

On Temporal Difference Methods and Extensions

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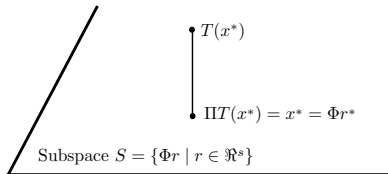
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Focus

- Approximate solution of fixed point problem $x = T(x)$ by solving

$$x = \Pi T(x)$$

Π is projection on a subspace of basis functions (with respect to some weighted Euclidean norm). A special case of Galerkin approximation.



- Traditional TD methods apply to Bellman's equation $x = T(x)$.
- Use Monte-Carlo simulation, which plays an unconventional role.
- An oversimplified view:

TD methods \approx DP with subspace approximation + Simulation

- A more general/extreme view:

TD methods \approx Galerkin Approximation + Monte-Carlo Linear Algebra

Monte-Carlo Linear Algebra

- **Key idea:** Compute sums $\sum_{i=1}^n a_i$ by simulation when n is large.
- **Complexity advantage:** Running time is independent of the number n of terms in the sum, only their “variance”.
- Introduce a sampling distribution ξ and write

$$\sum_{i=1}^n a_i = \sum_{i=1}^n \xi_i \left(\frac{a_i}{\xi_i} \right) = E_{\xi} \{ \hat{a} \}$$

where the random variable \hat{a} has distribution

$$P \left\{ \hat{a} = \frac{a_i}{\xi_i} \right\} = \xi_i, \quad i = 1, \dots, n$$

- We “invent” ξ to convert a “deterministic” problem to a stochastic/simulation problem.

Summary of this Talk

- **Starting point:** Approximate DP/Bellman's equation/policy evaluation

$$T(x) = Ax + b, \quad A : n \times n, \quad b \in \mathbb{R}^n$$

where A : encodes the Markov chain structure, b : cost vector.

- $x = \Pi T(x)$ is solved by TD methods [TD(λ), LSTD(λ), LSPE(λ)].
- We extend TD methods to **general (nonDP) mapping T** and **general projection** on a convex set (rather than a subspace).
- We develop as special cases new TD methods for DP with **improved overhead** (no matrix inversion).
- We weaken the assumptions under which old methods work (**allow linearly dependent basis functions**).

References

- D. P. Bertsekas, Dynamic Programming and Optimal Control, Vol. II, 2007, Chapter 6: A “living chapter.”
- D. P. Bertsekas and H. Yu, “Projected Equation Methods for Approximate Solution of Large Linear Systems,” Journal of Computational and Applied Mathematics, 2009.
- D. P. Bertsekas, “Projected Equations, Variational Inequalities, and Temporal Difference Methods,” LIDS Report, MIT, 2009.

Outline

- 1 **Projected Equation Approximation**
 - The Approximate DP Context
 - Characteristics of the General Projected Equation Context
- 2 **Unified Framework for Projected Equations**
 - Equivalence of Projected Equations and Special Type of VI
 - Iterative Methods for VI
 - Iterative Methods for Projected Equations
 - Convergence without Full Rank Assumption
- 3 **Simulation-Based Versions**
 - Simulation Framework
 - LSTD-Type Methods
 - LSPE-Type Methods
 - Scale-Free Convergence Rate Properties

DP Context/Policy Evaluation

- Markovian Decision Problems (MDP)
- n states, transition probabilities depending on control
- Policy iteration method; we focus on single policy evaluation
- **Bellman's equation:**

$$x = Ax + b$$

where

- b : cost vector
- A has transition structure, e.g.
 - $A = \alpha P$ for discounted problems; α : discount factor
 - $A = P$ for average cost problems

Approximate Policy Evaluation

- Approximation within subspace $S = \{\Phi r \mid r \in \mathbb{R}^s\}$

$x \approx \Phi r$, Φ is a matrix with basis functions/features as columns

- **Projected Bellman equation:**

$$\Phi r = \Pi(A\Phi r + b)$$

- Long history, starting with TD(λ) (Sutton, 1988)
- Least squares methods (LSTD, LSPE) seem more popular currently

Equation Approximation - Least Squares Policy Evaluation (LSTD)

- Dates to 1996 (Bradtke and Barto), with λ -extension by Boyan (2002)
- **Idea:** Solve a simulation-based approximation of the projected equation
 - The projected Bellman equation is written as $Cr = d$
 - LSTD solves $\hat{C}r = \hat{d}$, where

$$\hat{C} \approx C, \quad \hat{d} \approx d$$

are obtained using simulation

- Does not need the contraction property of DP problems
- **Multistep version:** LSTD(λ), which is LSTD applied to the mapping

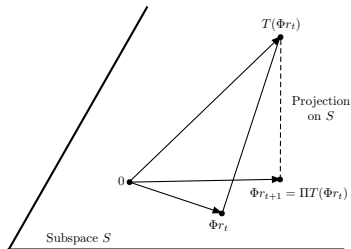
$$T^{(\lambda)}(x) = (1 - \lambda) \sum_{k=0}^{\infty} \lambda^k T^{k+1}(x) = A^{(\lambda)}x + b^{(\lambda)},$$

where

$$A^{(\lambda)} = (1 - \lambda) \sum_{k=0}^{\infty} \lambda^k A^{k+1}, \quad b^{(\lambda)} = \sum_{k=0}^{\infty} \lambda^k A^k b$$

Iterative Methods

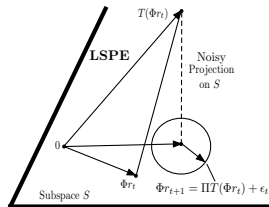
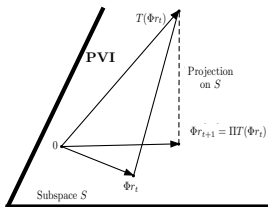
- **Projected Value Iteration (PVI)**
- Value Iteration => Projection => Value Iteration => Projection



$$\Phi_{t+1} = \Pi T(\Phi_t)$$

- **Key fact:** ΠT is a contraction with respect to the steady-state distribution norm (states are weighted by the steady-state distribution of the Markov chain).

Least Squares Policy Evaluation (LSPE)



- **A simulation-based approximation to PVI**
- Dates to 1996 (Bertsekas and Ioffe); also in the Bertsekas and Tsitsiklis (1996) book. Conceptually:

$$\text{LSPE: } \Phi_{r_{t+1}} = \underbrace{\Pi T(\Phi_{r_t})}_{\text{PVI}} + \epsilon_t, \quad \epsilon_t \text{ is simulation noise with } \epsilon_t \rightarrow 0$$

- **No stepsize** unlike TD(λ)
- **Allows for a favorable initial guess** r_0 ; may be an advantage in optimistic/few samples approximate policy iteration
- Convergence rate: LSPE “tracks” LSTD, but differs in early stages

Advantages of Projected Equation Methods in DP

When using simulation:

- All operations are done in low-dimension
- The high-dimensional vector x need not be stored
- There is a projection norm (the distribution norm) that induces contraction of ΠT and a priori error bounds
- The projection norm is implemented in simulation - need not be known a priori

General/NonDP Projected Equation Framework

- We consider **general projected equations** $x = \Pi T(x)$ as approximations to general (nonDP) fixed point equations $x = T(x)$.
- Also **more general Euclidean projections** (on a convex subset of a subspace S).
- In this talk we focus primarily on linear fixed point problems

$$T(x) = Ax + b$$

and projection on a (full) subspace.

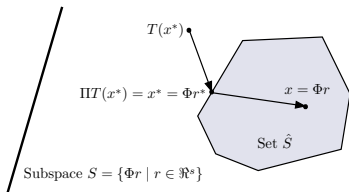
- Difference from DP: **No Markov chain, no contraction guarantee**
- Methods:
 - LSTD analog (does not require ΠA to be a contraction)
 - LSPE analog and scaled versions/extensions (requires ΠA to be a contraction)
 - TD(λ) analog (requires ΠA to be a contraction)
- Advantages maintained: **All operations are done in low-dimension and the high-dimensional vector x need not be stored**

Connection of Projected Equations and Variational Inequalities

- Consider

$$x = \Pi T(x)$$

where Π is the projection operation onto a **closed convex subset \hat{S}** of the **subspace S** (w/ respect to weighted norm $\|\cdot\|_{\Xi}$; Ξ : positive definite).



- From the properties of projection,

$$(x^* - T(x^*))' \Xi (x - x^*) \geq 0, \quad \forall x \in \hat{S}$$

- This is a variational inequality: Find $x^* \in \hat{S}$ such that

$$f(x^*)'(x - x^*) \geq 0, \quad \forall x \in \hat{S},$$

where $f(x) = \Xi(x - T(x))$

Equivalence Conclusion

- We have **two equivalent problems**:

- **The projected equation**

$$x = \Pi T(x)$$

where Π is projection with respect to $\|\cdot\|_{\Xi}$ on convex $\hat{S} \subset S$

- **The special form VI**

$$f(\Phi r^*)' \Phi(r - r^*) \geq 0, \quad \forall r \in R,$$

where

$$f(x) = \Xi(x - T(x)), \quad R = \{r \mid \Phi r \in \hat{S}\}$$

- Every projected equation $x = \Pi T(x)$ is obtained as follows:

- Start with a suitable VI

$$f(x^*)'(x - x^*) \geq 0, \quad \forall x \in X,$$

where X is convex

- Restrict the solution to be of the form $x = \Phi r$

- Some special cases:

- $X = \mathfrak{R}^n$: VI $\iff f(x^*) = 0$ (e.g., Bellman's equation in DP)
- $f(x) = \nabla H(x)$: VI \iff Minimize $H(x)$ over $x \in X$ (e.g., approximate LP)
- Cooperative and zero-sum games, etc.

Iterative Methods for VI

- Consider the VI

$$f(\Phi r^*)' \Phi(r - r^*) \geq 0, \quad \forall r \in R,$$

where R is a closed convex set.

- May be solved by iterative methods of the form

$$r_{k+1} = P_{D,R}[r_k - \gamma D^{-1} \Phi' f(\Phi r_k)],$$

where γ is a positive stepsize, D is a positive definite symmetric matrix, and $P_{D,R}[\cdot]$ denotes projection on R with respect to norm $\|r\|_D = \sqrt{r' D r}$.

- **Using a classical result:** Assume ΠT is a contraction and Φ has linearly independent columns. Then for γ sufficiently small, the method converges to the unique solution r^* .
- **Special result:** (Bertsekas and Gafni 1982) Assume ΠT is a contraction and R is polyhedral. Then for γ sufficiently small, the method converges at a linear rate to **some** solution r^* (even without the linear independence assumption on Φ).

Iterative Methods for Projected Linear Equations

- Assume that ΠT is a contraction with respect to $\|\cdot\|_{\Xi}$ and has fixed point x^* .
- For simplicity, also assume no constraint and T is linear:

$$T(x) = Ax + b$$

- The equivalent VI is $\Phi'f(\Phi r) = 0$ or

$$\Phi'f(\Phi r) = \Phi'\Xi(\Phi r - T(\Phi r)) = \Phi'\Xi(\Phi r - A\Phi r - b) = 0,$$

or

$$Cr = d, \quad (\text{LSTD equation in DP})$$

with

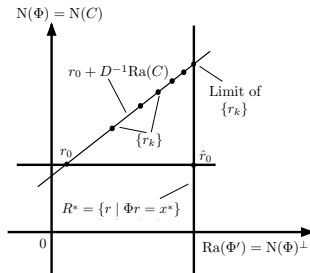
$$C = \Phi'\Xi(I - A)\Phi, \quad d = \Phi'\Xi b$$

- The iterative method becomes

$$r_{k+1} = r_k - \gamma D^{-1}(Cr_k - d)$$

and D just **scales the direction**.

Convergence Properties



- For γ sufficiently small **the iterative method**

$$r_{k+1} = r_k - \gamma D^{-1}(Cr_k - d), \quad C = \Phi' \Xi (I - A) \Phi, \quad d = \Phi' \Xi b$$

converges at a linear rate:

- To the unique r^* with $\Phi r^* = x^*$ **if Φ has linearly independent columns.**
 - To some r^* in the solution set $R^* = \{r \mid \Phi r = x^*\}$ **along a linear manifold that passes through r_0 if Φ does not have linearly independent columns.**
 - To the unique projection \hat{r}_0 of r_0 onto R^* **if $D = I$.**
- The high-dimensional sequence Φr_k converges to x^* .

Special Cases

- **Projected Value Iteration/Jacobi method**

$$D = \Phi' \Xi \Phi, \quad \gamma \in (0, 1],$$

$$r_{k+1} = r_k - \gamma(\Phi' \Xi \Phi)^{-1}(Cr_k - d)$$

- Requires that Φ has full rank.
- **Important advantage:** Known stepsize range for convergence.
- For $\gamma = 1$ it becomes

$$x_{k+1} = \Pi T(x_k)$$

where $x_k = \Phi r_k$.

- For approximate DP it is equivalent to projected value iteration.
- It is scale-free: $\{x_k\}$ does not depend on Φ (only on S).

- **Simple iteration ($D = I$)**

$$r_{k+1} = r_k - \gamma(Cr_k - d)$$

Converges for γ sufficiently small.

- Another low-overhead choice:

D : a diagonal approximation to $\Phi' \Xi \Phi$

Converges for γ sufficiently small, and usually close to 1.

Simulation-Based Versions

- For

$$C = \Phi' \Xi (I - A) \Phi, \quad d = \Phi' \Xi b$$

with Ξ : diagonal, consider the projected equation

$$Cr = d,$$

and the iteration

$$r_{k+1} = r_k - \gamma D^{-1} (Cr_k - d)$$

- Use k samples to compute simulation-based approximations

$$C_k \sim C, \quad d_k \sim d$$

- Approximate the projected equation by

$$C_k r = d_k, \quad (\text{LSTD-type method})$$

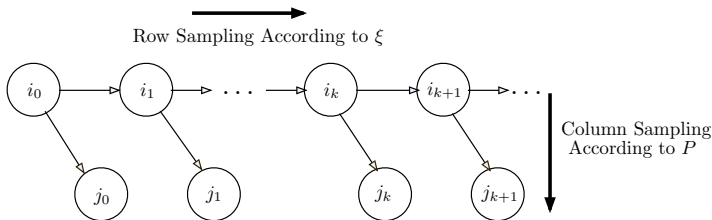
and approximate the iterative method with

$$r_{k+1} = r_k - \gamma D_k^{-1} (C_k r_k - d_k), \quad (\text{Scaled LSPE-type method})$$

where

$$D_k \rightarrow D > 0$$

Simulation by Row and Column Sampling



- **Row sampling:** Generate sequence $\{i_0, i_1, \dots\}$ according to ξ (the diagonal of Ξ), i.e., relative frequency of each row i is ξ_i
- **Column sampling:** Generate sequence $\{(i_0, j_0), (i_1, j_1), \dots\}$ according to some transition probability matrix P with

$$p_{ij} > 0 \quad \text{if} \quad a_{ij} \neq 0,$$

i.e., for each i , the relative frequency of (i, j) is p_{ij}

- Row sampling **may be done using a Markov chain** with transition matrix Q (**unrelated to P**)
- Row sampling **may also be done without a Markov chain** - just sample rows according to some known distribution ξ (e.g., a uniform)

Equation Approximation (LSTD-Type) Method

- Approximation of C and d by simulation:

$$C = \Phi' \Xi (I - A) \Phi \sim C_k = \frac{1}{k+1} \sum_{t=0}^k \phi(i_t) \left(\phi(i_t) - \frac{a_{i_t j_t}}{p_{i_t j_t}} \phi(j_t) \right)',$$

$$d = \Phi' \Xi b \sim d_k = \frac{1}{k+1} \sum_{t=0}^k \phi(i_t) b_{i_t}$$

- We have by law of large numbers $C_k \rightarrow C$, $d_k \rightarrow d$.
- **Equation approximation:** Solve the equation $C_k r = d_k$ in place of $Cr = d$.
- If Φ has full rank, C_k is invertible for large k .
- **The method is scale-free with respect to features:** The high-dimensional sequence $\Phi C_k^{-1} d_k$ does not depend on Φ (only on the subspace S).

Iterative (Scaled LSPE-Type) Method

- Simulation-based iteration

$$r_{k+1} = r_k - \gamma D_k^{-1} (C_k r_k - d_k)$$

where

$$D_k \rightarrow D > 0$$

- Several choices for D_k :

- **Analog of projected value iteration** (works with $\gamma = 1$):

$$D_k = \frac{1}{k+1} \sum_{t=0}^k \phi(i_t) \phi(i_t)',$$

or for $\beta > 0$,

$$D_k = \frac{1}{k+1} \left(\beta I + \sum_{t=0}^k \phi(i_t) \phi(i_t)' \right)$$

- **Version with diagonal approximation** to D_k above
- **Simple iteration** $D_k = I$

Scale-Free Rate of Convergence

- The choice of D , Φ , and γ affect substantially the convergence rate of the deterministic iteration

$$r_{k+1} = r_k - \gamma D^{-1}(Cr_k - d)$$

- The choices of D_k , Φ , and γ DO NOT affect the convergence rate of the simulation-based version

$$r_{k+1} = r_k - \gamma D_k^{-1}(C_k r_k - d_k)$$

as long as the method converges.

Justification - Two-Time Scale Proof

- Reason: The deterministic iteration

$$r_{k+1} = r_k - \gamma D^{-1}(Cr_k - d)$$

converges fast relative to the speed of the simulation.

- The simulation-based version

$$r_{k+1} = r_k - \gamma D_k^{-1}(C_k r_k - d_k)$$

“sees D_k , C_k , and d_k as essentially constant.”

- For any D_k and γ , the sequence $\{\Phi r_k\}$ “tracks” (with prob. 1) the “LDTD” sequence $\Phi C_k^{-1} d_k$ which is scale-free and does not depend on Φ .

Relation to TD(λ)

- If in the simple method ($D_k = I$) we use a **single sample approximation to C_k and d_k** :

$$C_k = \phi(i_k) \left(\phi(i_k) - \frac{a_{i_k j_k}}{p_{i_k j_k}} \phi(j_k) \right)', \quad d_k = \phi(i_k) b_{i_k}$$

we obtain TD(0) (generalized for nonDP fixed point problems).

- It takes the form

$$r_{k+1} = r_k - \gamma_k (C_k r_k - d_k)$$

where γ_k must be diminishing for convergence (to “average” the simulation noise), and

$$C_k r_k - d_k = \phi(i_k) \cdot (\text{the TD})$$

- An extension with direction scaling (Choi and VanRoy, 2006)

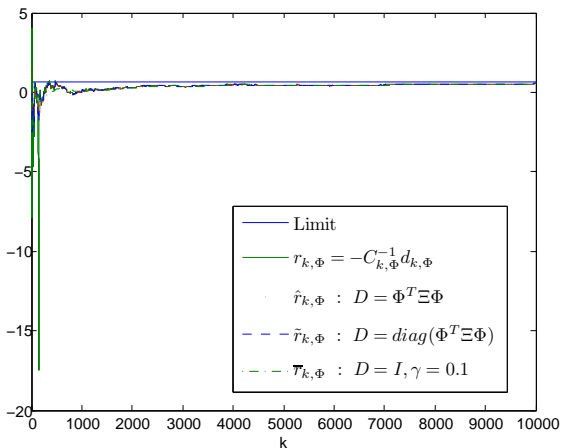
$$r_{k+1} = r_k - \gamma_k D_k^{-1} (C_k r_k - d_k)$$

- If C_k and d_k are approximations to $C^{(\lambda)}$ and $d^{(\lambda)}$, we obtain (extensions of) TD(λ).

Rate of Convergence of Low-Dimensional Sequences $\{r_k\}$

For any D_k and γ :

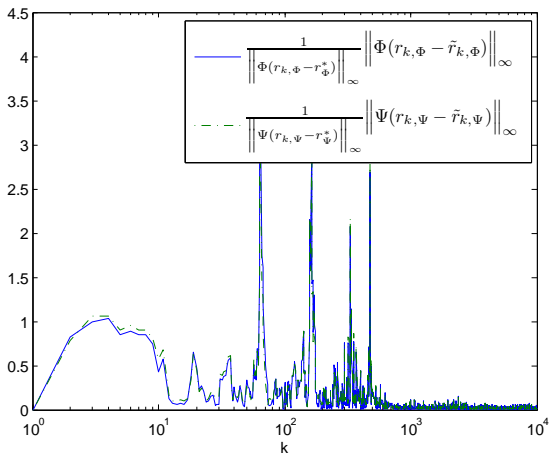
The low-dimensional scaled LSPE-type iterates track the LSTD-type iterates.



Rate of Convergence of High-Dimensional Sequences $\{\Phi r_k\}$

For any D_k , γ , and feature representation of S :

The high-dimensional scaled LSPE-type iterates track the high-dimensional LSTD-type iterates (which do not depend on feature scaling).



Concluding Remarks re NonDP Problems

- TD methods can be naturally extended to solve more general (nonDP) problems with basis function approximation.
- This leads to a **Monte-Carlo Galerkin approximation** methodology. A vast area of applications, e.g., operator equations, PDEs, inverse problems, boundary-value problems, regression, optimization, etc.
- The main advantage is solving (approximately) large-dimensional problems with low-order calculations.
- Unification through a connection with VIs.
- The overall approach is simple:
 - Start with a VI in high-dimension x (e.g., linear equation, fixed point problem, regression, optimization, game problem, etc)
 - Do basis function approximation $x \approx \Phi r$
 - Pick a deterministic (direct or iterative) method for the resulting low-dimension VI
 - Write it in terms of inner products/expected values
 - Approximate the expected values by simulation
- Important issues: Clever implementation, convergence analysis, efficient simulation, variance reduction, constraint sampling and/or aggregation.

Concluding Remarks re DP

- New iterative TD methods (**scaled LSPE**) have been obtained.
- Their rate of convergence is scale-free (does not depend on direction scaling matrix D , stepsize γ , and feature matrix Φ) – they all track the (scale-free) sequence generated by LSTD.
- With diagonal scaling the overhead per iteration is improved over LSTD/LSPE (no matrix inversion).
- For convergence and rate of convergence the full rank assumption on Φ is immaterial.
 - $TD(\lambda)$ will converge to the unique projection of the starting weights r_0 on the manifold of solutions.
 - Scaled LSPE will converge to some (random) solution.