

# What's My Deal? Contract Communications in XML Agent Marketplaces

*Invited Presentation for  
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# Outline

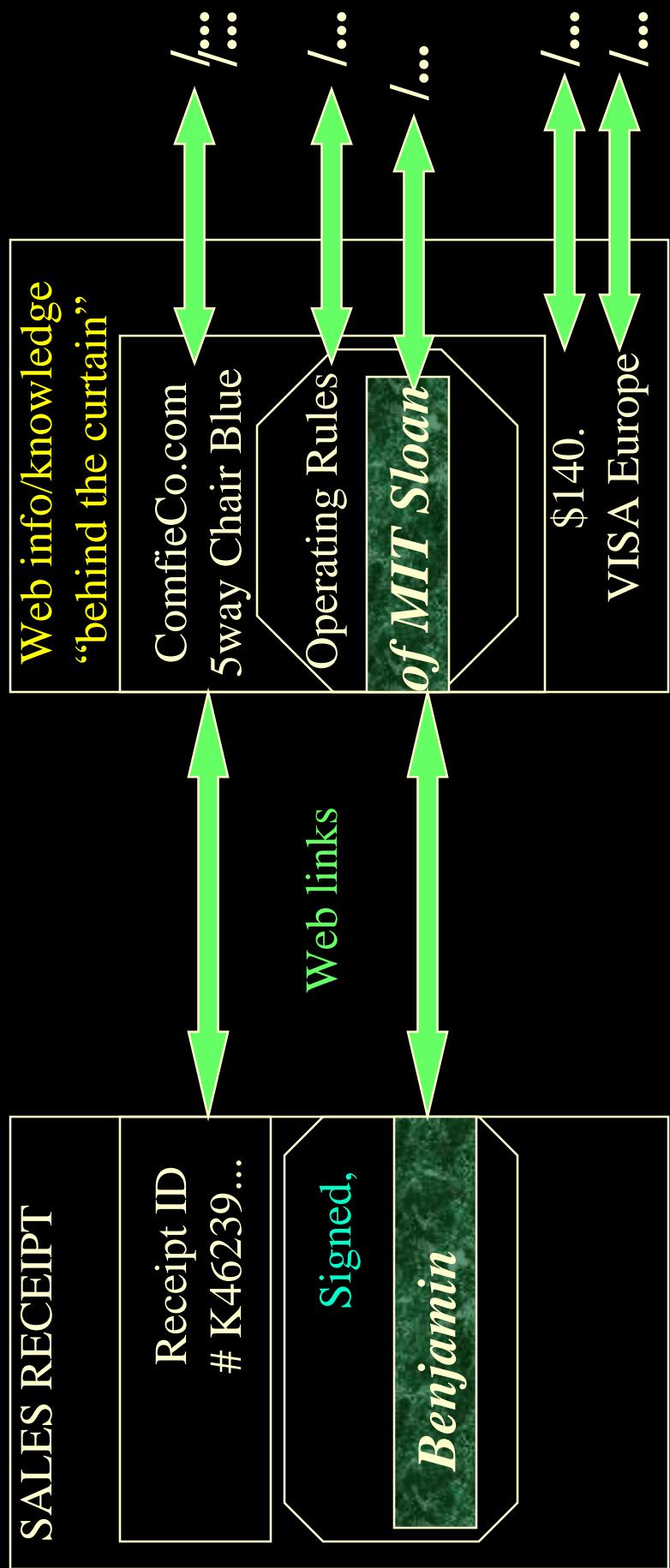
- *Aiming to be provocative*
- 1. Intro: XML, Semantic Web
  - example: e-signatures: deeper issues & opportunities
- 2. What's Doable Now in rule-based agent contracting
  - functionality: communicate, execute, modify
  - what kind of stuff represented by rules
- 3. Example of Agent Contract Communication:
  - Approach: Inter-operable, modular XML Rules represent parts of Contract Content
- 4. Applications:
  - Current
  - Vision
- 5. *Discussion: Directions for the Glorious Future*

# *Deeper Issues of E-Signatures*

- WHAT'S THE DEAL ? ... !!
- SIGN AS WHAT ?? ... !!
- *Vision/Approach:* A net of documents combined by links, on the Web

# *Looks Simple To Start... then Gets Interestingly Precise*

## *A Vision/Approach of what Web & Agents enable*



# *The Web is becoming XML → the Semantic Web*

- XML (vs. HTML) offers much greater capabilities for structured detailed descriptions that can be processed automatically.
  - Eases application development effort for assimilation of data in inter-enterprise interchange
  - A suite of open standards both current and emerging
  - ... including for knowledge-level SEMANTICS
- *Soon, Agents will Talk according to these standards...*
  - ∴ potential to revolutionize interactivity in Web marketplaces
    - B2B, ...

# *What's Doable Today in rule-based agent contracting, based on our approach to rule representation (“SweetDeal”)*

- Communicate: with deep shared semantics
  - XML, inter-operable with same sanctioned inferences
  - $\Leftrightarrow$  heterogeneous rule systems / rule-based agents
- Execute contract provisions:
  - infer; ebiz actions; authorize; ...
- Modify easily: contingent provisions
  - default rules; modularity; exceptions, overriding
- Reason about the contract/proposal
  - hypotheticals, test, evaluate; tractably
  - (*also need “solo” decision making/support by each agent*)

## *Approach:*

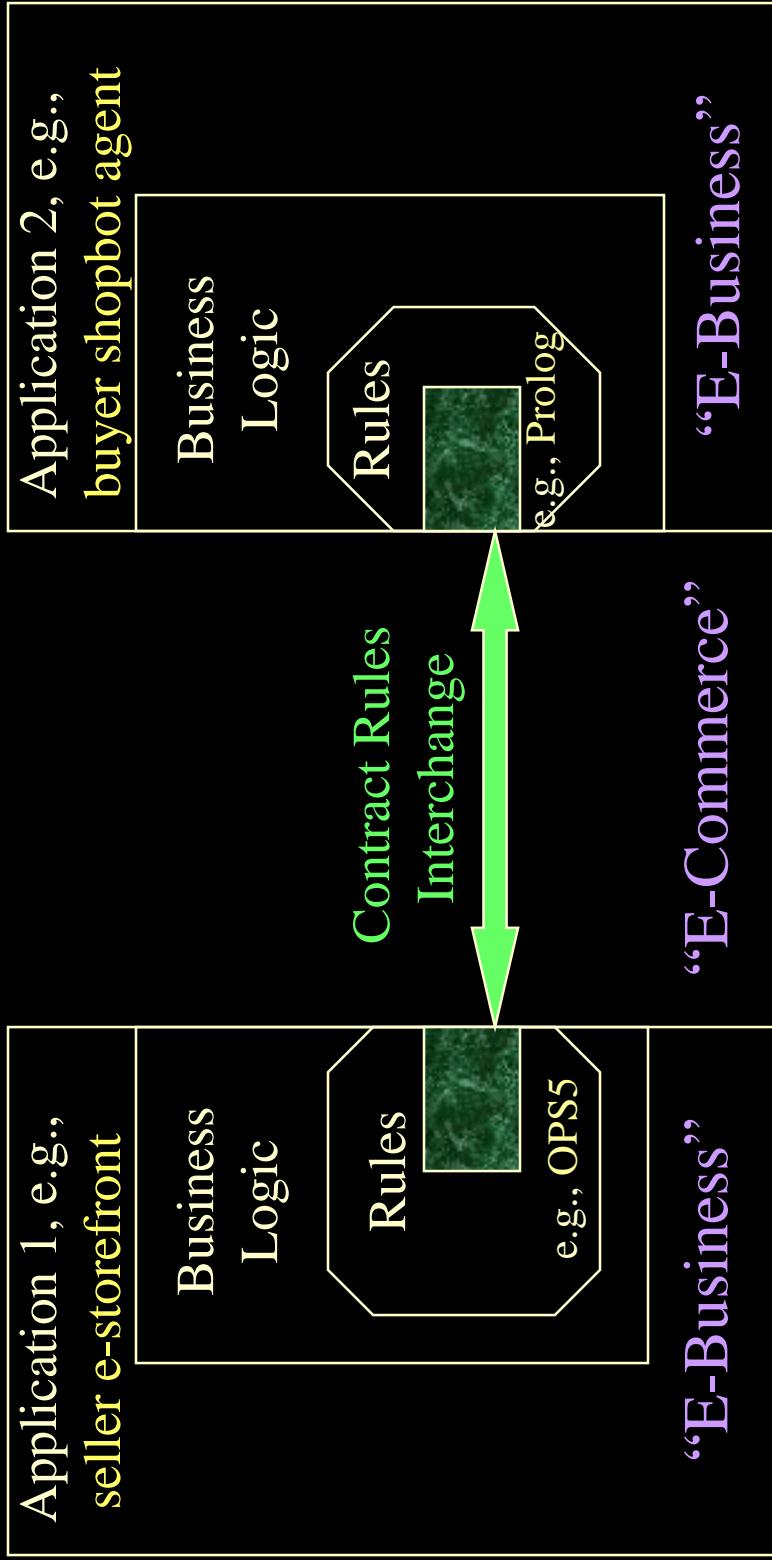
### *Rule-based Contracts for E-commerce*

- Rules as way to specify (part of) business processes, policies, products: as (part of) contract terms.
- Complete or partial contract.
  - As default rules. Update, e.g., in negotiation.
- Rules provide high level of conceptual abstraction.
  - easier for non-programmers to understand, specify, dynamically modify & merge. E.g.,
  - by multiple authors, cross-enterprise, cross-application.
- Executable. Integrate with other rule-based business processes.

# *Our SweetDeal System*

- SWEET = Semantic WEb Enabling Technology
  - software components, theory, approach
  - pilot application scenarios, incl. **contracting (SweetDeal)**
- Uses/contributes *emerging standards* for XML and knowledge representation:
  - RuleML (co-founder)
  - WebOnt ontologies (W3C)
- Uses *repositories* of business processes and contracts
  - MIT Process Handbook (Sloan IT)
  - legal/regulatory sources: law firms, ABA, CommonAccord, ... **Suggestions welcome!!**

# *Contract Rules across Applications / Enterprises*



*Contracting parties integrate e-businesses via shared rules.*

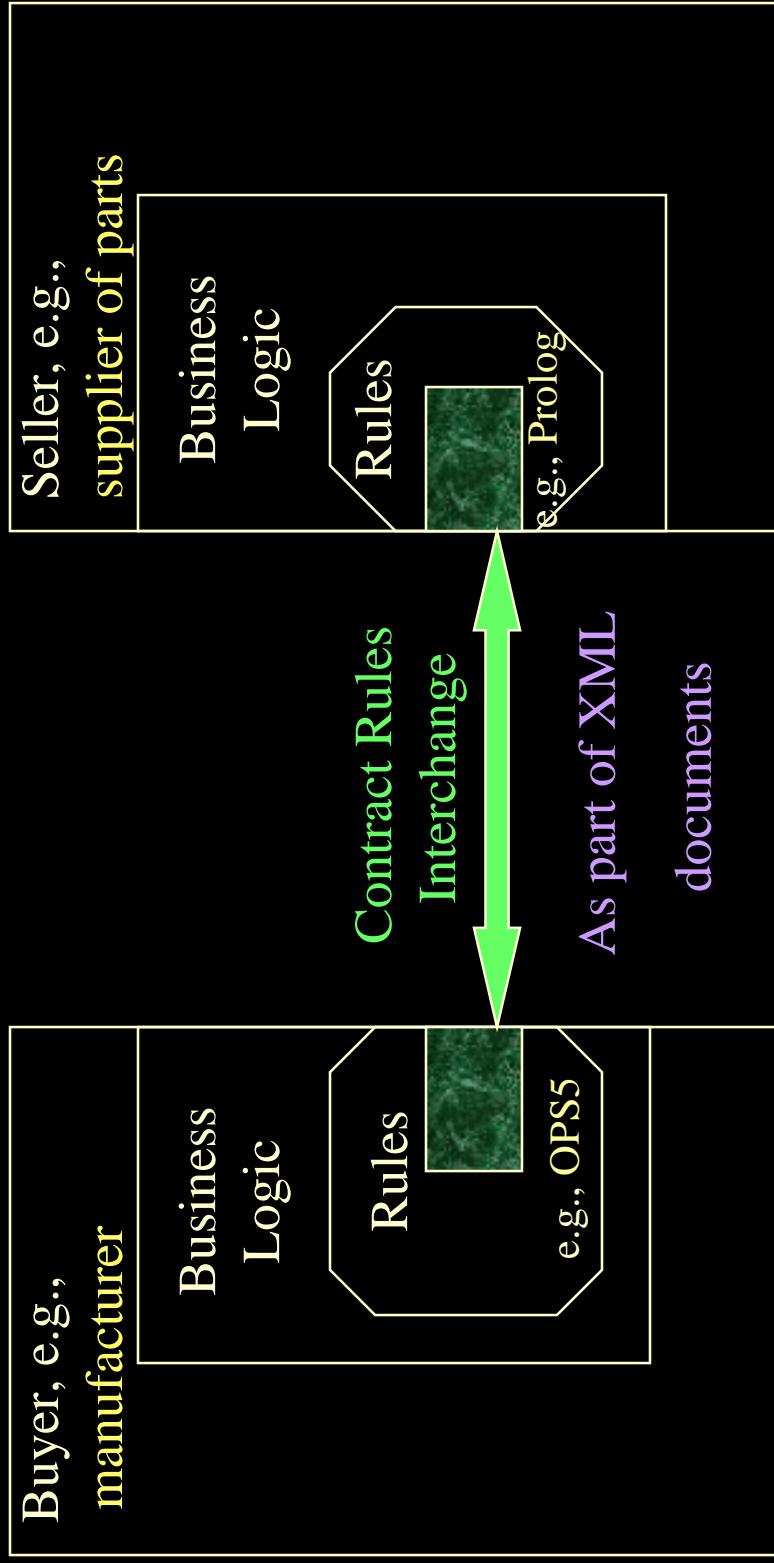
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# *Examples of Contract Provisions Well-Represented by Rules in Agent Deal Making*

- Product descriptions
  - Product catalogs: properties, conditional on other properties.
- Pricing dependent upon: delivery-date, quantity, group memberships, umbrella contract provisions
- Terms & conditions: refund/cancellation timelines/deposits, lateness/quality penalties, ordering lead time, shipping, creditworthiness, biz-partner qualification, service provisions
- Trust
  - Creditworthiness, authorization, required signatures
- *Buyer Requirements (RFQ, RFP) wrt the above*
- *Seller Capabilities (Sourcing, Qualification) wrt the above*

# *Contract Rules during Negotiation*

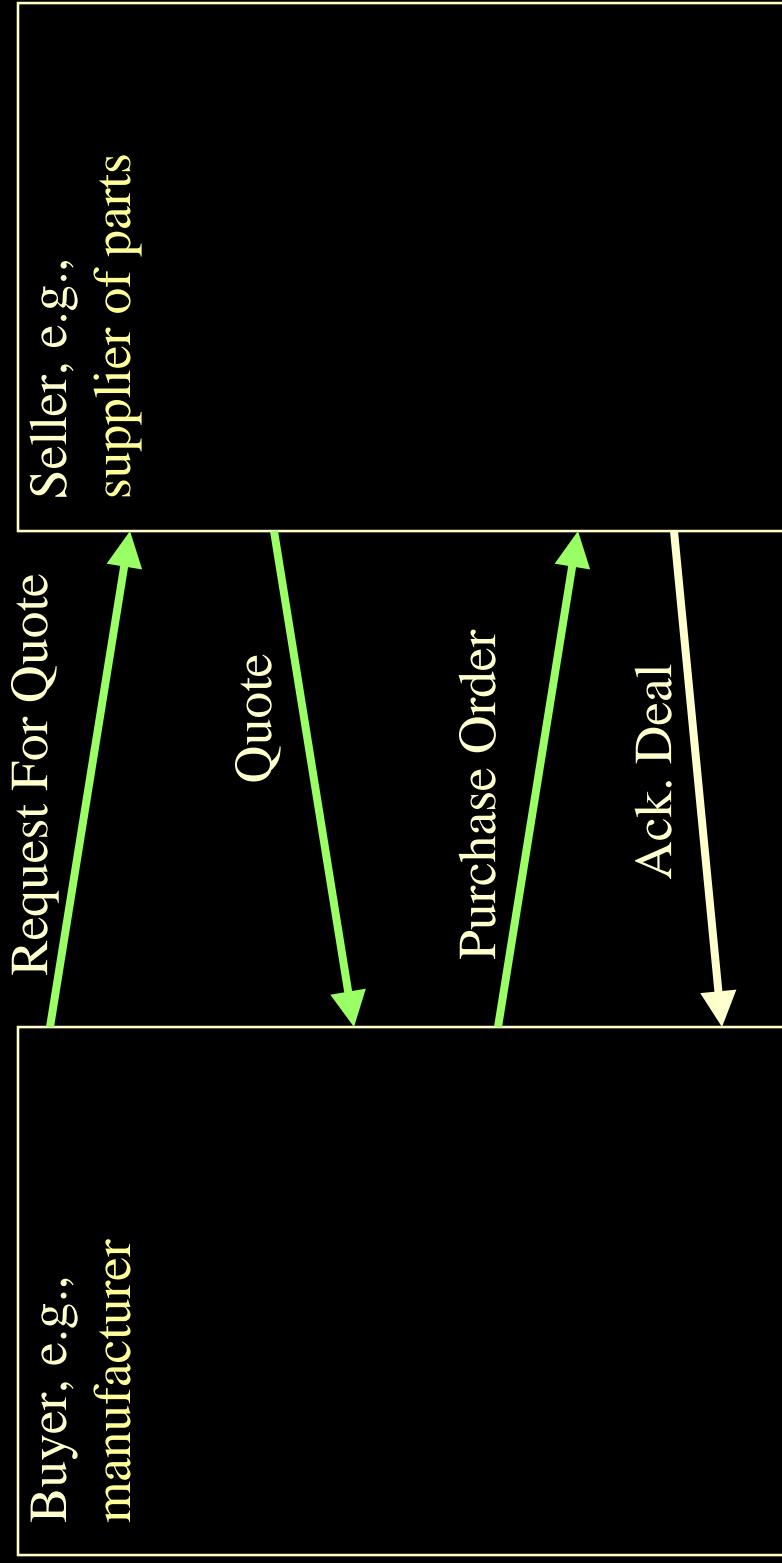


*Contracting parties NEGOTIATE via shared rules.*

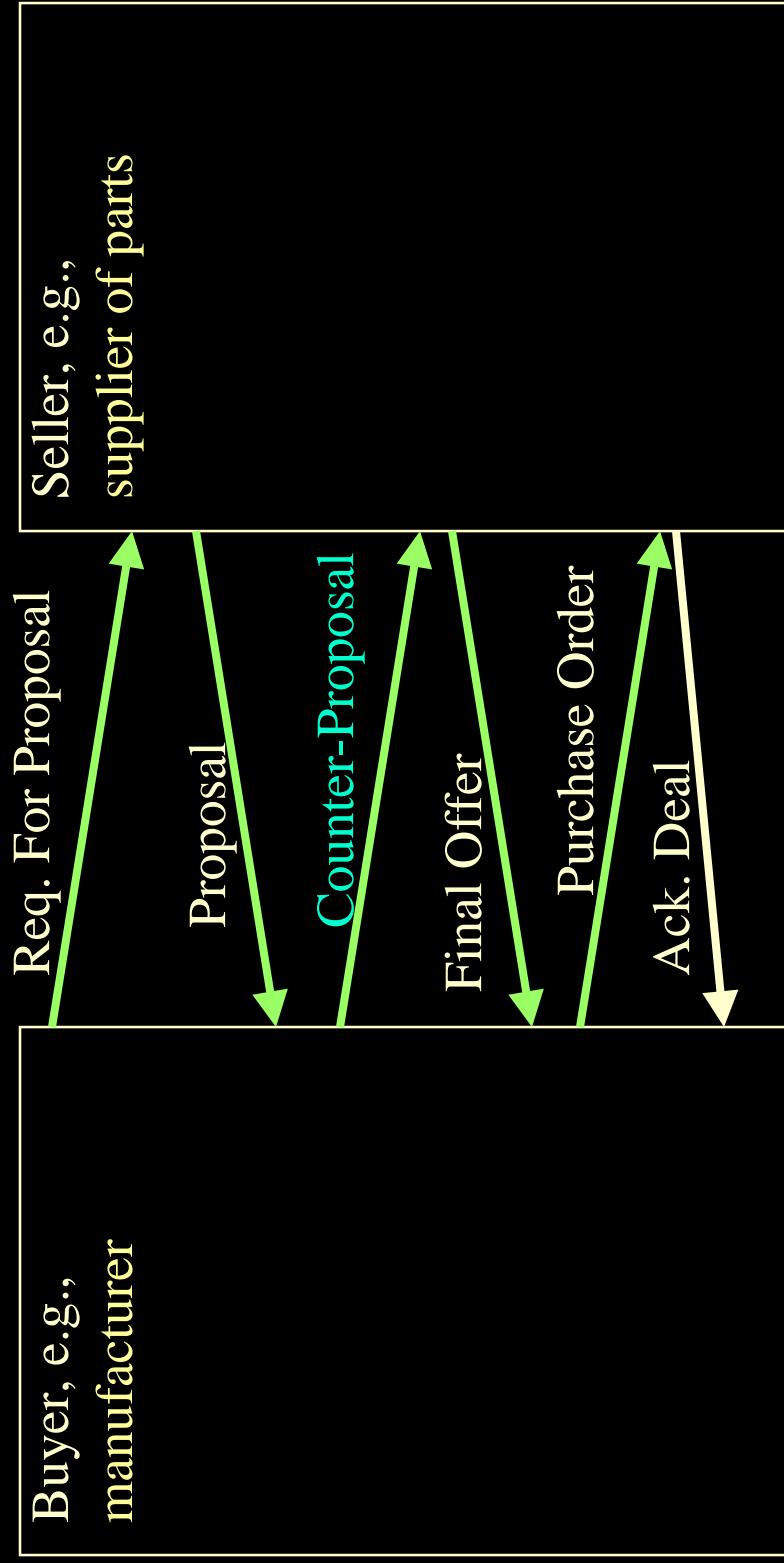
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# *Exchange of Rules Content during Negotiation: example*



# *Exchange of Rules Content during Negotiation: example*



# *Negotiation Example XML Document: Proposal from supplierCo to manufCo*

```
<negotiation_message>
  <message_header>
    <proposal/>
    <from> supplierCo </from>
    <to> ManufCo </to>
  </message_header>
  <rules_content>
    ...
    ... [see next slide]
  </rules_content>
  ...
</negotiation_message>
```

Example of similar message document format:  
FIPA Agent Communication Markup Language (draft industry standard).

# Negotiation Ex. Doc. Rules: Proposal from supplierCo to manufCo

- ...
- <usualPrice> price(per\_unit, ?PO, \$60) ←
  - purchaseOrder(?PO, supplierCo, ?AnyBuyer) ∧
  - quantity\_ordered( ?PO, ?Q) ∧ (?Q ≥ 5) ∧ (?Q ≤ 1000) ∧
  - shipping\_date(?PO, ?D) ∧ (?D ≥ 24Apr00) ∧ (?D ≤ 12May00).
- <volumeDiscount> price(per\_unit, ?PO, \$51) ←
  - purchaseOrder(?PO, supplierCo, ?AnyBuyer) ∧
  - quantity\_ordered( ?PO, ?Q) ∧ (?Q ≥ 100) ∧ (?Q ≤ 1000) ∧
  - shipping\_date(?PO, ?D) ∧ (?D ≥ 28Apr00) ∧ (?D ≤ 12May00) .
- overrides(volumeDiscount, usualPrice).
- ⊥ ← price(per\_unit, ?PO, ?X) ∧ price(per\_unit, ?PO, ?Y)    GIVEN (?X ≠ ?Y).
- ...

# *Negotiation Ex. Doc. Rules:*

## *Counter-Proposal from manufCo to supplierCo*

- ...
- <usualPrice> price(per\_unit, ?PO, \$60) ← ...
- <volumeDiscount> price(per\_unit, ?PO, \$51) ←
  - purchaseOrder(?PO, supplierCo, ?AnyBuyer) ∧
  - quantity\_ordered( ?PO, ?Q) ∧ (?Q ≥ 5) ∧ (?Q ≤ 1000) ∧
  - shipping\_date(?PO, ?D) ∧ (?D ≥ 28Apr00) ∧ (?D ≤ 12May00).
- overrides(volumeDiscount , usualPrice) .
- ⊥ ← price(per\_unit, ?PO, ?X) ∧ price(per\_unit, ?PO, ?Y) GIVEN (?X ≠ ?Y).
- <aSpecialDeal> price(per\_unit, ?PO, \$48) ←
  - purchaseOrder(?PO, supplierCo, manufCo) ∧
  - quantity\_ordered( ?PO, ?Q) ∧ (?Q ≥ 400) ∧ (?Q ≤ 1000) ∧
  - shipping\_date(?PO, ?D) ∧ (?D ≥ 02May00) ∧ (?D ≤ 12May00).
- overrides(aSpecialDeal, volumeDiscount) .
- overrides(aSpecialDeal , usualPrice) .
- ...

Simply

added

rules!

# *Negotiation Example --*

# *XML Encoding of Rules in RuleML*

- <rulebase>
- <imp>
- <\_rlab>usualPrice</\_rlab>
- • <\_head>
- • <clit>
- •    <\_opr><rel>price</rel></\_opr>
- •    <ind>per\_unit</ind>
- •    <var>PO</var>
- •    <ind>\$60</ind>
- • </clit>
- • </\_head>
- • <\_body> ... (*see next page*)   </\_body>
- • </imp>
- • ...
- • </rulebase>

# *Negotiation Example --*

# *XML Encoding of Rules in RuleML, Continued*

```
•      <_body>
      •      <andb>
      •      <fclit>
      •      <_opr><rel>purchaseOrder</rel></_opr>
          •      <var>PO</var>
          •      <ind>supplierCo</ind>
          •      <var>AnyBuyer</var>
          •      </fclit>
          •      <fclit>
          •      ...
          •      </fclit>
          ...
          </andb>
          •      </_body>
```

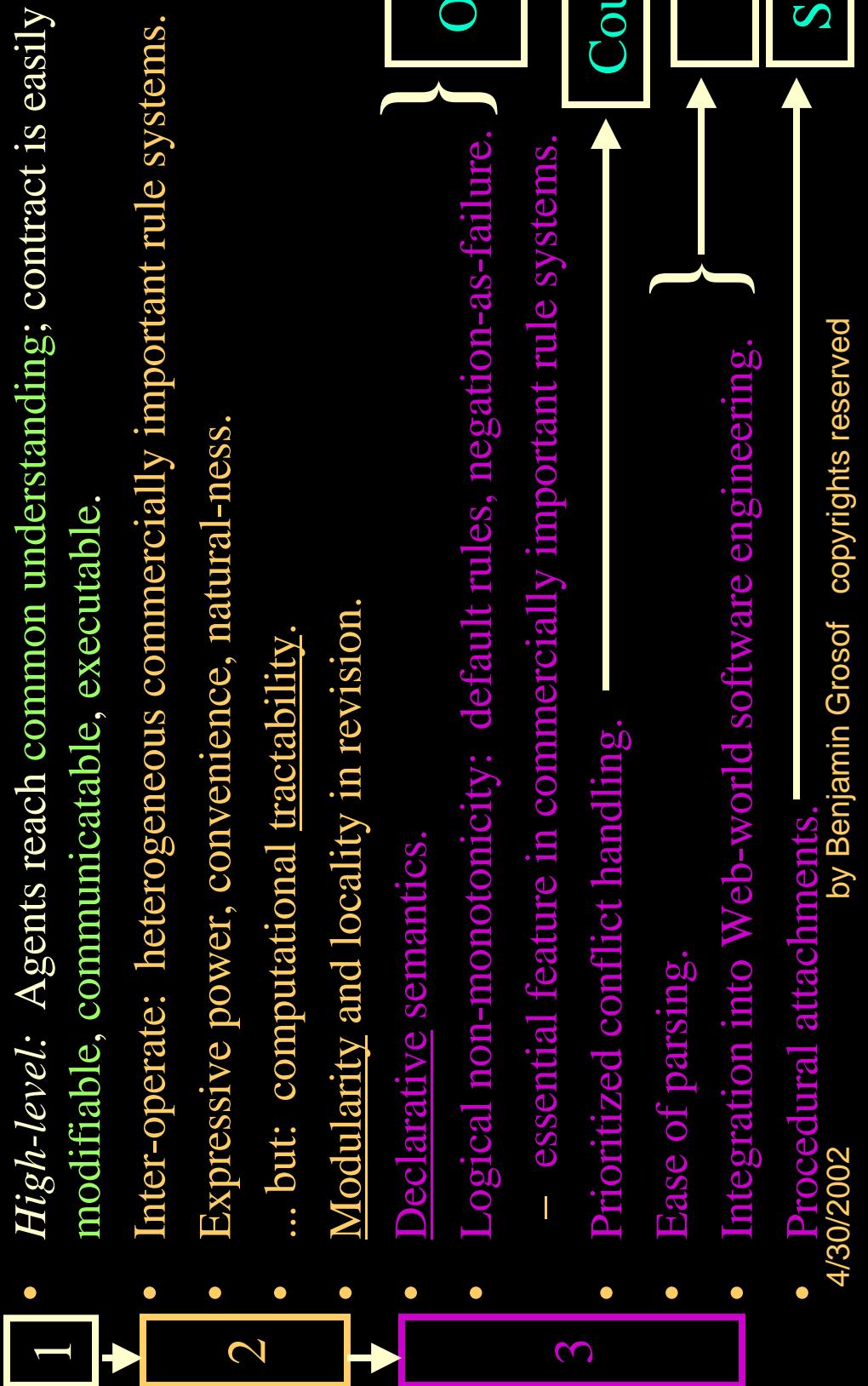
# *Commercial Implementation & Piloting*

- IBM CommonRules: AlphaWorks Java library
  - implements rule-based capabilities:
    - XML inter-operability; prioritized conflict handling
- Rule Markup Language: nascent industry standards effort
  - XML Knowledge Representation (KR) → make the Web be “Semantic”
  - KR: **Situated Courteous Logic Programs in XML**
- EECOMS industry consortium including Boeing, Baan, TRW, Vitria, IBM, universities, small companies
  - \$29Million 1998-2000; 50% funded by NIST ATP
  - application piloted
    - contracting & negotiation; authorization & trust

# *Flavors of Rules Commercially Most Important today in E-Business*

- E.g., in OO app's, DB's, workflows.
- Relational databases, SQL: Views, queries, facts are all rules.
- Production rules (OPS5 heritage): e.g.,
  - Blaze, ILOG, Haley: rule-based Java/C++ objects.
- Event-Condition-Action rules (loose family), cf.:
  - business process automation / workflow tools.
    - active databases; publish-subscribe.
- Prolog. “*logic programs*” as a full programming language.
- (*Lesser*: other knowledge-based systems.)

# *Criteria for Contract Rule Representation*



# *Also Currently Being Developed in the world today*

- Delegations between agents
- XML Ontologies (Vocabularies )
  - knowledge representation: infer with definitional knowledge
  - specific domain/industry vocabularies
- DARPA Agent Markup Language: ontologies, rules
- Industry Standards:
  - Web, incl. Web services
  - Agents, Business Processes, Workflow
  - E-Commerce: ebXML, ...
  - Industry-Specific
  - *Legal XML*
- *Law: Electronic Signatures, ...*
- *Reusable Contract doc's on Web: CommonAccord, our work, ...*

# *Our Current Research Directions*

- SweetRules: prototyping of SCLP RuleML inferencing, translation, knowledge integration
  - ontologies; justifications; queries; using Web protocols to invoke procedural actions; Jess.
- In SweetDeal, using SweetRules: deals about Web services, using MIT Process Handbook; integrating shallowly automated legal text; reputations; exception handling and management of risk contingencies; financial services; P3P privacy policies; and distributed trust management incl. for security authorization.
- *I.e., Business Intelligence on the Semantic Web*

- Thanks!
- Questions?
- Comments? Pointers?
- For More Info:
  - <http://www.mit.edu/~bgrososf/>
  - links to <http://www.research.ibm.com/rules/>

# *Speaker Bio*

- Benjamin Grosof is Douglas Drane Assistant Professor in Information Technology at MIT Sloan School of Management. His research is to create and study knowledge-based information technology for e-commerce eapplications, including high-level business/agent communication,information integration, contracts/negotiation, trust, product descriptions, business rules/policies, Web services, and e-marketplaces. The pioneer of inter-operable XML business rules and of their application to contracting, he co-leads the RuleML emerging industry standards effort on inter-operable XML/RDF rules. He is PI currently for a project in the DARPA Agent Markup Language (DAML) initiative, to create Semantic Web technology and explore its business applications.
- Previously, he was a senior research scientist at IBM T.J. Watson Research Center (12 years there), where most recently he conceived and led IBM CommonRules (V3.0 currently on IBM alphaWorks) and co-led its application piloting for rule-based XML agent contracting in EECOMS, a \$29Million NIST industry consortium project on manufacturing supply chain management. His notable technical contributions also include fundamental advances in rule-based security authorization, conflict handling for rules, rule-based intelligent agents, and integration of rules with machine learning. He is author of over 30 refereed publications, two major software releases, and a patent. His recent service includes co-chairing the AAAI (National Conference on Artificial Intelligence) Workshops on AI in E-Commerce (1999) and Knowledge-Based E-Markets (2000). His background includes 2 years in software startups, PhD in Computer Science (specialty AI) from Stanford University, and BA in Applied Mathematics from Harvard University.

# *OPTIONAL SLIDES FOLLOW*

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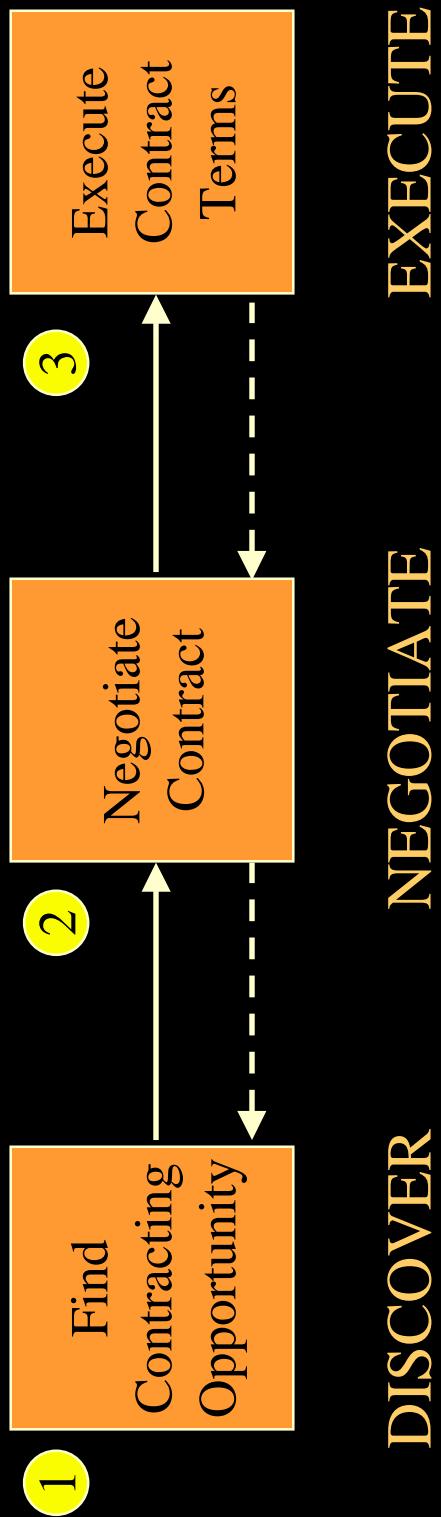
# *Intelligent Agents in Web E-Commerce*

- *Today:* especially in the discovery phase of shopping
  - sales agents: recommend products, target ads
  - buyer agents: find vendors; compare offers on price, delivery, and availability
- *Coming soon to a world near you:...*
  - billions/trillions of agents
  - ...with smarts: knowledge gathering, reasoning, economic optimization
  - ...**doing our bidding**
    - but with some autonomy

# *Automating Contracting*

- “Contract” in broad sense: = offering or agreement.
- “Automate” in deep sense: =
  - 1. Communicatable automatically.
  - 2. Executable within appropriate context of contracting parties’ business processes.
  - 3. Evaluable automatically by contracting parties.
    - ‘reason about it’.
  - 4. Modifiable automatically by contracting parties.
    - negotiation, auctions.

# *Contracting 1-2-3*



- Applies to any contracting, electronic or not.
- May iterate or interleave these steps.
  - Boundaries not necessarily sharp.