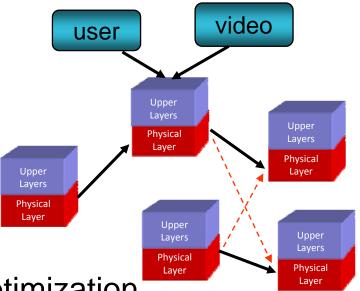
- Extends NUM to wireless networks
  - Random lossy links
  - Error recovery mechanisms
  - Network dynamics
- Network control as stochastic optimization
  - max  $E[\sum U(r_m(G))]$

st  $E[r(G)] \le E[R(S(G), G)]$  $E[S(G)] \le \overline{S}$ 

## Next steps

- □ Adaptive PHY layer and reliability
- Existence convergence properties
- Channel estimation errors





# **Beyond WNUM**

# WNUM Limitations

- Adapts to channel and network dynamics
- Cross-layer optimization of PHY and higher layers
- *But* limited to elastic traffic flows

# MPNUM extends WNUM

- Traffic can have defined start and stop times
- Traffic QoS metrics can me met
- General capacity regions can be incorporated
- Multiple time periods explicitly captured

## **Multi-Period Stochastic Control of Networks**

Stephen Boyd and Ekine Akuiyibo

ITMANET PI meeting 03/5-6/09

## The problem and issues

- goal: multi-period resource (*e.g.*, flow rate, power) allocation
- resources (*e.g.*, link capacities, channel states) vary randomly
- maximize utility (or minimize cost) that reflects different
  - weights (priorities)
  - desired/required target levels
  - averaging time scales

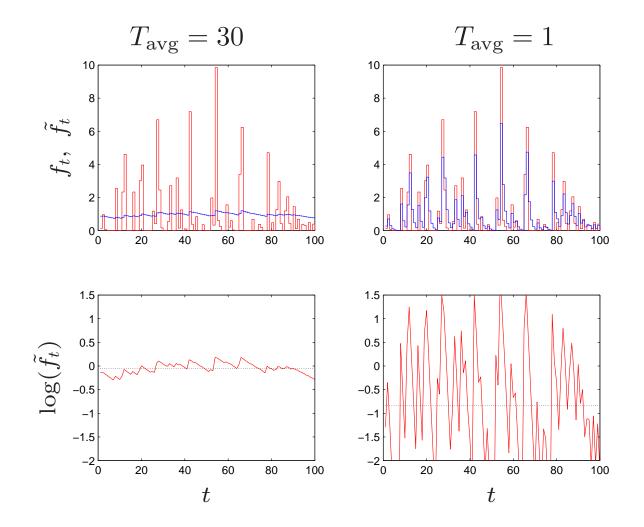
for different flows

• unifies what we called before WNUM, DNUM, SNUM

#### Dynamic utility and averaging time scale

- $f_t$  is flow in period t, t = 0, 1, ...
- $U: \mathbf{R} \to \mathbf{R}$  gives utility derived for a flow value
- $\tilde{f}_t = (1 \theta) \sum_{\tau=0}^t \theta^{\tau} f_{t-\tau}$  is (first order) smoothed or averaged flow
- $T_{\rm avg} = 1/\log(1/\theta)$  gives smoothing time scale
- average smoothed utility is  $\bar{U} = \lim_{t \to \infty} (1/t) \mathbf{E} \sum_{\tau=0}^{t} U(\tilde{f}_{\tau})$
- when U is not linear,  $\bar{U}$  depends on smoothing time scale  $T_{\mathrm{avg}}$
- our claim: flow utility should be judged dynamically, *i.e.*, by a **utility function** and an **averaging time scale**

## Example



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#### **Utility state**

- represent smoothing via linear dynamical system
- $f_t \in \mathbf{R}^n$  is vector of flows
- $x_{t+1} = \Theta x_t + (I \Theta) f_t$ ,  $\Theta = \operatorname{diag}(\theta)$
- $(x_t)_i = \tilde{f}_i(t)$  is smoothed flow or **utility state**
- average smoothed utility is

$$\bar{U} = \lim_{t \to \infty} (1/t) \operatorname{\mathbf{E}} \sum_{\tau=0}^{t} \sum_{i=1}^{n} U((x_{\tau})_{i})$$

### **Stochastic flow control**

- must have  $f_t \in \mathcal{R}_t$  (rate region)
- in general,  $\mathcal{R}_t$  is random process on sets; we'll assume  $\mathcal{R}_t$  are IID
- stochastic flow control:

choose  $f_t$  as function (policy) of  $\mathcal{R}_t$ ,  $x_t$ , to maximize U

- can solve in principle via DP
- can solve exactly in only a few special cases
- lots of approximate solution methods

#### Linear quadratic formulation

- a special case for which we can get the exact solution
- rate region is defined by (random) capacity  $c_t$ :  $\mathcal{R}_t = \{z \mid \mathbf{1}^T z = c_t\}$
- utilities are concave quadratic:  $U(z) = -(x x^{tar})^T Q(x x^{tar})$ (*e.g.*, negative mean square deviation from target values)
- leads to (nonstandard) linear quadratic stochastic control problem
  - has random equality constraints
  - value function is quadratic; can be found from a Riccati-like recursion
  - optimal control law is messy, but affine in  $x_t$ ,  $c_t$

## **Optimal policy**

- optimal policy is  $f_t = Kx_t + wc_t + s$
- K, w, s found by complicated formulas and iterations
- $\mathbf{1}^T K = 0$ ,  $\mathbf{1}^T w = 1$ ,  $\mathbf{1}^T s = 0$ , so we have  $\mathbf{1}^T f_t = c_t$  (*i.e.*,  $f_t \in \mathcal{R}_t$ )
- interpretations:
  - $\bullet \ w$  gives the capacity allocation
  - s is an offset
  - K is the utility state to flow gain matrix

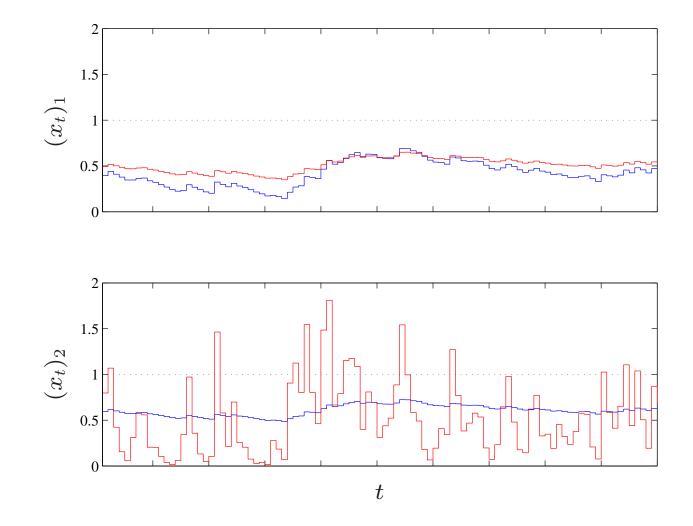
### (Simplest possible) example

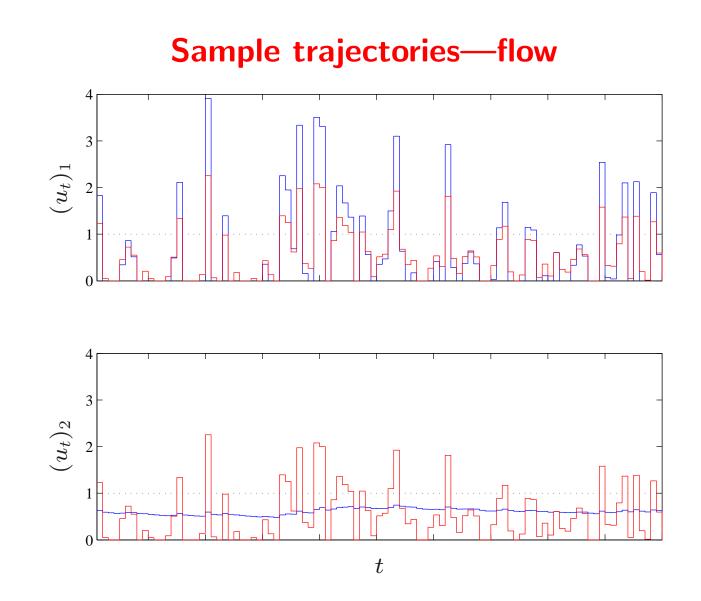
- 2 flows share one link
- $U(a) = -(a-1)^2$  (*i.e.*, target flow values are one)
- smoothing times  $T_{\rm avg} = 1$ ,  $T_{\rm avg} = 30$
- link capacity  $c_t$  is exponential with mean 1.5
- optimal policy:

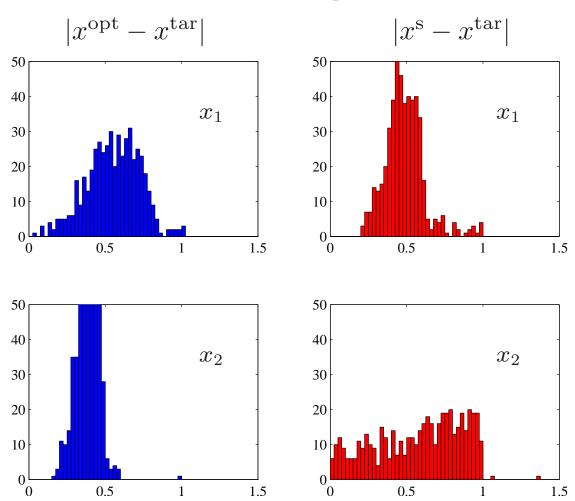
$$f_t = \begin{bmatrix} -0.652 & 0.570 \\ 0.652 & -0.570 \end{bmatrix} x_t + \begin{bmatrix} 0.978 \\ 0.022 \end{bmatrix} c_t + \begin{bmatrix} -0.655 \\ 0.655 \end{bmatrix}$$

• we'll compare with simple sharing:  $f_t = \begin{bmatrix} 0.5 \\ 0.5 \end{bmatrix} c_t$ 

## Sample trajectories—smoothed flow







## **Error histograms**

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## What's next

- handling inequality constraints (e.g.,  $f_t \ge 0$ ,  $Rf_t \le c_t$ ) via control Lyapunov methods
- extension to multi-flow, multi-hop, store-and-forward (easy)
- approximating general concave utilities as quadratic
- decentralization