MIT 9.520/6.860, Fall 2019 Statistical Learning Theory and Applications

Class 02: Statistical Learning Setting

Lorenzo Rosasco

Learning from examples

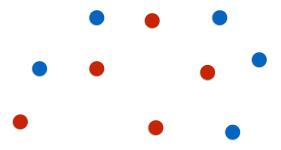
- ► Machine Learning deals with systems that are trained from data rather than being explicitly programmed.
- ► Here we describe the framework considered in statistical learning theory.

All starts with DATA

Supervised: $\{(x_1, y_1), \dots, (x_n, y_n)\}.$

▶ Unsupervised: $\{x_1, \ldots, x_m\}$.

► Semi-supervised: $\{(x_1, y_1), \dots, (x_n, y_n)\} \cup \{x_1, \dots, x_m\}$.



The supervised learning problem

- $ightharpoonup X imes \mathbb{R}$ probability space, with measure P.
- ▶ $\ell: Y \times Y \to [0, \infty)$, measurable *loss function*.

Define expected risk:

$$L(f) = L(f) = \mathbb{E}_{(x,y)\sim P}[\ell(y,f(x))]$$

Problem: Solve

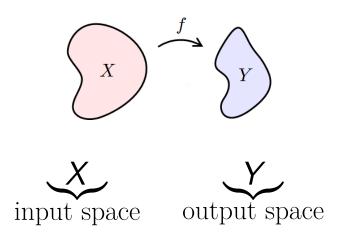
$$\min_{f:X\to Y} L(f),$$

given only

$$S_n = (x_1, y_1), \dots, (x_n, y_n) \sim P^n,$$

i.e. n i.i.d. samples w.r.t. P fixed, but unknown.

Data space



Input space

X input space:

- Linear spaces, e. g.
 - vectors,
 - functions,
 - matrices/operators.

- ► "Structured" spaces, e. g.
 - strings,
 - probability distributions,
 - graphs.

Output space

Y output space:

- linear spaces, e. g.
 - $Y = \mathbb{R}$, regression,
 - $-Y=\mathbb{R}^T$, multitask regression,
 - Y Hilbert space, functional regression.
- ► "Structured" spaces, e. g.
 - $Y = \{-1, 1\}$, classification,
 - $Y = \{1, ..., T\}$, multicategory classification,
 - strings,
 - probability distributions,
 - graphs.

Probability distribution

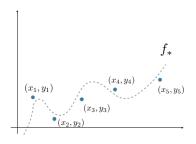
Reflects uncertainty and stochasticity of the learning problem,

$$P(x,y) = P_X(x)P(y|x),$$

 \triangleright P_X marginal distribution on X,

▶ P(y|x) conditional distribution on Y given $x \in X$.

Conditional distribution and noise



Regression

$$y_i = f_*(x_i) + \epsilon_i$$
.

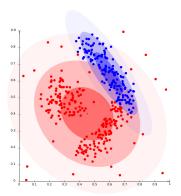
- ▶ Let $f_*: X \to Y$, fixed function,
- $ightharpoonup \epsilon_1, \ldots, \epsilon_n$ zero mean random variables, $\epsilon_i \sim N(0, \sigma)$,
- $ightharpoonup x_1, \ldots, x_n$ random,

$$P(y|x) = N(f^*(x), \sigma).$$

Conditional distribution and misclassification

Classification

$$P(y|x) = \{P(1|x), P(-1|x)\}.$$

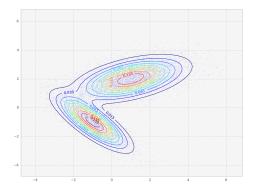


Noise in classification: overlap between the classes,

$$\Delta_{\delta} = \Big\{ x \in X \ \Big| \ \big| P(1|x) - 1/2 \big| \le \delta \Big\}.$$

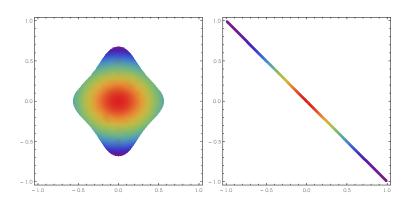
Marginal distribution and sampling

 P_X takes into account uneven sampling of the input space.



Marginal distribution, densities and manifolds

$$p(x) = \frac{dP_X(x)}{dx} \Rightarrow p(x) = \frac{dP_X(x)}{d\text{vol}(x)}$$



Loss functions

$$\ell: Y \times Y \to [0, \infty)$$

- ightharpoonup Cost of predicting f(x) in place of y.
- ▶ Measures the *pointwise error* $\ell(y, f(x))$.
- ▶ Part of the problem definition since $L(f) = \int_{X \times Y} \ell(y, f(x)) dP(x, y)$.

Note: sometimes it is useful to consider loss of the form

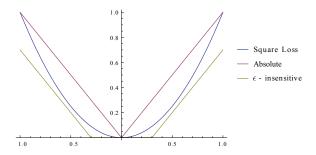
$$\ell: Y \times \mathcal{G} \to [0, \infty)$$

for some space \mathcal{G} , e.g. $\mathcal{G} = \mathbb{R}$.

Loss for regression

$$\ell\ell(y,y')=V(y-y'), \quad V:\mathbb{R}\to [0,\infty).$$

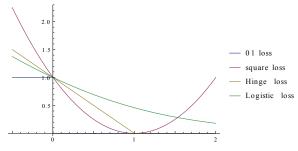
- ► Square loss $\ell(y, y') = (y y')^2$.
- ▶ Absolute loss $\ell(y, y') = |y y'|$.
- ϵ -insensitive $\ell(y, y') = \max(|y y'| \epsilon, 0)$.



Loss for classification

$$\ell(y,y')=V(-yy'), \quad V:\mathbb{R}\to [0,\infty).$$

- ▶ 0-1 loss $\ell(y, y') = \Theta(-yy')$, $\Theta(a) = 1$, if $a \ge 0$ and 0 otherwise.
- ► Square loss $\ell(y, y') = (1 yy')^2$.
- ► Hinge-loss $\ell(y, y') = \max(1 yy', 0)$.
- ▶ Logistic loss $\ell(y, y') = \log(1 + \exp(-yy'))$.



Loss function for structured prediction

Loss specific for each learning task, e.g.

- ▶ Multiclass: square loss, weighted square loss, logistic loss, ...
- ► Multitask: weighted square loss, absolute, ...
- **.**

Expected risk

$$L(f) = \mathbb{E}_{(x,y)\sim P}[\ell(y,f(x))] = \int_{X\times Y} \ell(y,f(x))dP(x,y),$$

with

$$f \in \mathcal{F}, \quad \mathcal{F} = \{f : X \to Y \mid f \text{ measurable}\}.$$

Example

$$Y = \{-1, +1\}, \quad \ell(y, f(x)) = \Theta(-yf(x))^{-1}$$
$$L(f) = \mathbb{P}(\{(x, y) \in X \times Y \mid f(x) \neq y\}).$$

 $^{^{1}\}Theta(a)=1$, if $a\geq 0$ and 0 otherwise.

Target function

$$f_P = \arg\min_{f \in \mathcal{F}} L(f),$$

can be derived for many loss functions.

$$L(f) = \int dP(x,y)\ell(y,f(x)) = \int dPX(x) \underbrace{\int \ell(y,f(x))dP(y|x)}_{L_x(f(x))},$$

It is possible to show that:

- Minimizers of L(f) can be derived "pointwise" from the inner risk $L_x(f(x))$.
- Measurability of this pointwise definition of f_P can be ensured.

Target functions in regression

$$f_P(x) = \operatorname*{arg\,min}_{a \in \mathbb{R}} L_x(a).$$

square loss

$$f_P(x) = \int_Y y dP(y|x).$$

absolute loss

$$f_P(x) = \mathbf{median}(P(y|x)),$$
 $\mathbf{median}(p(\cdot)) = y \text{ s.t. } \int_{-\infty}^{y} t dp(t) = \int_{y}^{+\infty} t dp(t).$

Target functions in classification

misclassification loss

$$f_P(x) = \text{sign}(P(1|x) - P(-1|x)).$$

square loss

$$f_P(x) = P(1|x) - P(-1|x).$$

logistic loss

$$f_P(x) = \log \frac{P(1|x)}{P(-1|x)}.$$

hinge-loss

$$f_P(x) = \text{sign}(P(1|x) - P(-1|x)).$$

Different loss, different target

► Each loss functions defines a different optimal target function. Learning enters the picture when the latter is impossible or hard to compute (as in simulations).

► As we see in the following, loss functions also differ in terms of induced computations.

Learning algorithms

Solve

$$\min_{f\in\mathcal{F}}L(f),$$

given only

$$S_n = (x_1, y_1), \ldots, (x_n, y_n) \sim P^n.$$

Learning algorithm

$$S_n \to \widehat{f}_n = \widehat{f}_{S_n}$$
.

 f_n estimates f_P given the observed examples S_n .

How to measure the error of an estimate?

Excess risk

Excess risk:

$$L(\widehat{f}) - \min_{f \in \mathcal{F}} L(f).$$

Consistency: For any $\epsilon > 0$,

$$\lim_{n\to\infty}\mathbb{P}\left(L(\widehat{f})-\min_{f\in\mathcal{F}}L(f)>\epsilon\right)=0.$$

Other forms of consistency

Consistency in Expectation: For any $\epsilon > 0$,

$$\lim_{n\to\infty} \mathbb{E}[L(\widehat{f}) - \min_{f\in\mathcal{F}} L(f)] = 0.$$

Consistency almost surely: For any $\epsilon > 0$,

$$\mathbb{P}\left(\lim_{n\to\infty}L(\widehat{f})-\min_{f\in\mathcal{F}}L(f)=0\right)=1.$$

Note: different notions of consistency correspond to different notions of convergence for random variables: weak, in expectation and almost sure.

Sample complexity, tail bounds and error bounds

▶ Sample complexity: For any $\epsilon > 0, \delta \in (0, 1]$, when $n \ge n_{P,\mathcal{F}}(\epsilon, \delta)$,

$$\mathbb{P}\left(L(\widehat{f}) - \min_{f \in \mathcal{F}} L(f) \ge \epsilon\right) \le \delta.$$

▶ *Tail bounds*: For any $\epsilon > 0$, $n \in \mathbb{N}$,

$$\mathbb{P}\left(L(\widehat{f}) - \min_{f \in \mathcal{F}} L(f) \ge \epsilon\right) \le \delta_{P,\mathcal{F}}(n,\epsilon).$$

▶ *Error bounds*: For any $\delta \in (0,1]$, $n \in \mathbb{N}$,

$$\mathbb{P}\left(L(\widehat{f}) - \min_{f \in \mathcal{F}} L(f) \leq \epsilon_{P,\mathcal{F}}(n,\delta)\right) \geq 1 - \delta.$$

No free-lunch theorem

A good algorithm should have small sample complexity for many distributions P.

No free-lunch

Is it possible to have an algorithm with small (finite) sample complexity for **all** problems?

The no free lunch theorem provides a negative answer.

In other words given an algorithm there exists a problem for which the learning performance are arbitrarily bad.

Algorithm design: complexity and regularization

The design of most algorithms proceed as follows:

ightharpoonup Pick a (possibly large) class of function \mathcal{H} , ideally

$$\min_{f \in \mathcal{H}} L(f) = \min_{f \in \mathcal{F}} L(f)$$

▶ Define a procedure $A_{\gamma}(S_n) = \hat{f}_{\gamma} \in \mathcal{H}$ to explore the space \mathcal{H}

Bias and variance

Let f_{γ} be the solution obtained with an infinite number of examples.

Key error decomposition

$$L(\hat{f}_{\gamma}) - \min_{f \in \mathcal{H}} L(f) = \underbrace{L(\hat{f}_{\gamma}) - L(f_{\gamma})}_{Variance/Estimation} + \underbrace{L(f_{\gamma}) - \min_{f \in \mathcal{H}} L(f)}_{Bias/Approximation}$$

Small Bias lead to good data fit, high variance to possible instability.

ERM and structural risk minimization

A classical example.

Consider $(\mathcal{H}_{\gamma})_{\gamma}$ such that

$$\mathcal{H}_1 \subset \mathcal{H}_2, \dots \mathcal{H}_{\gamma} \subset \dots \mathcal{H}$$

Then, let

$$\hat{f}_{\gamma} = \min_{f \in \mathcal{H}_{\gamma}} \widehat{L}(f),$$
 $\widehat{L}(f) = \frac{1}{n} \sum_{i=1}^{n} \ell(y_i, f(x_i))$

Example

$$\mathcal{H}_{\gamma}$$
 are functions $f(x) = w^{\top}x$ (or $f(x) = w^{\top}\Phi(x)$), s.t. $||w|| \leq \gamma$

Beyond constrained ERM

In this course we will see other algorithm design principles:

- Penalization
- Stochastic gradient descent
- ► Implicit regularization
- Regularization by projection

Beyond supervised learning

- \triangleright Z probability space, with measure P.
- ► H a set.
- ▶ $\ell: Z \times \mathcal{H} \to [0, \infty)$, measurable *loss function*.

Problem: Solve

$$\min_{h \in \mathcal{H}} \mathbb{E}_{z \sim P}[\ell(z, h)],$$

given only

$$S_n = z_1, \ldots, z_n \sim P^n$$

i.e. n i.i.d. samples w.r.t. P fixed, but unknown.

- $ightharpoonup \mathcal{H}$ is part of the definition of the problem
- ▶ The above setting covers for example many unsupervised learning problems as well as decision theory problem (aka, general learning setting).