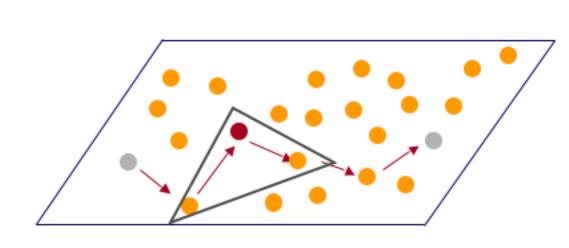
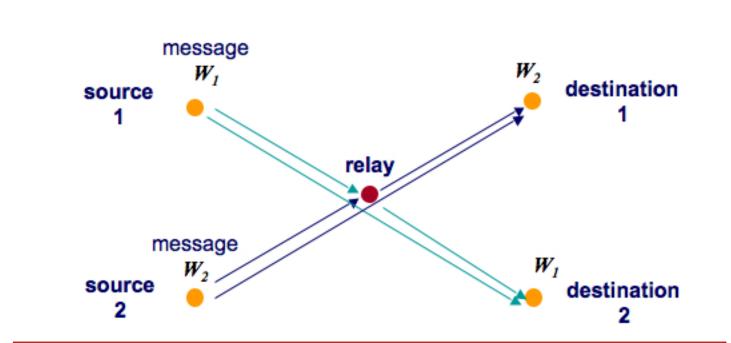
# Joint Relaying and Network Coding in Wireless Networks

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### Relaying



- Traditional communication in wireless networks: multihop through logical point-to-point links
  - Other signals treated as interference
- Cooperative strategies developed for the relay channel are known to improve the performance
  - Nodes do not discard interfering signals
  - Nodes cooperatively encode



- Relaying still implies routing on the network layer
- Relay switches between forwarding two streams

## **Approach**

#### 1) Consider routing

Relay time shares between relaying two data streams

signal at the relay:

 $X_3 = f(X_1)$  for  $t = [0, \tau]$  relaying for source 1  $X_3 = f(X_2)$  for  $t = [\tau, T]$  relaying for source 2

- Determine outer bounds
  - · Employ cut-set bounds for the relay channel

2) Consider simple analog network coding scheme

 $X_3 = \alpha Y_3$ 

This combines two data streams since:

 $X_3 = \alpha Y_3 = \alpha (X_1 + X_2 + Z_3)$ 

 Evaluate the achievable rates for multicast and unicast in two considered networks

#### compare

 Showing that rates achievable with analog network coding can outperform the outer bounds of relaying will demonstrate the benefits of joint relaying and network coding

# Achievable Rates with Simple Analog Network Coding

- Transmitted at the relay:  $X_3 = \alpha Y_3$
- Received at the destination t:

$$Y_4 = (1+\alpha)X_1 + (1+\alpha)X_2 + \alpha Z_3 + Z_4$$
  

$$Y_5 = (1+\alpha)X_1 + (1+\alpha)X_2 + \alpha Z_3 + Z_5$$

Compound MAC

- Capacity region of compound MAC is known [Ahslwede, 1974]
- an achievable rate region in the considered channel

- More realistic model: delay at the relay
- •Received at the destination t

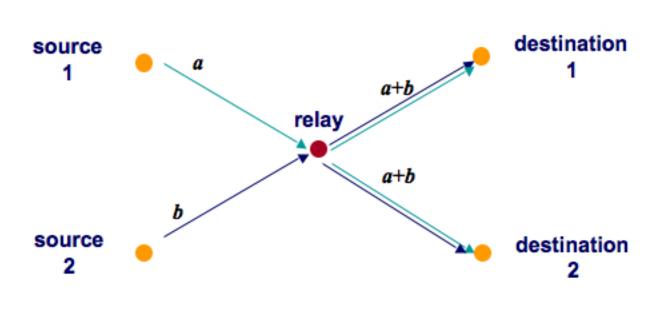
$$Y_4[i] = X_1[i] + \alpha X_1[i-1] + X_2[i] + \alpha X_2[i-1] + \alpha Z_3[i-1] + Z_4[i]$$

$$Y_5[i] = X_1[i] + \alpha X_1[i-1] + X_2[i] + \alpha X_2[i-1] + \alpha Z_3[i-1] + Z_5[i]$$

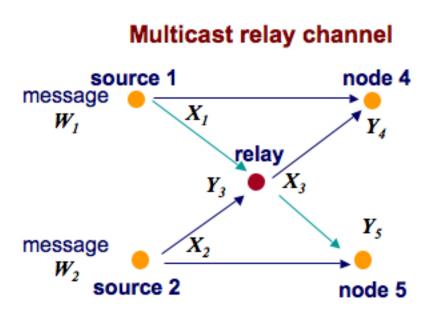
Compound MAC with ISI

- Capacity region of MAC with ISI is known [Cheng& Verdu, 1993]
- Again, it constitutes an achievable rate region for the considered channel

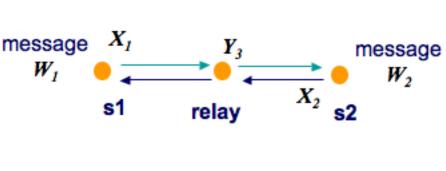
## **Network Coding in Wireless Settings**



- Combining data streams at the relay is crucial
- · Assumptions: non-wireless setting
  - No interference
- No broadcasting







Smallest relevant multicast network

Smallest relevant unicast network

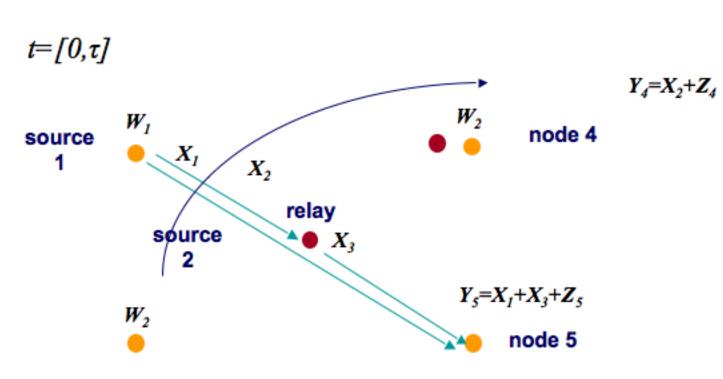
We consider broadcasting and interference

$$Y_{3} = X_{1} + X_{2} + Z_{3}$$

$$Y_{4} = X_{1} + X_{2} + X_{3} + Z_{4}$$

$$Y_{5} = X_{1} + X_{2} + X_{3} + Z_{5}$$

# **Outer Bound to any Routing Scheme**



- "Genie" gives  $\mathit{W}_2$  to node 5 and the relay  $\clubsuit$  no interference  $\mathit{X}_2$
- Outer bounds for the relay channel apply:

$$R_{15}^{\tau} \leq \tau \max_{p(x_1, x_3)} \min \{ I(X_1; Y_3, Y_5 \mid X_3) I(X_1, X_3; Y_5) \}$$

$$R_{15}^{\tau} \leq \tau \min \left\{ \frac{1}{2} \log \left( 1 + P_1(1 - \rho^2) \left( \frac{1}{N_3} + \frac{1}{N_5} \right) \right), \frac{1}{2} \log \left( 1 + \frac{P_1 + P_3 + 2\rho\sqrt{P_1P_3}}{N_5} \right) \right\}$$

- Direct transmission of message W<sub>2</sub>
  - •Genie" gives  $W_I$  to node 4  $\clubsuit$  no interference  $X_I$ ,  $X_3$

$$R_{24}^{\tau} \le \tau \max_{p(x_2)} I(X_2; Y_4) \quad R_{24}^{\tau} \le \tau \frac{1}{2} \log \left( 1 + \frac{P_2}{N_4} \right)$$

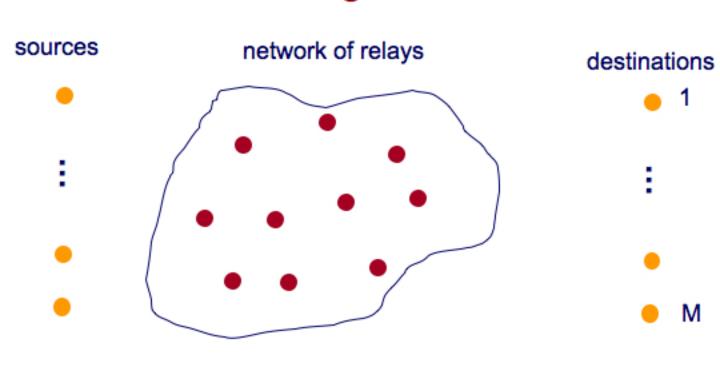
 $t=[\tau, 1]$ : Symmetric scenario except for an upper bound we assume that relay decoded  $W_2$  in  $t=[0,\tau]$ 

Outer bound: 
$$R_{15} \leq \tau R_{15}^{\tau} + (T - \tau) R_{15}^{T - \tau}$$

$$R_{24} \leq \tau R_{24}^{\tau} + (T - \tau) R_{24}^{T - \tau}$$

#### **Future Work**

Generalize to Large Networks:



- Obtain tighter bound
  - Obtain tighter bounds on the performance of the relaying and routing scheme

Further work on small networks:

- Further explore and propose cooperative schemes that incorporate joint relaying and network coding and result in improved or optimal performance
- Determine scenarios in which the separation between relaying and network coding does not result in the loss of performance
- Relay strategies such as Block Markov encoding, sliding-window decoding, backward decoding become very involved in larger networks
  - Proposed joint encoding scheme is simple
  - The achievable rates of the same coding scheme can be evaluated in a large network with M>2 destinations