

# Dynamic Spectrum Allocation for Cognitive Radios

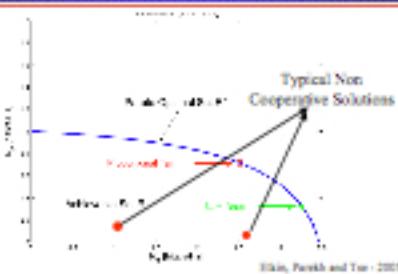
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## Promise of Cognitive Radios

- Cognitive radios are radio architectures in which the communication is not restricted to a fixed band
- Dynamically adapt its transmission to find and utilize holes in
  - Space
  - Time
  - Frequency

*Cognitive radios require flexible market driven regulatory model for efficient spectrum use*

## Typical Performance Loss



## Information Patterns for Cooperation

- How much information needs to be shared among devices to conclude that cooperation is beneficial?
- How do we manage "distributed reputation" to sustain cooperation and detect and punish misbehavior?

## Objectives

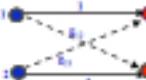
- Non Cooperative Models
  - Cooperative Models
    - Sustaining cooperative and managing incentive
    - Performance of cooperative behavior
    - Common protocol for cooperation
  - Regulatory insights
- Use Cognitive Radios to move from conventional "command and control" spectrum usage model to flexible "spectrum-common" model

## Non-Cooperative Models

- Nodes treat each other as noise
- No transmitter or receiver cooperation
- Elkin et al. showed that the performance can be highly inefficient
- Investigate efficiency loss of non-cooperative model and their dependence on system parameters (channel gains, power limitations)
- Investigate large systems limits (Huang-Berry-Hoog, 2006)

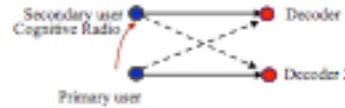
## Non-Cooperative Model with Unknown channel gains

- Consider 2x2 Gaussian Interference channel, but with cross gains unknown.
- Model this channel as a Bayesian game
- The Nash Equilibrium is to split the power across all bands (uniform power profile)
- Lack of knowledge about interference leads to inefficient solutions



## Cooperation

- Cognitive radio overheard the primary user's transmission = it can cooperate with primary user
- Questions:
  - How do nodes discover if cooperation is beneficial?
  - How do nodes exploit gains from cooperation?
  - How do nodes manage/enforce cooperation?



## Methodology and Plan

- Step 1: Use Game theoretic models to understand competition and limits of performance in non-cooperative schemes
- Step 2: Incorporate cognitive radio capabilities like = interference measurement, operating in different modes such as spread spectrum, OFDM etc, in game theoretic models
- Step 3: Develop cooperative models using ideas from distributed control and optimization

## Detecting and Preventing Malicious Behavior

- Cooperation needs consent of all participating nodes
- Cooperative Strategies can be jeopardized by malicious nodes
  - A malicious node may decide not to cooperate even when cooperation is beneficial for the nodes
- Need distributed mechanism for consent and reward management [Deb, Medard, Choize]