The Great IAP Mystery Hunt 1985

Rules

- The object of the game is to find an unusual coin that has been hidden somewhere on campus. Whoever finds it first will be declared the winner.
- 2) This is done by solving the puzzles on Sparky, The Wonder Clue Sheet.
- 3) The Mystery Hunt is open to all members of the MIT community. Contestants may work individually, but teams have a better chance of winning, since many heads make light work.
- 4) Nothing illegal or dangerous will help much.
- Contestants are requested not to do anything to hinder other contestants.
 The Hunt is only a game.
- 6) If the coin is not found by 11 a.m. on Tuesday, a set of additional clues will be given out in Lobby 7 at that time. This will go on daily until the coin is found, or Friday, whichever common first.
- 7) Updated information on the status of the Hunt will usually be available by telephone (5-8870 & 5-8871). [Let us know how you are doing so we can prepare additional clue sheets these sheets will not put winning or losing teams at a disadvantage.]
- 8) As soon as you find the coin, call in and identify it.

God Speed, all. JIM and DKS

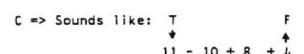
Directions

#AIA II [8] - = 27 11 80 - 6 [C] Go to the highest floor and then go up some more. Find Sparky, the Wonder Room and get the third patent number (u) . Find the Windy Cave [D] floor(s) below. Enter. Descend and ascend. Masuk lagi den kiralah lampu di situ Kemudian keluar melalui dua pintu. After that, "she went thataway", so follow her. À la première [E] qui tourne, cherchez l'hereux numero de Jonathan (w) . Suivez le couloir et prenez le premier [F] . In the greenish glow, look for the toilet exhaust fan number (x) . Keep going and take the last [G] . Go [H] flight(s) down the nearest stairs. You should see a door. Enter and turn [1] . Walk forward until you see Howard's lightning bolts. Turn [J] , then turn [K] when you must. Walk in a straight line until the exit. Look around for the newest MIT building in sight and obtain its building number (y) . So down [L] steps and go through the nearest door. Take five steps and enter the nearest door. Should you descend immediately? The answer was revealed in one-oh-eight-three. Do not enter a room. Keep walking at the same level, but get to a different building. [M] Walk past a room that no longer exists and take the first walking on the same level. At the first junction, turn [N] . Keep walking, turning only when you have to. At the [M [0] , proceed [P]w until you cannot. Go to the nearest 'tree' and then continue in the same direction as before. When you see a [Q] image, turn away and leave the building. Walk straight, enter the next building and move a wide U-turn. On the floor [R] walk away from [5] until you see .PF to should be in the [T] building. Look for the [U] book in the Library. And now for something completely different ... go to the main entrance of: A suilding near Building 33 and look for a telephone number (z).

Sparky, The Wonder Clue Sheet

A => Where a delicious apple cinnamon yogurt treat is made on campus.





- D => The cost in \$ of the cheapest possible 5-minute AT&T pay-telephone call to Egypt from Cambridge. John O'Reilly has change left over from a five when he calls.
- E => Between shag and Shadrach.
- F => # of pages in V29N9ECHTAL.
- G => # of 'A's in IATA code for Air Virginia.
- H => He was the lone star of the most-watched TV show on campus on February 24,1983. What is the sum of the last two digits of his office telephone number?
- i => Smith House on the Charles

 Memorial Drive
 Famous Foods For 50 Years
- J => 2 Nij! Stylists, 1 Charette #1, 4 feet of Mayline, 2 Floppies, and 1 Honeycomb Display Base.
- K => When MIT visited Philae, Kom-Ombo and Edfu.
- L => 0.75 x # of engineer's degrees awarded by MIT in 1983-84.
- M => The minute difference between Abbott Lawrence Lowell's memory and the one 1874 gave in 1924.

N => Ragnar D. Naess '23 (0,0)

id P Miller '50

Donald R. Miller '50

William J. Weiss '48 (4,13)

 $0 \Rightarrow 0311-2501$ AG outside a Room 3101 and 806531 near 36-153, for instance.

P => What the Athletic Center has that the EG&G Education Center does not.

Q => Sn + Cu + Zn +

R => "How you have felt, 0 men of Athens, at hearing the speeches of my accusers, I cannot tell; but I know "
Where they accused him of speculating, not of searching.

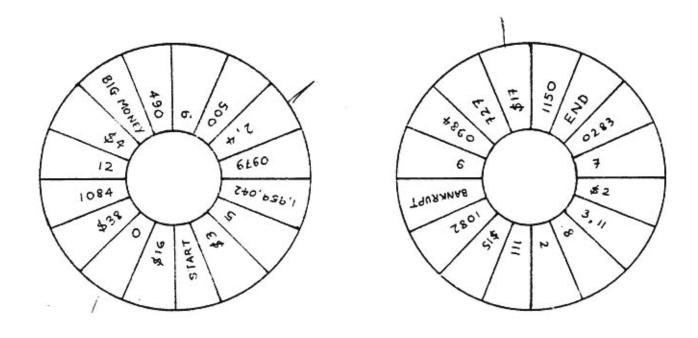
S => Where Express24 meets CoolCash24.

T => The color of the leaves of Nipa Frut cant.

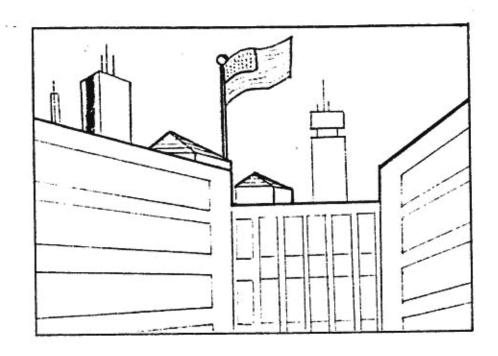
U => The color of some MITAA sweatshirts.

V => The Coffee Achievers:

JTW P JTWAA KUX1R & KUXBB LVY S LVYCC You may need this sheet.



Sparky II, The Wonder Clue Sheet

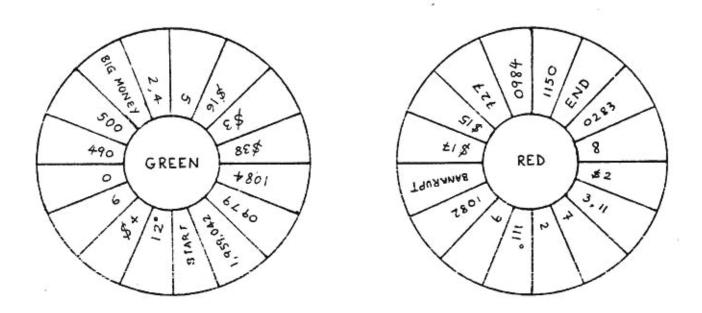


- i => the next to last digit of Lee Frost's credit card #.
- ii \Rightarrow 0.66667 x the sum of the digits in (u).
- iii => (w) .
- iv \Rightarrow the last two digits of (z), reversed.
- $v \Rightarrow$ the digit in (x).
- vi => twice (v).
- vii => the # in (y), less one.

SPARKY III, THE WONDER CLUE SHEET

B =>

- D => Scratch the (s).
- H => Here is a helpful hint: look for an MIT office phone #.
- I => Ask a septuagenarian.
- K => Most club members did not take this optional Nile River Cruise Extension.
- R => Sorry about this one, 0 men of Athens.
- V => Heh, heh, heh, ... What do you want, wicker?



Sparky IV, The Wonder Clue Sheet will be available in Lobby 7 at 11 am on Wednesday if you don't get trashed looking for #'s before that, so hang in there.

God Speed, JIM & DKS