

# Rolling Horizon Control for Networks with Random Link Capacities

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# The problem

- multi-period network resource allocation
- unicast, split flows
- stochastically varying link capacities
- buffer limits at nodes
- linear time-varying utilities

roughly: we're doing (centralized) multi-period joint routing/scheduling

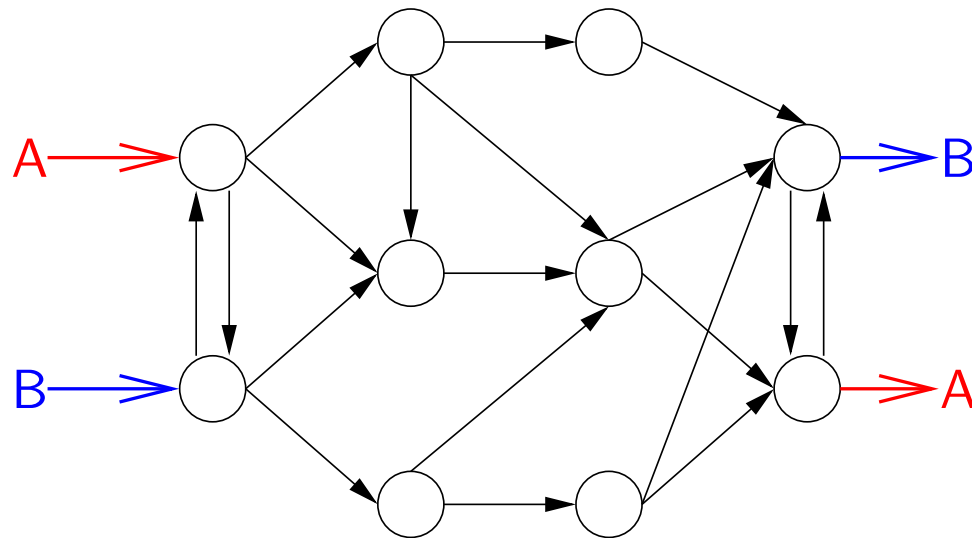
## Variables, constraints, objective

- **specification:** graph incidence matrix, sources, destinations, buffer size limits, input flow limits, capacity evolution model
- **variables:** flows, buffer sizes, input and output flows
- **constraints:** flow conservation, nonnegativity, buffer limits, link capacity, source buffer limit, source limits
- **objective:** linear in output flows with time-varying weights

# Approaches

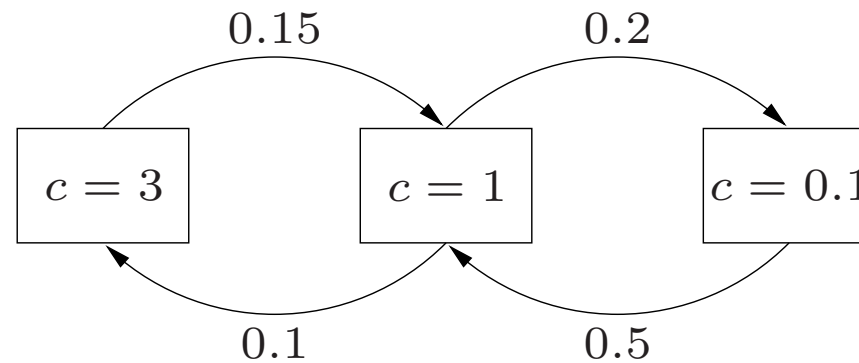
- **prescient relaxation**
  - ignore causality
  - problem becomes large LP
  - empirical utility mean gives bound on expected utility
- **optimal control**
  - current control function of current and past states
  - easily described by the Bellman recursion
  - hard to compute in general
- **rolling horizon**
  - assume future capacity equal to conditional mean
  - solve large LP to get full plan
  - use only first action

## Example



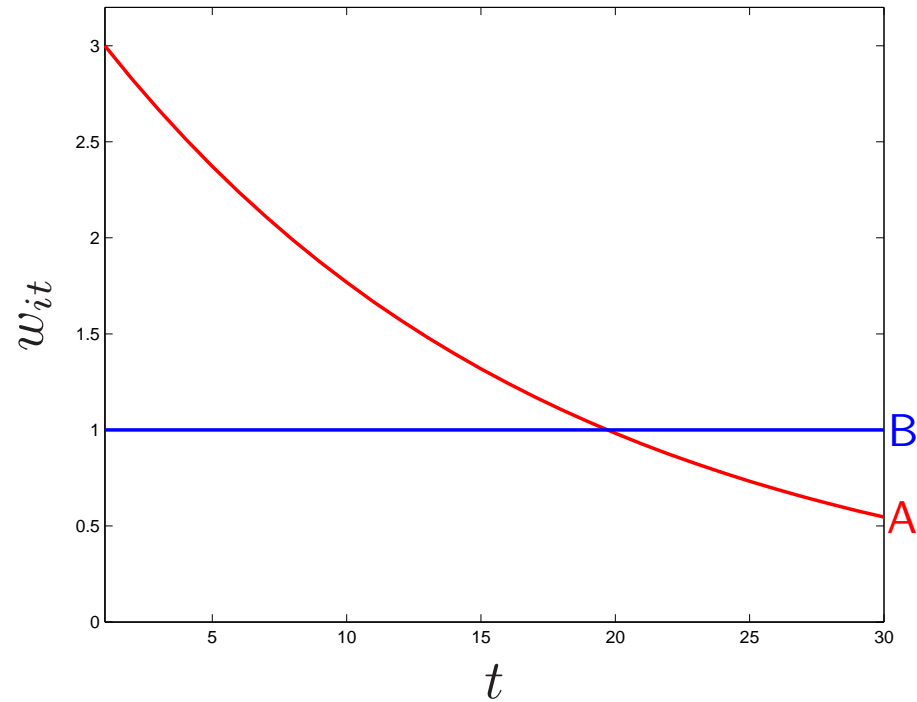
- 10 nodes, 19 links, 2 flows (A and B)
- we consider  $T = 30$  steps
- buffer limits  $Q^{\max} = 1.5$ ; input flow limit  $s_i^{\text{in},\max} = 2$

## Markov link capacity model



- three states: good ( $c = 3$ ), OK ( $c = 1$ ), bad ( $c = 0.1$ )
- link capacities evolve independently
- mixing time about 3 periods
- equilibrium distribution is 0.3, 0.5, 0.2; average capacity is  $\bar{c} = 1.42$
- all links start in OK state

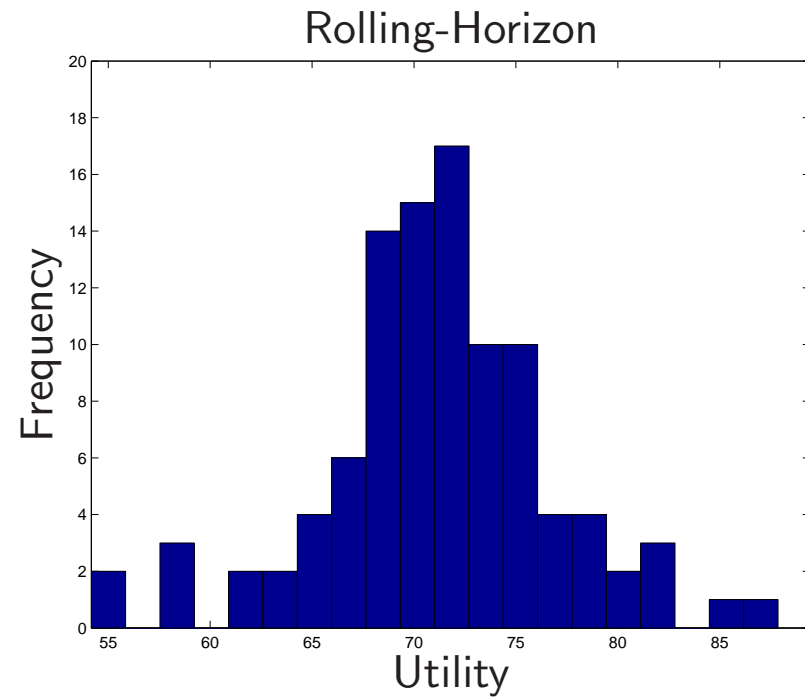
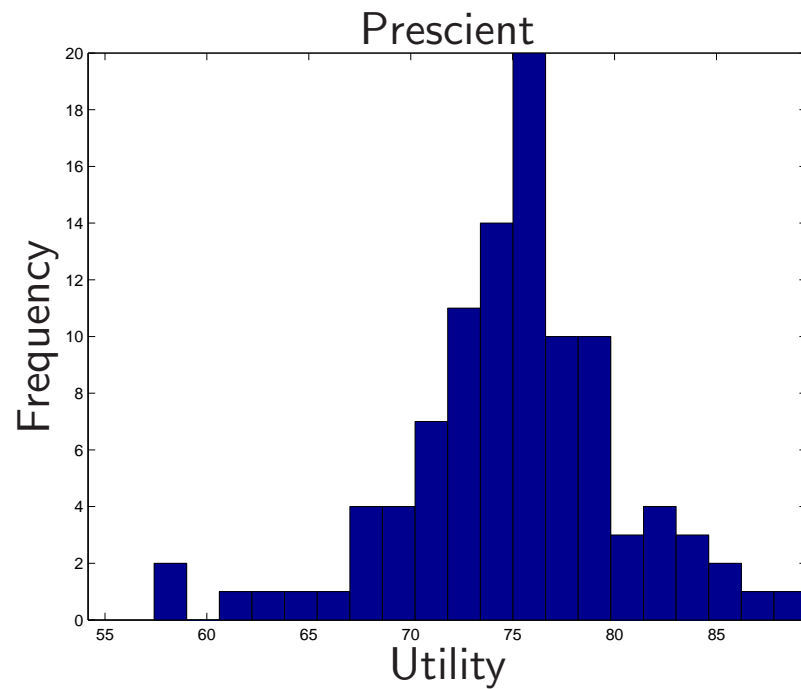
## Utility weights



- flow **A** somewhat time-critical; flow **B** is best-effort

## Simulation - Utility distributions

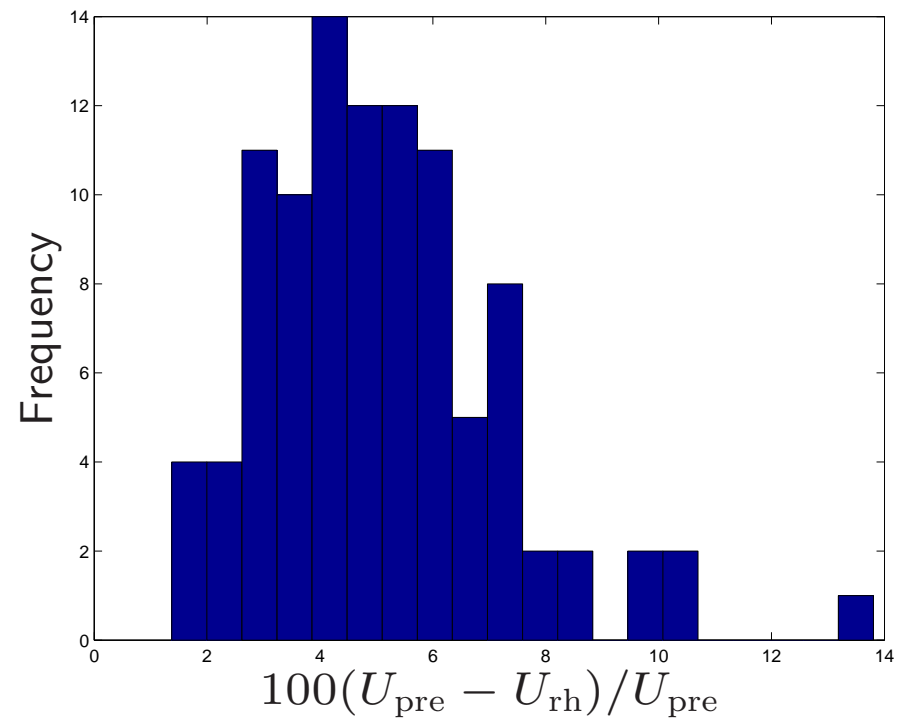
upper bound:  $\mathbf{E}U \leq 92$ , prescient:  $\mathbf{E}U \approx 75$ , rolling horizon:  $\mathbf{E}U \approx 71$



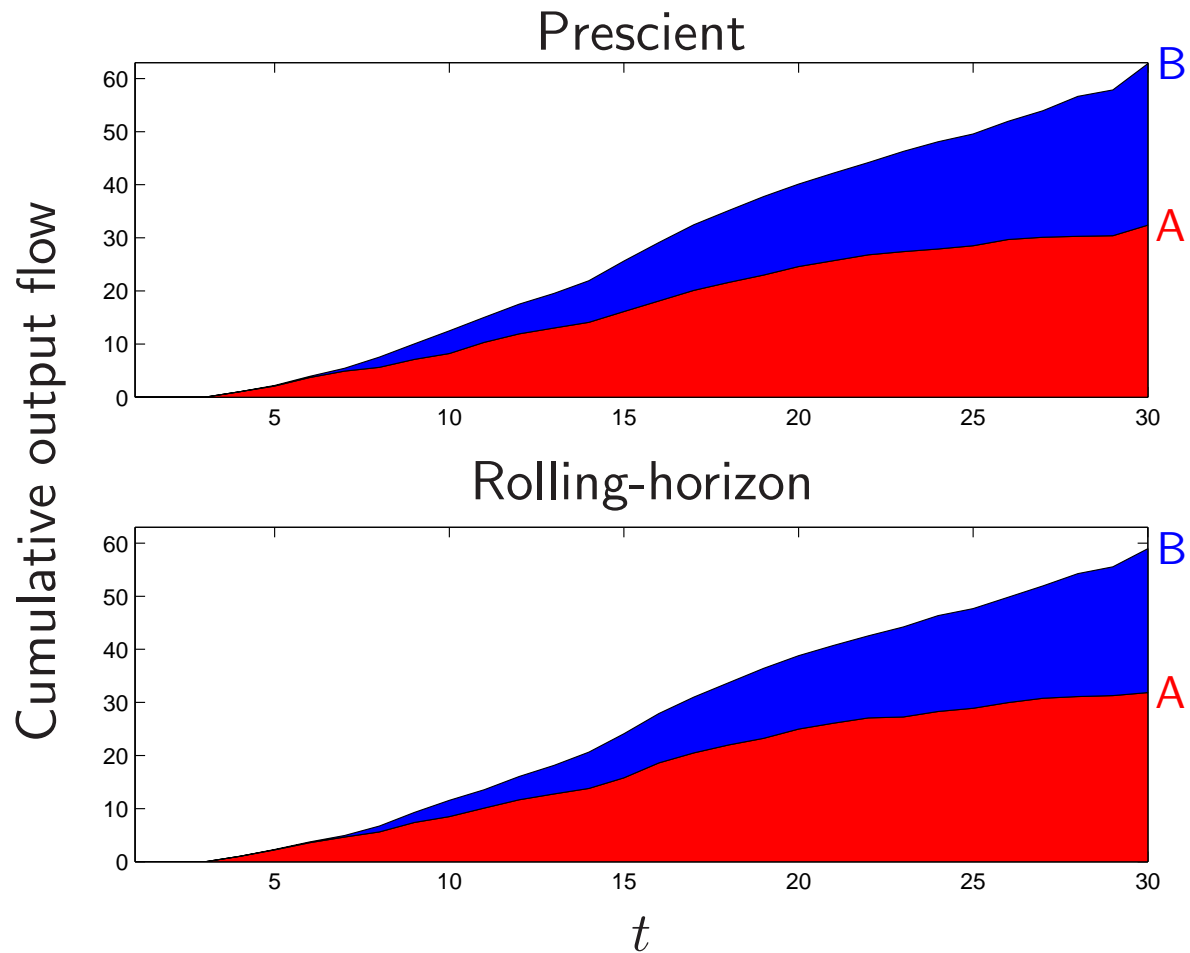


## Simulation - Utility gap distribution

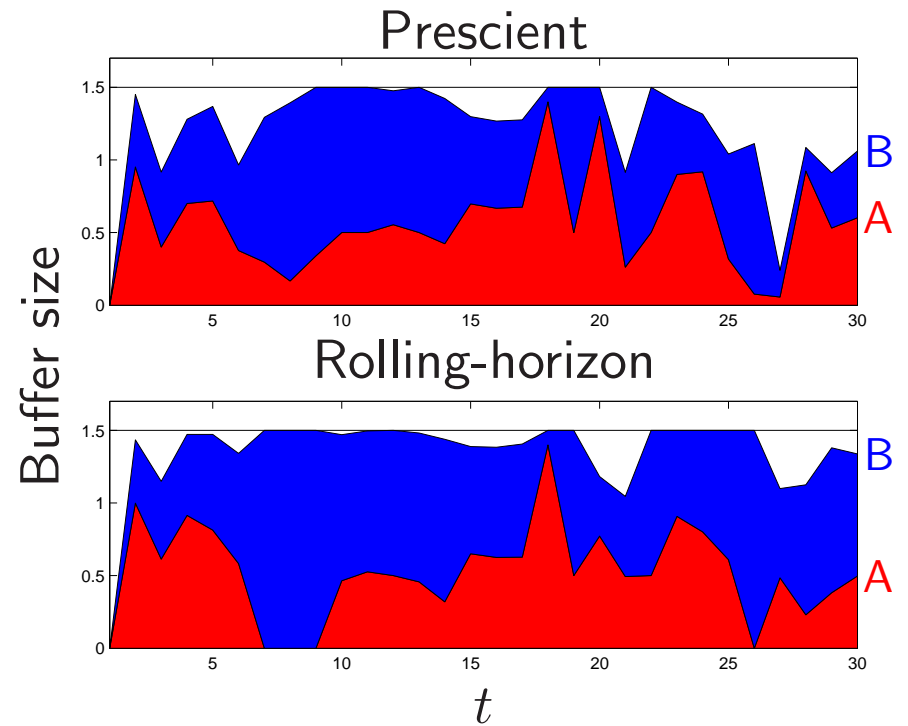
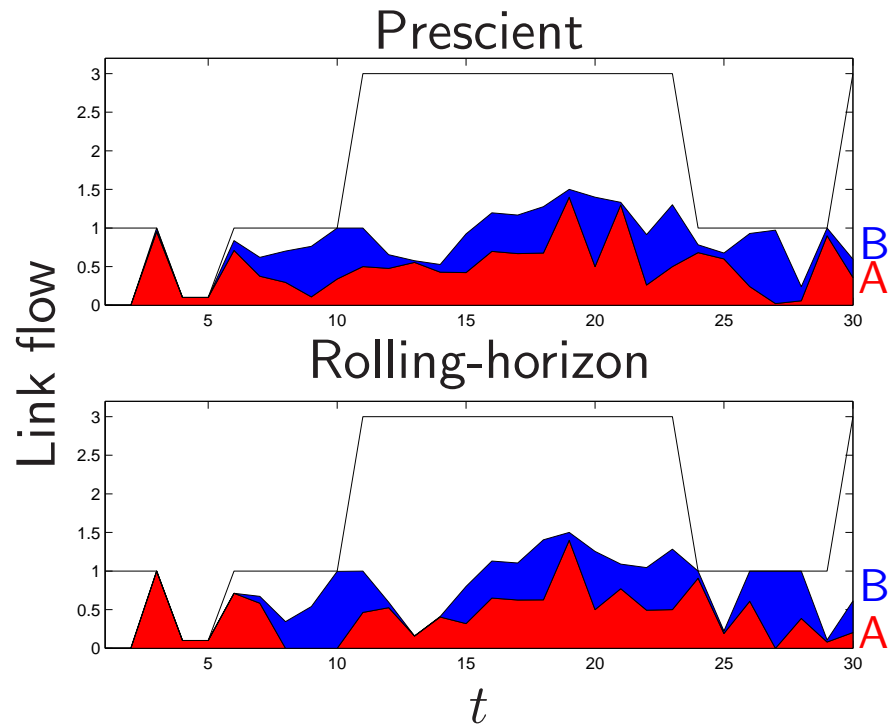
distribution of  $(U_{\text{pre}} - U_{\text{rh}})/U_{\text{pre}}$ ; average is 5%



# Cumulative output flow (realization 1)



# Central link flow and buffer size (realization 1)



## Extensions

'straightforward':

- general concave utilities
- random (*e.g.*, Markovian) utility weights  
(*e.g.*, flows randomly transition from 'best-effort' to 'urgent' and back)
- more general (non-Markovian) link state model
- changing source/destination nodes for flows
- joint resource allocation (bandwidth, power, . . . )
- fixed-route and multi-route flows
- multi-cast flows with fixed routes (trees)
- comparison with existing (distributed) protocols and methods

more challenging: distributed rolling-horizon methods